

# SPRING NATIONAL CHAMPIONSHIP

## SUPPLEMENTARY REGULATIONS, 2005

31-Oct-05

### 1. General

- 1.1 The 2005 Spring National Championship (SNT) consists of the Spring National Womens Team Championship (SNWT), the Australian Open Pairs (AOP) and the Spring National Open Teams Championship (SNOT). The SNT is conducted (as Sponsoring Organisation) by the Australian Bridge Federation Incorporated (ABF) in accordance with the ABF Tournament Regulations as modified by these Supplementary Regulations.
  - 1.2 The Tournament Convener is Kim Neale.  
The Chief Tournament Director (CTD) is Matthew McManus.  
The Assistant Director is Chris Diment  
The Appeals Committee is chaired by Ivy Dahler.  
The Appeals Consultant is to be advised.  
The Tournament Committee is chaired by Eric Ramshaw.  
The ABF Tournament Unit representative is Eric Ramsahw.  
The Recorder is John Mottram.
- The Chairman appoints the Appeal or Tournament Committee members and is the sole judge of their quorum.
- 1.3 The The 2005 venue for all events with the exception of the final of the SNOT is the Hakoah Club, 61 Hall Street Bondi. The SNOT Final will be held at Kings and Queens Bridge Club, 22 O'Sullivan Road, Bellevue Hill.
  - 1.4 Smoking is not permitted in areas defined by the Convener as the playing area and the scoreboard area and any other designated area. The smoking area at the Hakoah Club is on the ground floor.
  - 1.5 Mobile telephones, pagers or other electronic equipment must be switched off during session time and may not be consulted or used unless a specific exception is permitted by the CTD. Breach of this regulation incurs a disciplinary penalty of 3 VP, 9 IMP or 30% of the MP top on a board.
  - 1.6 The Time of Appeal (Law 92B) and Correction Period (Law 79C) for each session expire 30 minutes after the score is available for inspection.

### 2. Pairs / Teams

- 2.1 Pairs consist of 2 players.
- 2.2 Teams may consist of 4, 5 or 6 players. A team may be increased to 5 or 6 players at any time provided that no added player has played previously in another unit in the same event in 2005. To be eligible for overall masterpoint awards or to qualify for the final, the minimum requirement for each player is 3 rounds.
- 2.3 The CTD may approve substitutes (not members of another team in the same event) for cause, not convenience, and for a maximum of 1 session of the AOP or 2 sessions of the SNWT or SNOT. A substitution (allowed or disallowed) may be appealed only by the pair or either of the two team captains involved directly.
- 2.4 The convener may nominate a "house unit" for any purposes consistent with the movement. The convener makes every effort to nominate eligible players from a small group but, at the discretion of the tournament committee, a "house unit" may consist of any number of players including ineligible players.

### 3. Systems

- 3.1 GREEN, BLUE and RED systems are permitted without restriction.
- 3.2 BROWN STICKER conventions are permitted in the AOP final, SNWT & SNOT. They are permitted in the AOP qualifying except against opponents (GREEN system throughout; both players below National Master or one player below Local Master.) who claim PROTECTED pair status from the CTD.
- 3.3 YELLOW (HUM) systems are prohibited in the AOP. They are permitted in the SNWT & SNOT provided pairs lodge with the Convener before November 7<sup>th</sup>
- ◆ an adequate WBF or ABF standard system card (with not more than 2 supplementary A4 sheets, typed or written in black ink on one side) with
  - ◆ a *bona fide* defence and
  - ◆ seating is posted appropriately
- A YELLOW (HUM) system employed only against an opposing pair playing a YELLOW system must be lodged with the CTD before the first round of the event in which they wish to use it. A team including a pair registering a YELLOW system loses seating rights in the qualifying rounds.
- 3.4 In the event of a dispute concerning the classification of a convention or system the decision of the on-site representative of the ABF Tournament Unit is final.
- 3.5 Coloured markers identify pairs employing complex systems and the summaries, lodged with the CTD, are available for perusal.

#### 4. Defences and Counter-Defence

- 4.1 For defence against a YELLOW system and the conventions that make a system BROWN STICKER, a pair using a GREEN, BLUE, RED or BROWN STICKER system may change any facet of its system, including opening calls, but may use a YELLOW system only if it has been submitted in accordance with #3 above.
- 4.2 During the auction, pairs may use written notes of their defence or counter-defence for YELLOW systems and defence for the convention(s) that make(s) a system BROWN STICKER provided they comply with the regulations below. During the play period, a player's own notes may be used only to answer a question from the opponents.
- 4.3 A written defence must be:
- ◆ typed or written in black ink on one side of an A4 sheet
  - ◆ lodged with the Director and approved by at least 5 minutes before the scheduled session time
  - ◆ identical for each player
  - ◆ available to the opponents during the auction and play.
- 4.4 A written counter-defence must be approved by and lodged with the Director and two copies submitted to the opponents at the start of the session.
- 4.5 A pair using a YELLOW system is not permitted to change its opening calls for a defence or counter-defence.

#### 5. Seating

- 5.1 The unit named second sits first.
- 5.2 Units registering one or more YELLOW systems lose all seating rights in all qualifying rounds against units not registering a YELLOW system.
- 5.3 YELLOW systems may be played only if the seating is posted correctly within 10 minutes of the posting of the draw or, in any other circumstances, with the agreement of the opposing captain and the CTD.
- 5.4 In the final, seating rights are determined by the toss of a coin prior to the first session. The team that wins the toss may choose to sit first in either the first and third stanzas or the second and fourth stanzas.

#### 6. Movement and Sessions

6.1 The AOP consists of 2 qualifying sessions (Sat, Nov 12 at 10.00 am) and 2 final sessions with consolations (Sun Nov 13 at 10.00 am). Players may elect not to play in the consolations. The format of the AOP is determined after entries close.

6.2 The SNWT is a single field Swiss-style qualifying tournament of 20-board matches to qualify 2 teams to the final of 64 boards played in 4 stanzas of 16 boards each.

6.3 SNWT qualifying matches of 20 boards are played in one stanza allotted 145 minutes to the start of the last board and commencing:

Day	Sess.	Rd	Start	Day	Sess.	Rd	Start	Day	Sess.	Rd	Start
Wed Nov. 9	1	1	10.00 am	Thu Nov 10	4	4	10.00 am	Fri Nov 11	7	7	10.00 am
	2	2	1.30 pm		5	5	1.30 pm		8	8	1.30 pm
	3	3	4.30 pm		6	6	4.30 pm		9	9	4.30 pm

6.4 The SNWT final of 64 boards is played in 4 stanzas of 16 boards each: (Sat Nov 13 at 9.00 am, 11.30 am, 2.30 pm & 4.15 pm unless these times are varied by mutual consent of the CTD and both captains).

6.5 The SNOT is a single field Swiss-style qualifying tournament of 16-board matches to qualify 2 teams to the final of 64 boards played in 4 stanzas of 16 boards each.

6.6 SNOT qualifying matches of 16 boards are played in one stanza allotted 115 minutes to the start of the last board and commencing:

Day	Sess.	Rd	Start	Day	Sess.	Rd	Start	Day	Sess.	Rd	Start
Mon Nov 14	1	1	10.00 am	Tue Nov 15	3	5	10.00 am	Wed Nov 16	5	9	10.00 am
	2	2	1.00 pm		4	6	1.00 pm		6	10	1.00 pm
		3	3.15 pm			7	3.15 pm			11	3.15 pm
		4	5.30 pm			8	5.30 pm			12	5.30 pm

6.7 The SNOT final of 64 boards is played in 4 stanzas of 16 boards each. (Thu Nov 17 at 9.00 am, 11.30 am, 2.30 pm & 4.15 pm unless these times are varied by mutual consent of the CTD and both captains.)

6.8 The draw for round 1 is of the form 1 v n/2+1. The draw for subsequent rounds (made as soon as practicable) pairs the unit having the highest rank by VP (excluding all penalties) with the next highest unit that it has not played previously and so on down the field.

6.9 Until the scheduled commencement of play a defective draw (as a result of appeals, correction of scoring errors etc.) is corrected for the last round. For other rounds, and at the (sole) discretion of the CTD, a grossly-defective draw may be altered in a way that causes minimal disruption to the tournament.

## 7. Scoring

7.1 Hands are pre-dealt by an ABF-approved computer program and hand records are available.

7.2 Qualifying match IMP are converted to VP using the 16-board (SNWT) or 20-board (SNOT) WBF scale.

7.3 Final matches are scored by net IMP - any IMP margin determines the winner.

7.4 A "house unit" receives a maximum of 15 and a minimum of 11 VP and the minimum IMP of that range. Its opponents receive their actual VP and IMP. Masterpoints for "house unit" matches are awarded according to actual VP.

7.5 The NS pair is responsible for completing the table record sheet. At the end of the round, the EW pair checks that the score sheet is correct, initials and delivers it to the collection point designated by the director. An incorrect score recorded by the players may be altered up until 30 minutes after the posting of the result(s) for the session. A result recorded and/or posted incorrectly by the scorer can be altered until 30 minutes after the posting of the results for the last round.

7.6 A score of 0 IMP is assigned for all boards not played

7.7 In case of a forfeit the offenders score 0 VP (maximum IMP for 0 VP). For the purpose of the draw, the non-offenders score 18VP. After the last round the non-offenders score is adjusted to the highest of:

- ◆ 18 VP or
- ◆ the mean VP score of the non-offending unit for its completed matches or

- ◆ the mean VP score of the opponents of the offending unit in completed matches (not including forfeited matches of the offending unit).

The non-offender's IMP score is the mean of the range of the VP allocated.

## 8. Ties

8.1 Ties exist when units have the identical VP score.

8.2 To perform the draw ties are broken by net IMP; then lot.

8.3 To determine qualification to the final or the winner of the final ties are broken by play of 1 board per table (may involve a multiple teams movement) with the teams ranked on net IMP.

8.4 Playoff Qualifying Points are shared between tied units.

8.5 Tie-breaks for significant ties in the AOP are broken as per the procedures detailed in the Appendix.

## 9. Appeals

9.1 The CTD may reverse any of his or his assistant's decisions. Appeals must be made:

- ◆ within the Time of Appeal
- ◆ in person
- ◆ on the approved format (available from the CTD)
- ◆ signed by one player (AOP) or the team captain (SNWT & SNOT).

9.2 When an appeals committee judges that an appeal is without merit it awards a procedural penalty on the scale specified in the Appeals Regulations, against the appellant's score.

9.3 A substitution (allowed or disallowed) may be appealed only by the pair or either of the two captains involved directly.

## 10. Fouled Boards

10.1 The director must be advised immediately an irregularity or misboard is suspected. A board that does not correspond to the hand-record is not considered fouled *ipso facto* if it is played in the same form at both tables.

10.2 A ruling that a board is “fouled” (as defined in Law 87) must be sought within the Correction Period (Law 79C).

10.3 The result of a board fouled in a team match is cancelled and a substitute board is played at both tables unless the result of the stanza is known or any of the players has left the table at the conclusion of that stanza. In these cases the board is cancelled and a score of 0 IMP assigned except for a match with multiple stanzas in which case the substitute board must be played in the next stanza.

10.4 When

- a) an irregularity occurs such that no rectification will permit normal play of the board and
- b) the team-mates of the players involved have not played the board and
- c) neither or both teams have contributed to the error

the Director substitutes a new board to be played at both tables.

If the board has been played at one table the CTD should assign an artificial adjusted score (Law 12C1). In the event that only one team was at fault, the CTD, in determining the artificial adjusted score, takes into consideration any unusually favourable result obtained by a non-offending team.

10.5 The Director may penalise units responsible for misboards or irregularities.

## 11. Punctuality, Slow Play and Penalties

11.1 The general provisions of ABF Tournament Regulation 8 concerning punctuality and slow play apply except as modified by #11.2-6 below.

11.2 For events scored by VP, IMP or MP a penalty of 1 VP converts to 3 IMP or 10% top.

11.3 Players must be seated 5 minutes before the scheduled start of play. For units not seated and ready to play at the scheduled starting time procedural penalties are:

1 <sup>st</sup> offence <4min	Warning	11-15 min late	2 VP
0--4 min late	0.5 VP	16-20 min late	3 VP
5-10 min late	1 VP	>20 min late	More severe (CTD)

The more severe penalty assessed by the CTD may include forfeit or disqualification.

11.4 The time allotted to the start of the last board is 115 or 145 minutes for 16 or 20 boards, respectively.

11.5 For qualifying matches boards not started in the time allotted are not played. Procedural penalties for slow play that results in removal of boards, applied after one warning (which carries forward to the final), are 1 VP for the first board plus 2 VP for each additional board.

11.6 For the final there is a warning for a first offence of 0-4 minutes and a procedural penalty of 1 IMP per minute or part thereof.

11.7 In cases of slow play the director, after considering monitor's reports and his own observations, may enforce penalties.

11.8 It is possible for a unit, deemed responsible for sufficient slow play, to receive a procedural penalty for slow play even though the stanza finished within the allotted period.

## 12. ABF Tournament Regulations

12.1 Playoff Qualifying Points (1<sup>st</sup>, 36; 2<sup>nd</sup>, 18; 3<sup>rd</sup>, 9) are awarded to each eligible player in an eligible SNWT and SNOT team provided that the player complies with the minimum board rule (qualifying SNWT, 4/9; SNOT, 5/12 and, if applicable, 2 stanzas of the final).

12.2 Players who wish to record PQP awarded for the SNOT on the Senior list must register their date of birth with the CTD.

12.3 Detailed information about the mode of entry to the Playoff for Australian team selection is available only on the ABF website at [www.abf.com.au](http://www.abf.com.au). It is mailed only on receipt of a written request.

## 13. VP Scales IMP are converted to VP using a World Bridge Federation Victory Point Scale.

### WBF VP Scale for 20 boards (SNWT)

IMP	VP	IMP	VP	IMP	VP	IMP	VP
0 - 2	15 / 15	17 - 21	19 / 11	37 - 41	23 / 7	60 - 65	25 / 3
3 - 8	16 / 14	22 - 26	20 / 10	42 - 47	24 / 6	66 - 72	25 / 2
9 - 12	17 / 13	27 - 31	21 / 9	48 - 53	25 / 5	73 - 79	25 / 1
13 - 16	18 / 12	32 - 36	22 / 8	54 - 59	25 / 4	80 +	25 / 0

### WBF VP Scale for 16 boards (SNWT)

IMP	VP	IMP	VP	IMP	VP	IMP	VP
0 - 2	15 / 15	16 - 19	19 / 11	32 - 36	23 / 7	53 - 58	25 / 3
3 - 7	16 / 14	20 - 23	20 / 10	37 - 41	24 / 6	59 - 64	25 / 2
8 - 11	17 / 13	24 - 27	21 / 9	42 - 46	25 / 5	65 - 71	25 / 1
12 - 15	18 / 12	28 - 31	22 / 8	47 - 52	25 / 4	72 +	25 / 0

## Appendix

### Australian Open Pairs – Tie-breaks and replacement of withdrawing or unavailable pairs

#### **Tie breaks – Qualifying:**

In the event of a tie for qualifying positions, the following tie-break procedures will be applied (in order):

- 1) Any procedural or disciplinary penalties imposed by the Director shall be deleted.
- 2) Where the tying pairs did not play all the same opponents, the total matchpoints of all the tying pairs' opponents shall be determined. The pair with the highest total shall be ranked highest.
- 3) The scores of each of the tying pairs shall be compared on all boards which they played in the same direction. Each pair shall be awarded two matchpoints for each (tying) pair whose score they have beaten, and one matchpoint for each (tying) pair whose score they have equalled. The pair with the highest score shall be ranked higher.
- 4) The pair with the best score against the highest placed pair in the field shall be ranked highest, then successively to the second-highest placed pair, etc.
- 5) Lot

#### **Tie-breaks – Final Sessions:**

Ties will only be broken for the awarding of the Elizabeth Sawicki Trophy to first place in the final, using the following procedures:

- 1) Any procedural or disciplinary penalties imposed by the Director shall be deleted;
- 2) a) The scores of each of the tying pairs shall be compared on all boards which they played in the same direction. Each pair shall be awarded two matchpoints for each (tying) pair whose score they have beaten, and one matchpoint for each (tying) pair whose score they have equalled;  
b) On boards where the pairs played in opposite directions or only one pair played the board, they shall be awarded two matchpoints for a score above the average on the board, one matchpoint for an average score, and zero otherwise;  
c) The scores obtained by means of (a) and (b) shall be added, with the highest scoring pair ranked highest.
- 3) In the case of two-way ties, the pair scoring higher in the round between the two pairs will be ranked higher;
- 4) The pair with the best score against the third placed pair in the field shall be ranked highest, then successively to the fourth-highest placed pair, etc.

#### **Unavailable or withdrawing pairs:**

At the conclusion of the qualifying stage, pairs may withdraw from the event by notifying the director prior to 6.30pm on Saturday, November 12. Should a pair withdraw or be unavailable for the finals, they will be replaced by the next placed pair from the same direction.