

4. BASIC RESPONSES

Jump raises - minors	Inverted
Jump raises - Majors	Bergen
Jump shifts after minor opening	0-5 (2-5 vul), 6-card suit
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	2D waiting, rest nat good suit
Responses to 2NT opening	3C = Puppet, 3D/H transfers

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences:	Overlead all	
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit		
Discards	Low Encourage	
Count	Reverse	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Count	
Notes Obvious suit preference		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 14/30	4♣ Gerber <input checked="" type="checkbox"/>	when?	Rare
Slam Notes				
Cue Bids <input checked="" type="checkbox"/>	First and second round			
Asking Bids <input type="checkbox"/>				

7. OTHER CONVENTIONS

Jacoby 2NT	2-way checkback
Gazzilli	Drury
Sandwich No Turmp	

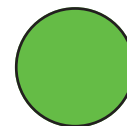
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	1058789	Paddy Taylor
& Names:		Darren Brake
Basic System:	2/1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>								
1♣ 2+		1♥ 5+								
1♦ 4+		1♠ 5+								
1NT (14+)15-17		may contain 5 card Major <input checked="" type="checkbox"/>								
<table border="1"> <tr> <td>1NT Responses</td> <td>2♣ Simple Stayman</td> </tr> <tr> <td>2♦ ->♥</td> <td>2♠ Range Probe/TRF ♣</td> </tr> <tr> <td>2♥ ->♠</td> <td>2NT ->♦</td> </tr> <tr> <td colspan="2">other 3♣ puppet stayman</td> </tr> </table>			1NT Responses	2♣ Simple Stayman	2♦ ->♥	2♠ Range Probe/TRF ♣	2♥ ->♠	2NT ->♦	other 3♣ puppet stayman	
1NT Responses	2♣ Simple Stayman									
2♦ ->♥	2♠ Range Probe/TRF ♣									
2♥ ->♠	2NT ->♦									
other 3♣ puppet stayman										
2♣ FG or 23+ balanced										
2♦ 3-7, (5)6-card major										
2♥ 8-11, natural										
2♠ 8-11, natural										
2NT 20-22		3NT Gambling								
other										

2. PRE-ALERTS

Transfers over 1C	
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3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through		Jump overcalls	Weak
Responsive doubles through		Unusual NT	Lowest Unbid
1NT overcall - immediate	15-18	Immediate cue of minor	Michael's
1NT overcall - re-opening	10-14	Immediate cue of Major	Michael's
Over weak twos	X=T/O, Lebensohl	Over opening threes	X=T/O
Over opponent's 1NT	Multi Landy		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+, 4+♥ 1♥ 6+, 4+♠ 1♠ 6-9 bal or FG ♦ 1NT (10)11-12 2♣ 12+, support other	2♦ 0-5, 6-card 2♥ 0-5, 6-card 2♠ 0-5, 6-card 2NT 9-11, Support for ♣ 3♣ 0-7, support	3♦ Invitational, 6+♦ 3♥ Invitational, 6+♥ 3♠ Invitational, 6+♠ 3NT To play 4♣
1♦ 1♥ nat 1♠ nat 1NT 6-10 2♣ FG nat or bal 2♦ 10+, support other	2♥ 0-5, 6-card 2♠ 0-5, 6-card 2NT (10)11-12 3♣ Invitational, 6+♣ 3♦ 0-7, support	3♥ Invitational, 6+♥ 3♠ Invitational, 6+♠ 3NT To play 4♣ 4♦
1♥ 1♠ nat 1NT 6-11(12) 2♣ FG nat or bal 2♦ FG 5+ other	2♥ 6-9, support 2♠ (10)11-12, 3♥ 2NT Jacoby 3♣ 6-9(10), 4+♥	3♦ (10)11-12, 4+♥ 3♥ 0-5, 4+♥ 3♠ Splinter 3NT 4333, 13-15
1♠ 1NT 6-11(12) 2♣ FG nat or bal 2♦ FG 5+ 2♥ FG 5+ other	2♠ 6-9, support 2NT Jacoby 3♣ 6-9(10), 4+♠ 3♦ (10)11-12, 4+♠	3♥ (10)11-12, 3♠ 3♠ 0-5, 4+♠ 3NT 4333, 13-15 4♣ Splinter
1NT 3♣ Puppet 3♦ 55m GF 3♥ Natural Slam Try other	3♠ Natural Slam Try 3NT To play 4♣ Gerber	4♦ Texas -> ♥ 4♥ Texas -> ♠ 4♠
2♣ 2♦ Waiting 2♥ Good suit 2♠ Good suit other	2NT 3♣ Good suit 3♦ Good suit	3♥ 3♠ 3NT
2♦ 2♥ Pass/Correct 2♠ To Play 2NT Inquiry other	3♣ Nat Forcing 3♦ Nat Forcing 3♥ Nat Forcing	3♠ Nat Forcing 3NT To play 4♣

Notes

2♥ 2♠ Nat F1 2NT Ogust 3♣ Nat F1 other	3♦ Nat F1 3♥ Pre-emptive raise 3♠	3NT To play 4♣ 4♥ To play
2♠ 2NT Ogust 3♣ Nat F1 3♦ Nat F1 other	3♥ Nat F1 3♠ Pre-emptive raise 3NT To play	4♣ 4♥ 4♠ To play
2NT 3♣ Puppet 3♦ -> ♥ 3♥ -> ♠ other	3♠ 3NT To play 4♣ Gerber	4♦ Texas -> ♥ 4♥ Texas -> ♠ 4♠

9. CONVENTIONS

Unusual NT: Lowest unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: Up the line

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦ 1, 2, 3 doubles

RCO style 2-s

Other 2-s

Defence 1♣ :

to

strong 2♣ :

♣

Over 1NT Interference X = stolen bid if interference is not natural , system on ; takeout if

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X = T/O, 4NT minors 4♠ X = T/O, 4NT = 2PTP

10. OTHER NOTES