

## 4. BASIC RESPONSES

|                                  |  |                                  |
|----------------------------------|--|----------------------------------|
| Jump raises - minors             | PRE (0-6 HCP)Inve  | Other: Jumps to 2M are raises    |
| Jump raises - Majors             | PRE (0-6 HCP)  | Other: Jacoby + Bergen variation |
| Jump shifts after minor opening  | 1m-2D=Multi 1m-2H=Raise 1m-2S=Raise                                |                                  |
| Jump shifts after Major opening  | cheapest = Jacoby then UTL 8-12, M4+; M=3 usu 8-11; 6-7p, M=4+     |                                  |
| Responses to strong 2 suit open. | 2♦ = Negative, or Positive, 2N=good9-11; Others (4)5-8(9), 5+ suit |                                  |
| Responses to 2NT opening         | 5 Card Puppet Stayman and TRF(3D, 3H, 3S)                          |                                  |

## 5. PLAY CONVENTIONS

Show priorities

|  | Versus Suit (or both)  | Versus NoTrump (if different) |
|--|--|-------------------------------|
| <b>Leads</b> Sequences:  | A Q-Attitude K-Count J=>10   |                               |
| Four or more with an honour  | 4th highest  |                               |
| From 4 small   | 2nd highest  |                               |
| From 3 cards (no honour)   | MUD (or Top [seldom])  |                               |
| In partner's suit  | As above   |                               |
| <b>Discards</b>  | Reverse Count. KWTL  |                               |
| <b>Count</b>   | Low-High = Even. For current   | length. [Present Count]       |
| <b>Signal</b> on partner's lead:   | Rev attitude (occ Count, occ SP)                                     |                               |
| <b>Signal</b> on declarer's lead:  | When given: Rev Count OR occ. SP (Suit preference is McKenney style) |                               |
| <b>Notes</b> KWTL. Count on kings; attitude (low ENC) on A Q J. If att known then count(occ SP).<br>SP in high contracts when dummy has shortage(0/1). SP when a switch is obvious.<br>First discard Count (reverse, present); If affordable, tends to be in a suit do not want led. (LOD) |  |                               |

## 6. SLAM CONVENTIONS

|  |   |   |
|--|---|---|
| 4NT: Blackwood <input type="checkbox"/>      | RKCB 3041   | 4♣ Gerber <input checked="" type="checkbox"/> when? After 1N, 2N openings |
| <b>Slam Notes</b>                            | Kickback in H. mRKCB. PODI & PORI: P= 0/3; X/XX = 1/4; then 2 etc |   |
| Cue Bids <input checked="" type="checkbox"/> | Aces first  |   |
| Asking Bids <input type="checkbox"/>         |   |   |

## 7. OTHER CONVENTIONS

|  |  |
|--|--|
| 1♠ - 4♥ = Natural                                  | Support X & XX by Opener (Below 2N)            |
| Splinters (10-13 P; LTC=7) over 1C 1D 1H 1S        | Cue at 3 level is 4+ card raise (or STRONG)    |
| 1C (1D) 1S = Majors, (usually <INV)                | Cue at 2 level is 3 card raise (or STRONG)     |
| TFR xyz(oryx) over 1x rebid (except 1♥ 1♠ 1N)      | X of 2 level raise is 3 card raise (or STRONG) |
| Trial Bids: Step= ART, Else Values in suit (help!) | Fit showing jumps when we overcall             |

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4th suit forcing to game after 1x-1y, 2z

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Raises ON after interference (including X) below 1N,

MyRev. 2022 Aug

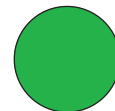
Rubensohl after: our 1NT; our double of 2 level weak openings

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After 2N rebid = 17-20, Then Responder uses transfers



AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

|  |  |  |
|--|--|--|
| ABF Nos.                               | 480991   | Mimi PACKER  |
| & Names:                               | 20915  | Jon FREE 2022.08.31  |
| Basic System:                          | Standard American : 2/1 GF (except 1D-2C) & Transfers after 1C 2021.02 |  |
| Brown Sticker <input type="checkbox"/> | Classification:  | Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

## 1. OPENING BIDS

|   |  |                                 |
|---|--|---------------------------------|
| Describe strength, minimum length, or specific meaning                                      |  | Canape <input type="checkbox"/> |
| 1♣ 11+p, 2+♣ (can have ♦5♣2)  | 1♥ 11+p, 5+♥   |                                 |
| 1♦ 11+p, 5+♦ or 12+p 4441 (♣ singleton)   | 1♠ 11+p, 5+♠   |                                 |
| 1NT 14-16p if ♥5 or ♠5, else 15-17p   | may contain 5 card Major <input checked="" type="checkbox"/> |                                 |
| <b>1NT Responses</b> 2♣ 5 card Enquiry  | Other:   |                                 |
| 2♦ TRF ♥ (superaccepts)   | 2♠ ♣6+, INV OR ♣♦ weak OR ♣♦ FG                              |                                 |
| 2♥ TRF ♠ (superaccepts)   | 2NT ♦6+, INV OR ♣ weak OR ♣ FG                               |                                 |
| other 3♣ = TRF ♦  |  |                                 |
| 2♣ Game force OR 23-24 HCP BAL  |  |                                 |
| 2♦ 6 card Major, Less than opening bid (typically 6-10 HCP)                                 |  |                                 |
| 2♥ 5+♥ & 5+ other (♥ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP) |  |                                 |
| 2♠ 5+♠ & 5+ minor (♠ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP) |  |                                 |
| 2NT 21-22 HCP BAL   | 3NT 7+ card major, stronger than 4M opening                  |                                 |
| other Transfer responses to 1C on after (X) or (1D) or (1H)                                 |  |                                 |

## 2. PRE-ALERTS

|   |  |
|---|--|
| Can be (0) 3-5p: 1m-3m & Responses to 1m. | O with shortage must re-open overcalls (to 2S) |
| Transfers to 1C. ON over X, 1D, 1H        | 1m-2D=Multi (♥6 or ♠6 or Flat (10-12))         |
| minor raises & 1m-2D: ON over X, 1D, 1H   | Bergen Raises Variation (ON over X or 1S)      |

## 3. COMPETITIVE BIDS / OVERCALLS

|   |  |                        |                          |
|---|--|------------------------|--------------------------|
| Negative doubles through  | 3♠                                     | Jump overcalls         | Weak                     |
| Responsive doubles through  | 3♠                                     | Unusual NT             | Lowest unbid suits, 5/5+ |
| 1NT overcall - immediate  | 16-18 System ON                        | Immediate cue of minor | Michaels 5/5+ (Majors)   |
| 1NT overcall - re-opening   | 15-17 System OFF                       | Immediate cue of Major | Michaels 5/5+            |
| Over weak twos  | DBL for takeout                        | Over opening threes    | DBL for takeout          |
| Over opponent's 1NT   | (ASPTRO) DBL=PEN(16+p or Tricks) 3♣ 3♦ | Natural 6-16p 3♥ 3♠    | Nat 6-10p                |
| 2♣ (♥) & 2♦ (♠) 2 suited, 10-16p. If minor then 5+/4+ either way. With majors bid 2♦ with ♠=4 |  |                        |                          |
| 2N = ♣5+♦5+9-16p OR STRONG Two suiter (at least 5/5)  |  |                        |                          |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

|   |                              |                            |
|---|------------------------------|----------------------------|
| 1♣ 1♦ 4+♥ ((0)(4) 6+HCP   | 2♦ Multi ♥ or ♠ or Flat      | 3♦ SPL                     |
| 1♥ 4+♠ ((0)(4) 6+HCP  | 2♥ Raise, ♣ 7-11p            | 3♥ SPL                     |
| 1♠ 4+♦ ((0)(4) 6+HCP  | 2♠ ♣5+ ♦5+ 0-10p             | 3♠ SPL                     |
| 1NT 6-10 HCP NAT NF   | 2NT 13-14HCP BAL             | 3NT 15-16 HCP ♣4♦4(32)     |
| 2♣ 4+♣ 12+ HCP, GF  | 3♣ 5+♣ PRE (<7 HCP)          | 4♣ 6+♣ NF PRE              |
| other * 1♦ and 1♥ and 1♠ responses may be less than 6 HCP                                 |                              | 4♥ 4♠ 5♣ 5♦ Natural        |
| 1♦ 1♥ 4+♥ ((0)(4) 6+HCP   | 2♥ Raise, ♦ 7-11p            | 3♥ SPL                     |
| 1♠ 4+♠ ((0)(4) 6+HCP  | 2♠ Raise, ♦ GF               | 3♠ SPL                     |
| 1NT 6-10 HCP NAT NF   | 2NT 13-14HCP BAL             | 3NT 15-16 HCP Flat D=3 M<4 |
| 2♣ 5+♣ 10+ HCP, F1  | 3♣ SPL                       | 4♣ (6)7+ ♣ PRE             |
| 2♦ Multi ♥ or ♠ or Flat   | 3♦ 4+♦ (<7 HCP)              | 4♦ 6+♦ NF PRE              |
| other * 1♥ and 1♠ responses may be less than 6 HCP  |                              | 4♥ 4♠ 5♣ 5♦ Natural        |
| 1♥ 1♠ 4+♠ ((0)(4) 6+HCP   | 2♥ 3♥ 6-10 HCP               | 3♦ 4+♥ wk limit 6,7(8) HCP |
| 1NT 5-12 HCP NF   | 2♠ 4+♥ Jacoby FG raise       | 3♥ 4+♥ (0-6 HCP)           |
| 2♣ 3+♣ FG (10)12+HCP  | 2NT 4+♥ limit (8-12 HCP)     | 3♠ 4+♥ SPL See note 1.     |
| 2♦ 5+♦ FG (10)12+HCP  | 3♣ ♥=3, too strong for 2♥    | 3NT 13-14 BAL any ♥3-3-3-4 |
| other 4♣ & 4♦ = SPL 4+♥ See note 1. 3♣ see note 2   |                              | 4♥ 4♠ 5♣ 5♦ Natural        |
| 1♠ 1NT 5-12 HCP NF  | 2♠ 3♠ 6-10 HCP               | 3♥ 4+♠ wk limit 6,7(8) HCP |
| 2♣ 3+♣ FG (10)12+HCP  | 2NT 4+♠ Jacoby FG raise      | 3♠ 4+♠ (0-6 HCP)           |
| 2♦ 4+♦ FG (10)12+HCP  | 3♣ 4+♠ limit (8-12 HCP)      | 3NT ♥SPL 4+♠ See note 1.   |
| 2♥ 5+♥ FG (10)12+HCP  | 3♦ ♠=3, too strong for 2♠    | 4♣ ♣SPL 4+♠ See note 1.    |
| other 4♦ = ♦SPL 4+♠ See note 1. 3♦ See note 2   |                              | 4♥ 4♠ 5♣ 5♦ Natural        |
| 1NT 3♣ TFR ♦  | 3♠ natural, 6+suit, slam try | 4♦ ♥5♠5                    |
| 3♦ ♥5♠5   | 3NT To play                  | 4♥ To play                 |
| 3♥ natural, 6+suit, slam try  | 4♣ Gerber                    | 4♠ To play                 |
| other 5♣ 5♦ Natural   |                              |                            |
| 2♣ 2♦ Waiting   | 2NT 8-11 HCP no good suit    | 3♥ ♥7+, weak               |
| 2♥ 5-8 HCP 5+♥ good suit  | 3♣ 5-8 HCP 5+♣ good suit     | 3♠ ♠7+, weak               |
| 2♠ 5-8 HCP 5+♠ good suit  | 3♦ 5-8 HCP 5+♦ good suit     | 3NT                        |
| other Responses 2♥ 2♠ 3♣ 3♦ can be 4HCP or 9/10 HCP; 3♣,3♦ usually 6+ suit                |                              |                            |
| 2♦ 2♥ Correctible (P/C)   | 3♣ NAT, f1                   | 3♠ Correctible (P/C)       |
| 2♠ Correctible (P/C)  | 3♦ NAT, f1                   | 3NT To play                |
| 2NT STRONG ENQUIRY  | 3♥ Correctible (P/C)         | 4♣ Correctible by Transfer |
| other 4♦ Correctible 4♥, 4♠ 5♣ 5♦ are natural, to play (all 4 bids ON after interference) |                              |                            |

**Notes** 0. Correctible includes Pass (P/C) only if Opener has 5+ in the bid suit.

- Splinter responses to 1M expected to be 7 losers. 9-12p if Void; 10-13p if singleton
- 1♥-3♣ and 1♠-3♦: M=3 (a) 10-11p, L=8 (b) 7-9p, L=8, unbalanced (c) 13-14p, Flat, L=7/6

|  |                                   |                      |
|--|-----------------------------------|----------------------|
| 2♥ 2♠ Correctible (P/C)                        | 3♦ Correctible (P/C)              | 3NT To play          |
| 2NT STRONG ENQUIRY                             | 3♥ To play                        | 4♣ Correctible (P/C) |
| 3♣ Correctible (P/C)                           | 3♠ Correctible (P/C)              | 4♥ To play           |
| other 4♦ Correctible (P/C)                     | 4♠ & 5♣ & 5♦ are Natural, to play |                      |
| 2♠ 2NT STRONG ENQUIRY                          | 3♥ NAT NF Constructive            | 4♣ Correctible (P/C) |
| 3♣ Correctible (P/C)                           | 3♠ To play                        | 4♥ To play           |
| 3♦ Correctible (P/C)                           | 3NT To play                       | 4♠ To play           |
| other 4♦ Correctible (P/C) 4N = Bid your minor | 5♣ & 5♦ are natural, to play      |                      |
| 2NT 3♣ 5 card Puppet Stayman                   | 3♠ TRF ♣ (optional)               | 4♦ RKCB for ♦        |
| 3♦ TRF ♥                                       | 3NT To play                       | 4♥ To play           |
| 3♥ TRF ♠                                       | 4♣ Gerber                         | 4♠ To play           |
| other 4♥ 4♠ 5♣ 5♦ Natural                      |                                   |                      |

## 9. CONVENTIONS

**Unusual NT:** Lower 2 unbid suits

**4th Suit Forcing** One round  FG, asks for helpful description. Game force

**NT Checkback**  Priorities: 2♦;2♥ = TFR. 2N=Puppet. 2♣ includes all INV & ♦ wk.

**Defence to 3NT opening** DBL = 15+. 4♣, 4♦ are ASTRO on M5, 4♥, 4♠ NATURAL

**Defence to Opening Twos** 2NT is ALWAYS 16-18 HCP Flat if Opening Two is/can be weak.

Multi 2♦ 2NT = 16-18 HCP BAL. DBL=TKO of spades OR strong, 2H takeout of hearts

RCO style 2-s 2NT = 16-18 HCP BAL. DBL=TKO of spades

Other 2-s 2NT = 16-18 HCP BAL. Against anchored 2 suiters DBL=TKO

|                |  |
|----------------|--|
| <b>Defence</b> | 1♣ : 2D 2H 2S as our opening bids; 1N=C, 2C=D            |
| <b>to</b>      | X = 16+ OR 12+ with 4+/3+ in majors                      |
| <b>strong</b>  | 2♣ : 2N = ♥5+♠5+ OR ♥5+minor4+ X = ♠5+♥=4 OR ♠5+ minor4+ |
| <b>♣</b>       | 2♦ 2♥ 2♠ 3♣ usually obstructive.                         |

**Over 1NT Interference** Rubensohl

**Lebensohl - other uses** Rubensohl used after X of 2 level weak openings

**Take out of 4 level pre-empts** 4♣/4♦ DBL for TKO in all seats

4♥ DBL for TKO 4♠ DBL = 3 suiter TKO, 4NT = 2 suiter TKO

## 10. OTHER NOTES

A1. After their transfer(below 3♣), cheapest cue of shown suit at 2|3 is 5/5+ (suits as per Michaels).

A2. After their transfer(below 3♣), X is takeout of suit shown.

A3. After (1♣) NB (transfer to Major) 1M is natural

A4. After transfer openings (examples 1♦ = H or 1♦ = S) A1 A2 A3 apply

B1. After (1A) NB (1N): X=takeout of A; 2A=Michaels; 2N=Lower Unbid suits

B2. After (1A) NB (1B): X=unbid suits 4+4+ or STRONG; 2A&2B=Natural; 2N=Unbid suits 5+5+

C. oryx. 2C=Puppet(inc all INV) 2D,2H=transfer; 2S=long R. suit; 2N=ART; 3SUIT=Raise of O. suit