DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING LEADS STYLE						
Slightly aggressive, normally 7-16 hcp, could be weaker NV vs V	1	Lead	I	In Partner's Suit			
Responses are NF at 1 or 2 level except after weak 2 openings	Suit	3 rd & low		3rd& low + att after support			
2♣ in response of 1M is a cuebid	NT	attitude		Attitude			
1			1	1/3/5 in unsupported suit			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	Subseq	Subseq Att combined with 3 rd & low		vs suit / But 2 nd 4 th through			
		declarer					
2 nd 15-17 (sys on but no relays)	Other: May lead higher at trick 1 from Jack vs NT						
4 th live 15-17 (sys on but no relays)	(then att with 3 rd /5 th)						
	4 th best through declarer vs NT, 2 nd from honors, high or 2 nd from bad suits						
4 th balancing 10-15 (sys on but no relays)	LEADS						
	Lead Vs. Suit			Vs. NT			
	Ace	Ace AKx (AKQ)		AKx			
JUMP OVERCALLS (Style; Responses; Unusual NT)	King			KQx, AK in strong suit			
			Q, maybe AKx				
			st in ruff side suit				
V 12-15 at 2 level; otherwise weak jumps except vs weak opening	Queen	QJx maybe AKQ		QJx, maybe KQJx, maybe			
bids (but nv vs v jumps are pre)				KQ10 in strong suit			
	- I	110 1711	`	A /IZI10 I10			
(1♣) 2♦ = MM	Jack	J10x, KJ10		A/KJ10, J10x			
(1x) 2NT = two lowest unbid suits	10	109x H10	9x	H109x, 109x(x)			
Reopen: cue = two suiter, jumps = 12-15	9	KJ9, 9x		9x, Q/J98(x), A/KJ9(x)			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Hi-X HxSx		g g	xSxx			
Cuebid at 2 level shows 2 highest unbid suits (exc $2 = nat$)	Lo-X	Lo-X HxS xxxxS		xxS HxxxS HxxxS			
	CICNALCI	SIGNALS IN ORDER OF PRIORITY					
	1	Partner's Lead Declarer's Lead Discarding					
VC NT (C4				Odd= enc at 1 st discar			
VS. NT (vs. Strong/Weak; Reopening;PH)		ow = even	Low = even				
2♣ = majors	Suit 2 Lo	ow = enc	Suit Preference	Count			
<u> </u>	2.0	'. D. C					
$2 \bullet = \text{one major}$ $2M = 5M + 4 + m$		it Preference ow = enc	Suit Preference	Odd=enc at 1st discard			
2M = 5M + 4+m 2NT = minors			Low = even				
	N1 2 L0	NT 2 Low=even		Count			
Passed hand dbl: 5m+4M	Smith NIT	h. 2rd h 1 - 0		honnon at tui-l- 1 (III: D			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		nce in trump suit	n when inserting an	honnor at trick 1. (Hi=Pos			
	_		1	1			
Cue bid 3 level : Michaels (normally weaker than jump to 4m)	Suit Preferei	nce at trick I who		long suit (6+), middle=enc			
Jump cuebid 4M: minors Leaping Michaels			DOUBLES				
$3m - 4 \blacklozenge = MM \ 3m - 4 \clubsuit = om + M$							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24		TAKEOUT DOUBLES (Style; Responses; Reopening)					
Dbl = MM $1/2$ NT = minors (also after 1 ♦ negative when strong ♣)	X = opening	X = opening bid with support for unbid majors or strong					
OVER OPPONENTS' TAKEOUT DOUBLE	Reopening d	Reopening dbl may be weaker					
2NT = limit + raise, after $1M$ (dbl) jump to $oM = mixed$ raise	SPECIAL,	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					
Weak jumps Jumps to 4m = fit showing	Support dbl	Support dbl & rdbl thru 2♥, sometimes higher					
TRF after 1M (dbl)	DBL on direct SPL response = lead highest unbid suit						
	Some action dbls						

W B F CONVENTION CARD CATEGORY: Blue NCBO: Netherlands PLAYERS: Bauke Muller – Simon de Wijs EVENT : EC Oostende SYSTEM SUMMARY GENERAL APPROACH AND STYLE TARZAN strong ♣ 5 crd M, $1 \spadesuit = 2+$ $1NT = 9-11 \text{ NV vs V } 1^{\text{st}} \& 2^{\text{nd}} \text{ position} / 9-14 \text{ NV vs V } 3^{\text{rd}}$ position / else = 15-171 ♥ may also contain 5+ ♠ in 1st and 2nd position GF hands tend to relay for shape, controls, location of honnors 2NT NV vs V in 1^{st} , 2^{nd} or 3^{rd} position = minors Preemptive Style: NV vs V may be aggressive, especially in 1st position. In 3rd position preempts are wide ranged. 3rd hand opening may be (very) shaded SPECIAL BIDS THAT MAY REQUIRE DEFENSE 1M - 2 = any limit (no fit) $1 \blacktriangle - 1NT = GF$ asking bid 1 **∨** - 1 **∧** = GF asking bid $1 \checkmark -2 \checkmark = 9-11 \checkmark \text{ raise}$ $1 \land -2 \checkmark = 9-11 \land \text{ raise}$ $1 \spadesuit - 2 \spadesuit = 8-115 \heartsuit \text{ or } 0-116 \heartsuit$ 2M in 1st position NV vs V may be very weak, 5+ suit SPECIAL FORCING PASS SEQUENCES In some cases double is invitational and pass asks for dbl TWO SUITERS $(1m) 2 \spadesuit = \text{Majors} / (1m) 2NT = m + \blacktriangleleft$ (1M) $2M = M + \phi / (1M) 2NT = minors$ PSYCHICS: rare

Bauke Muller – Simon de Wijs Netherlands

			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*	X		15+ any distribution	$1 ◆ = 0-8$, rest = GF $1 \checkmark = 4$ may have longer suit	1 ♣ - 1 ♦; 1 ♥ = ART 18+, 1 ♠ may be canape	1 4 (1M) 2 4 = GF ART, some TRF's	
				1 ♠ = ♥ may have longer minor 1NT=12+ bal 2♣=nat	Jumps 3 level = two -suiter		
				$2 \spadesuit = 9-11 \text{ bal } 2 \blacktriangledown = \spadesuit \text{ one suiter } 2 \spadesuit = 3\text{-suiter short M}$			
				$2NT = 55 \text{ minors } 3 + = 4 + 5 + \bullet$			
1♦	X	2	11-15, 2+ crds 3 rd hand NV vs V: 3+	$2 \clubsuit$ = nat inv+ or bal GF $2 \spadesuit$ = nat inv+ 2 ♥ ♠ = to play $3m = to play$	2♠ after 1♥ is SPL, 2NT is one suiter 3crd support or inv raise short in ♣		
1♥		5	11-15	1♠=Relay GF 1N =4+♠ NF 2♣=any inv (no fit)			
			May contain 5+♠ 1 st or 2 nd pos	PASS = 0-9 2 ♦ = 9-11 \checkmark raise 2 \checkmark : weaker			
			3 rd hand may be 4 crd	2NT = mixed raise+ 3 ♣=any SPL 3NT = ♠ void			
				4m = void $3m = PRE$			
14		5	11-15	1NT = Relay GF 2♣ = any inv (no fit)			
			Denies 5+♥ 1 st or 2 nd pos	PASS = 0-9 $2 \checkmark = 9-11 \land \text{raise } 2 \land : \text{weaker}$			
				$2 \spadesuit = 5 \blacktriangledown (8-11 \text{ hcp}) \text{ or } 6 \blacktriangledown (0-11 \text{ hcp}) \text{ 2NT} = \text{mixed raise} +$			
INT NV vs V			9-11 NV vs V 1 st & 2 nd pos	3x = PRE 3NT = any SPL 4m = void 4 = nat Two way Stayman $2M = tp 3X = tp 2NT = both minors$	2NT = TRF Lebenshohl, $3X = TRF$,		
INT INV VS V			9-11 NV vs V 1 ** & 2 *** pos 9-14 NV vs V 3 *** pos	I wo way Stayman $2W = \text{tp } 3X = \text{tp } 2W = \text{both minors}$ weak or strong $4 - \text{weak} = \text{weak}$	inv+		
			7-14 1 V V3 V 3 P03	After 9-14: NT same as 9-11 NT ($2 \times ST$, $2M = tp$)	IIIV I		
1NT			15-17	2 * = STAY/relay 2 • V TRF 4 • V TRF	1		
1111			Possible 5M, 6m, 5422	2 = a. inv for 3N b. inv			
			, ,	2NT = a. ♣ weak or strong b. GF 5♣4♦			
				$3 \clubsuit = ♦$ weak or strong $3 \spadesuit \blacktriangledown \spadesuit = SPL 4 \clubsuit = MM$			
2.		6	11-15	2 ♦ =ART 2M=NF 3 ♦ ♥			
2♦	X	0	11-15, 3-suiter short ◆	2NT = ART	2 ♦ - 2 ♥; 2 ♦ = 4315		
2♥		6 (5)	3-10 0-9 NV vs V 1 st pos, often 5 crd	2NT asks 3NS is NF when NV vs V			
2.		6 (5)	3-10	2NT asks 3NS is NF when NV vs V			
			0-9 NV vs V 1st pos, often 5 crd				
2NT NV vs V	X		5-10, 55 minors, NV vs V 1 st , 2 nd & 3 rd pos	3♥ = ART relay 3♠ = minor fit (inv or strong)			
2NT			20-21 bal	3♣ = puppet Stayman, TRF $3♠$ = minors, $4X$ = TRF			
3♣		6 or 7	3-10 maybe weaker FAV or stronger in 3 rd pos	$3 \spadesuit = ASKS 3M, 3M \text{ is NF when NV vs V}$			
3♦		6 or 7	3-10 maybe weaker FAV or stronger in 3 rd pos	3NS is NF when NV vs V			
3♥		6 or 7	3-10 maybe weaker FAV or stronger in 3 rd pos	3♠ is NF when NV vs V 4♣ = Key Card Asking			
3♠		6 or 7	3-10 maybe weaker FAV or stronger in 3 rd pos	4♣ = Key Card Asking			
3NT	X		Solid minor, no outside A/K (in 3 rd pos no requirements)	$4 \clubsuit = p/c$ 4♦ ask shortness (→ 4N = short in om)	HIGH LEVEL BIDDING		
4.		7 or 8	3-10 maybe weaker FAV or stronger in 3 rd pos		1430 RKCB DOPI DOPE		
4♦		7 or 8	3-10 maybe weaker FAV or stronger in 3 rd pos		4NT Optional Blackwood when a minor is trump suit		
4♥			Wide range	4 ♠ = nat	Last Train / Non serious 3NT		
4 🖍			Wide range		In some sequences 4♣ in respons to 3M sets M as trumps		
4NT	X		minors		Dbl invites to bid in some situations		