

2006 Australian Youth Championships

Supplementary Regulations

The Championships will consist of five events:

1. Australian Youth Pairs Championship;
2. Australian Youth Teams Championship;
3. National Youth Selection;
4. International Youth Challenge;
5. Supplementary competitions: Board-a-Match Teams, Individual, Speedball, Under 16 Pairs, Under 16 Teams.

The Tournament Convener is Brad Coles.

The Tournament Director is Matthew McManus.

The ABF Tournament Regulations shall apply, except in cases where they are superseded by these regulations. Where the regulations are in conflict, these regulations shall prevail. To the extent that matters are not covered either within the ABF regulations or these regulations then the decision of the ABF Youth Committee shall be binding on the participants. Subject to these regulations being posted at the venue throughout the tournament, all participants in the Australian Youth Championships (AYC) shall be deemed to be aware of and agree to be bound by the contents of these regulations.

Systems

No yellow systems (as defined by the ABF Systems Regulations) will be permitted.

Appeals

Requests for rulings or appeals against the Director's ruling must be submitted to the Director within 30 minutes of the posting of scores for that session.

Correction of scores

The period for correction of scores under Law 78C shall expire at the start of the next session of the AYC. For the final session of National Youth Selection Phase 2, the period shall expire 30 minutes after the posting of the scores for that session.

Substitutes

In exceptional circumstances, the Director may, in his absolute discretion, permit emergency substitutes for substantial cause. The Director may allow a substitute to preserve the movement and may, in such cases, also disqualify the pair or team involved.

Subject to the above, the following substitution rules will apply:

1. In the Australian Youth Teams Championship, each team must play as a unit for at least 66% of the rounds to be played (fractions rounded down).
2. No substitutions will be permitted in the final of the Pairs Championship or in the National Youth Selection Phase 2.
3. In the National Youth Selection Phase 1, each pair must play as a partnership in at least 14 of the 18 matches.
4. For other events, one substitute will be permitted for one session of the event.

Substitutes should be of equivalent standard. Should the Director deem that a substitute is not of equivalent standard to the player being substituted, he may award an altered score for the session in which the substitution took place.

Forfeits

Scores to be awarded in the event of forfeits in IMP-scored events are detailed in Appendix 2.

Masterpoints

Gold masterpoints will be awarded for the Australian Youth Pairs, the Australian Youth Teams and the National Youth Selection. Red Masterpoints will be awarded for other events.

Other

Smoking or drinking of alcoholic beverages will not be permitted in the playing area at any time. Contravention of this regulation may result in procedural penalties.

The ABF and its employees reserve the right to regulate player behaviour both in and around the playing rooms during the ABF Youth Week. This regulation applies both to sessions of play and periods between sessions.

1. All participants are expected to treat others with courtesy appropriate to ABF tournaments.
2. The organisers and director(s) will have the right to sanction players who abuse alcohol or other intoxicating drugs. This includes:
 - 2.1 players who present to playing sessions in an evident state of intoxication.
 - 2.2 players who present offensive behaviour as a result of being intoxicated in or around the playing area between sessions.
 - 2.3 players under 18 who consume alcohol or other intoxicants.
 - 2.4 players who provide alcohol to players under 18.
3. Sanctions for breaches of this code can include (but are not restricted to):
 - 3.1 removal from the session of play in question.
 - 3.2 suspension for one or more sessions of play.
 - 3.3 longer term suspension from Youth or other ABF events.

Australian Youth Pairs Championship

Sessions 1 & 2 (January 14) - Qualifying

Entrants will be seeded into two fields: NS and EW. The top five placegetters in each field will qualify to the Final, the remainder to the Consolation.

Ties for positions qualifying for the final will be broken according to the procedures outlined in Appendix 1.

Should a pair be unavailable for the next stage of the competition for whatever reason, that pair shall be replaced by the next placed pair in the field from which the withdrawal took place.

Sessions 3 & 4 (January 15) - Final

The Final will be of 5 tables playing 6 boards against all other pairs - with Barometer style scoring.

The size of the Consolation(s) will be dependent on withdrawals and additional entrants, which will be permitted for Sessions 3 & 4. 9 x 6 board rounds will be played.

Australian Youth Teams Championship

January 16-17

A round-robin will be played over 5 sessions.

The first session will start at 1.30 pm on January 16. Approximate starting times for subsequent sessions will be:

January 10	7.30 pm
January 11	11.00 am, 1.30 pm, 7.30 pm

The format will be:

- if 7 or 8 teams enter, 7 x 16 board matches
- if 9 or 10 teams enter, 9 x 14 board matches
- if 11 or 12 teams enter, 11 x 12 board matches
- if 13 or 14 teams enter, 13 x 10 board matches

The IMP result in each match will be converted to Victory Points, using the appropriate WBF VP Scale.

The winner of the round-robin shall be the Australian Youth Teams Champion. Ties shall be broken by successive four board playoffs. (Ties involving more than two teams shall be broken by successive playoffs of at least two boards against other tying teams. In such a tie-break, the result will be based upon the number of matches won.)

The draw shall be made so that, as far as possible, teams eligible for the National Youth Selection will be drawn to play against each other in the later rounds of this event.

National Youth Selection

Phase 1 January 18-20

Qualification

The qualifiers will be determined on the basis of results from the Australian Youth Teams Championship and the Youth Triathlon (held in Sydney in August, 2005). Results against teams of more than four players will be not be counted in determining qualification.

Criterion 1: The leading pair from the Youth Triathlon shall have the option of taking a position, provided they play as a partnership in the Australian Youth Teams Championship. Such nomination must be made prior to the commencement of the AYC.

Criterion 2: The six pairs from the three highest placed eligible teams shall qualify. Eligible teams shall be teams of four players, all of whom were born on or after 1-1-80, and who satisfy the ABF residency requirements for international representation. At the conclusion of the Australian Youth Teams Championship, qualifying teams must nominate the partnerships who will contest the National Youth Selection.

Criterion 3: In order to complete the field of 10 pairs, the three or four highest placed pairs who have not qualified via Criterion 1 or 2, will qualify to the National Youth Selection. Ranking will be determined on the basis of Butler Datum results from the Australian Youth Teams Championship, modified to take into account variations in standards of opponents. The formula to be used to calculate the Modified Datums is described in Appendix 3. To be eligible, both players in the pair must have been born on or after 1-1-80, and both must satisfy the ABF residency requirements for international representation. In addition, the pair must have played as a partnership in all matches of the Australian Youth Teams Championship, apart from matches in which substitutes were permitted in accordance with these regulations. To be eligible for qualification under this criterion, it is not necessary that the pair's teammates also be eligible for the National Youth Selection.

Tie-breaks in qualifying

Ties for qualifying positions will be broken by successively deleting the result obtained against each of the tying pairs' lowest-placed opponents.

Replacement of unavailable or withdrawing pairs

In the event of a qualifying pair being unavailable or withdrawing prior to the National Youth Selection, they will be replaced by the next highest placed pair, based on the modified Butler results.

ABF Declaration of Availability

Players in the National Youth Selection Phase 1 must sign an ABF Declaration of Availability prior to the commencement of Phase 1. This will declare the player's availability and agreement to play in the designated event(s) should he or she qualify to the Australian Youth Team. Should there be more than one designated event, the player must advise on the declaration of availability if he or she will be unavailable for a particular event. Any player failing to complete the Declaration of Availability prior to the commencement of National Youth Selection Phase 1 will be deemed to have withdrawn from the event and that pair will be replaced by the next eligible pair.

Format

5 Table IMP-scored Pairs, double round-robin of 10 board matches

The draw will be balanced so that each pair has every other pair as teammates on the same number of boards. Teammates from the Australian Youth Teams Championship will be drawn to play each other in the first match of each round-robin.

Session Times

2 matches per session unless otherwise noted

January 18/19 11.00 am, 2.30 pm (3 matches), 8.00 pm

January 20 11.00 am, 2.30 pm

Scoring

Each pair's score on a board is IMPed against the results at each of the other four tables. Each pair's highest and lowest IMP scores are then discarded with the remaining sum being the pair's score on that board.

Victory Points

The IMPs in each match are totalled and converted to Victory Points as follows:

Winner's VPs = 70 + IMP difference (to a maximum of 140)

Loser's VPs = 70 – IMP difference (no minimum)

Fouled boards, artificial adjusted scores

See Appendix 4

Tie-breaks

At the conclusion of Phase 1, ties shall be broken according to (in order):

- i) number of wins;
- ii) total score (in IMPs) of head-to-head matches;
- iii) total net IMPs;
- iv) recalculating totals by successively deleting each tying pair's worst result(s);
- v) lot.

Phase 2 January 20-21

Qualification

At the end of Phase 1, the pair finishing in first place will qualify to the National Youth Team. The pairs finishing in second, third fourth and fifth will proceed to Phase 2.

Format and Session Times

Phase 2 will be played as an IMP scored pairs event where each pair will have every other pair as their team-mates on 32 boards and as their opponents on 64 boards.

Session 1	January 20	7.00pm	16 boards (1 stanza)
Session 2	January 20	9.00pm	16 boards (1 stanza)
Session 3	January 21	11.00am	16 boards (1 stanza)
Session 4	January 21	2.00pm	24 boards (3 stanzas)
Session 5	January 21	7.30pm	24 boards (3 stanzas)

Sessions 4 and 5 will consist of 3 x 8 board sets with no comparison of scores permitted between pairs until the end of the session.

Pairs will be numbered 1, 2, 3 or 4 based on their standing after Phase 1 of the National Youth Selection. Pairs will be renumbered based on current standings after Session 3 and again after Session 4. Seating will be as follows:

First stanza	Table 1	1 v 2	Table 2	3 v 4
Second stanza	Table 1	1 v 3	Table 2	2 v 4
Third stanza	Table 1	1 v 4	Table 2	2 v 3

When all players have been seated, a blind draw will take place to determine the compass directions taken by each pair. At Table 1, Pair 1 will draw a card marked either NS or EW. Pair 1 will assume that compass direction for all boards in that stanza. At Table 2, the higher numbered pair will draw a card marked either NS or EW. They will assume that compass direction for the first half of the stanza and arrow-switch for the second half.

Scoring

Scoring will be by total IMPs, converted to Victory Points for each 16 board comparison. (For sessions 3 and 4, the scores obtained by each pair against a particular opponent must be totalled before being converted to Victory Points.)

Winner's VPs = 45 + IMP difference (to a maximum of 90)

Loser's VPs = 45 – IMP difference (no minimum)

Carry-forward

Each pair in Phase 2 will carry forward one-half of their final Victory Point Score from Phase 1, subject to the following restriction. Should the difference in carry-forward between the pair finishing third in Phase 1 and the pair finishing fifth in Phase 1 be greater than 125.5, then all pairs' carry-overs shall be multiplied by a factor of $125.5/(C_3 - C_5)$, where C_3 is the original carry-forward of the third placed pair and C_5 is the original carry-forward of the fifth placed pair.

Tie-breaks

At the conclusion of Phase 2, ties shall be broken according to (in order):

- i) removal of carry-over;
- ii) total score (in IMPs) of head-to-head matches in Phase 2;
- iii) total net IMPs in Phase 2;
- iv) lot.

Qualification for the Australian Youth Team

The pair finishing first in Phase 1 plus the pairs finishing first and second in Phase 2 will, subject to ratification by the ABF, form the Australian Youth Team for 2006.

Should a pair be or become unavailable to play in the Australian Youth Team in any particular designated event, the pair will be replaced by the next highest placed pair based on the results of the National Youth Selection Phase 2. If necessary and subject to the discretion of the ABF Youth Committee, further replacements will be sought based on the lower rankings in Phase 1.

International Youth Challenge

January 21

A teams event involving players from different countries/regions. It is anticipated that four teams will compete. The Australian Youth team will comprise the pairs finishing first, sixth and seventh after Phase 1 of the National Youth Selection. Should, due to withdrawals, the pairs finishing sixth or seventh qualify to Phase 2 of the National Youth Selection, their place in the team will be taken by the eighth and, if necessary, lower placed pairs.

Format

A round-robin of 12 board matches, commencing at 10.30 am. A draw for team numbers will be held prior to the commencement of play. The first numbered team in each match will have seating rights.

Draw

Match 1	1 v. 4	2 v. 3
Match 2	3 v. 1	4 v. 2
Match 3	1 v. 2	3 v. 4

The IMP difference in each match will be converted to Victory Points using the WBF 12 board VP Scale. After the round-robins, first will play second and third will play fourth in playoffs over 20 boards, played in 2 segments of 10 boards. There will be a carry-over in each playoff match, based on each team's final total VPs after the round-robins. The first and third placed teams shall carry forward 1 IMP for each VP they finished ahead of their opponents, to a maximum of 10.

Tie-breaks

At the conclusion the round-robin, critical ties shall be broken according to (in order):

- i) number of wins;
- ii) total result (in IMPs) of head-to-head matches;
- iii) total net IMPs;
- iv) recalculating totals by successively deleting each tying team's worst result(s);
- v) lot.

Supplementary competitions: Board-a-Match Teams, Individual, Speedball, Under 16 Pairs, Under 16 Teams

The format of these events will be determined when the number of entries is known.

Appendices

Appendix 1 Tie-breaking in pairs' events

- 1) The following tie-breaks will be applied in order:
- 2) Any procedural or disciplinary penalties imposed by the Director shall be deleted;
- 3) Where an incomplete movement was used, the total matchpoints of all the tying pairs' opponents shall be determined. The pair with the highest total shall be ranked highest;
 - a. The scores of each of the tying pairs shall be compared on all boards which they played in the same direction. Each pair shall be awarded two matchpoints for each (tying) pair whose score they have beaten, and one matchpoint for each (tying) pair whose score they have equalled,
 - b. On boards where the pairs played in opposite directions or only one pair played the board, they shall be awarded two matchpoints for a score above the average on the board, one matchpoint for an average score, and zero otherwise,
 - c. The scores obtained by means of (a) and (b) shall be added, with the highest scoring pair ranked highest;
- 4) In the case of two-way ties, the pair scoring higher in the round between the two pairs (should it have occurred) shall be ranked higher;
- 5) The pair with the best score against the highest placed pair in the field against whom they played shall be ranked highest, then successively to the second-highest placed pair, *etc*;
- 6) Lot.

Appendix 2 Forfeits in IMP-scored events

In the case of a forfeit in the Australian Youth Teams Championship, the offenders will be given a score of 0 VP.

The non-offending team's score will be adjusted, at the end of the event, to the highest of:

- i) 18 VPs,
- ii) the mean VP score of the non-offending team for its completed matches, and
- iii) the mean VP score of the opponents of the offending team in completed matches (not including forfeited matches of the offending team).

In the case of a forfeit in the National Youth Selection Phase 1, the offenders will be given a score of 0 VP.

The non-offending pair's score will be adjusted, at the end of the event, to the highest of:

- i) 115 VPs,
- ii) the score of the non-offending pair in its other match against the offending pair,
- iii) the mean VP score of the non-offending pair for its completed matches, and
- iv) the mean VP score of the opponents of the offending pair in completed matches (not including forfeited matches of the offending pair).

Appendix 3 National Youth Selection Qualifying: Modified Datums

For the Australian Youth Teams Championship, the datum score on each board will be calculated by averaging the scores obtained after deleting the two extremes. Each pair's score will be compared to this score to obtain their net IMPs on the board. At the end of the match, the net IMPs for each pair will be totalled. The "Match Datum" will be calculated as the positive net IMPs to a maximum of +50, plus one-tenth of any IMPs in excess of 50, or, in the case of the "losing" pair, the negative net IMPs to a minimum of -50, minus one tenth of any IMPs in excess of 50.

In determining the Modified Datums, the following will be calculated for each pair:

CD_n = the Modified Datum of Pair n

MD_n = the total of all Match Datums of Pair n

AD_n = the average Match Datum of Pair n (equal to MD_n divided by the number of matches played by Pair n)

$CD_n = MD_n + (AD_a/2 + AD_b/2 + \dots + AD_z/2)$

where AD_a, AD_b, \dots are the average Match Datums of Pair n's opponents

Appendix 4 Fouled boards and artificial adjusted scores in National Youth Selection Phase 1

Where the Director awards an artificial adjusted score under Law 12C1:

- a pair awarded average plus shall score + 6 IMPs on the board;
- a pair awarded average shall score 0 IMPs on the board;
- a pair awarded average minus shall score - 6 IMPs on the board.

If a complete set of North-South or East-West scores are available, they will be scored normally, otherwise the following provisions will be applied to either or both of those sets accordingly.

For tables at which actual results were achieved:

- 1) Where an artificial score has been awarded at one table: Let the four tables under comparison be designated A, B, C and D and the table scores for those table be indicated by w_A, w_B, w_C and w_D . The (signed) IMP score for a pair at table A with respect to the result from table D (for example), will be designated $IMP(w_A, w_D)$. An artificial IMP score for each pair with hypothetical "average" teammates will be found from an arithmetic mean of the IMP scores for that pair with respect to the results from all four tables. Let the cross-IMP scores for the pairs at tables A through D be designated by x_A, x_B, x_C and x_D . The cross-IMP score for (for example) a pair at table A will be given by the sum of the middle two of the three normal and one artificial IMP score for that pair. Thus, x_A is the sum of the middle two of $IMP(w_A, w_B), IMP(w_A, w_C), IMP(w_A, w_D)$ and $(IMP(w_A, w_B) + IMP(w_A, w_C) + IMP(w_A, w_D)) / 4$.

Let the absolute average deviation of cross-IMP scores for (for example) the pair at table A be designated y_A and be the absolute value (magnitude) of the arithmetic mean of the differences between this cross-IMP score and the other three cross-IMP scores. Thus $y_A = ABS((x_A - x_B) + (x_A - x_C) + (x_A - x_D)) / 3$.

The final score to be applied at each table (z_n) is given by the formula, $z_n = x_n * s_n$, where s_n is the ratio of the minimum of the absolute average deviation for that pair and 24, and the

minimum of 24 and the maximum of the magnitudes of the average deviations for all four pairs. That is, $s_n = \text{MIN}(24, y_n) / \text{MIN}(24, \text{MAX}(y_A, y_B, y_C, y_D))$ which may take any value from 0 to 1 inclusive.

- 2) Where an artificial adjusted score has been awarded at two tables: the score achieved at each table will be IMP'ed against the score of the other two tables' at which a result was achieved. These two scores will be totalled and then multiplied by a factor of 0.75 to determine the IMP score to be applied for that table.
- 3) Where an artificial adjusted score has been awarded at three tables: the scores achieved at the two tables which played the board will be IMP'ed against each other. This score will be multiplied by a factor of 0.5 to determine the IMP score to be applied for those tables.

For each board on which the director awards an artificial adjusted score, the final adjusted IMPs for each pair at every table will be rounded to the nearest integer (0.5 rounded up, -0.5 rounded down).

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