

#### 4. BASIC RESPONSES

Jump raises - minors 6-8, supp  
 Jump raises - Majors 4-6, supp  
 Jump shifts after minor opening om=inv raise; 2M=inv 6+ suit  
 Jump shifts after Major opening minors=4 cd raise; oM=inv 6+ suit  
 Responses to strong 2 suit open. 2D=5+, 2H=0-4, 2NT-3H=transfers  
 Responses to 2NT opening stayman, smolen and transfers

#### 5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads	Sequences:	Overlead	
Four or more with an honour	4th highest		attitude, low encourage
From 4 small	2nd highest		attitude
From 3 cards (no honour)	Middle		Top
In partner's suit	count		
<b>Discards</b>	Low Encourage		
<b>Count</b>	High-Low = Odd		
<b>Signal</b> on partner's lead:	Low Encourage		
<b>Signal</b> on declarer's lead:	Count		
<b>Notes</b>	reverse present count		

#### 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430 4♣ Gerber  when?

##### Slam Notes

Cue Bids  First and second indiscriminately

Asking Bids

#### 7. OTHER CONVENTIONS

Jacoby	
Support X and XX for M, up to 2S	Leaping Michaels
Drury	
Blackout	
	!

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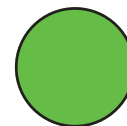
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## AUSTRALIAN BRIDGE FEDERATION INC.



#### STANDARD SYSTEM CARD

ABF Nos. 423394 Jodi Tutty  
 & Names: 3727 David Beauchamp

Basic System: 2/1 game force

Brown Sticker  Classification: Green  Blue  Red  Yellow

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning

Canape

1♣ 11+HCP, 3+ 1♥ 11+HCP, 5+

1♦ 11+HCP, 3+ 1♠ 11+HCP, 5+

1NT 15-17HCP may contain 5 card Major

1NT Responses 2♣ Stayman

2♦ TRF to ♥ 2♠ TRF to ♣

2♥ TRF to ♠ 2NT TRF to ♦

other

2♣ 23+ HCP BAL, or GF

2♦ weak 6+ diamonds, NV vs Vul can be very wk and 5 card

2♥ weak 6+ hearts, NV vs Vul can be very wk and 5 card

2♠ weak 6+ spades, NV vs Vul can be very wk and 5 card

2NT 20-22

3NT gambling

other

#### 2. PRE-ALERTS

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♠ Jump overcalls Intermediate

Responsive doubles through 4♠ Unusual NT lower unbid suits 5+/5+ any strength

1NT overcall - immediate 15-18HCP Immediate cue of minor Both Ms, 5+/5+

1NT overcall - re-opening 14-16HCP Immediate cue of Major oM and minor, 5+/5+

Over weak twos X=T/O, Leb, leaping Michaels Over opening threes X for T/O

Over opponent's 1NT wk NT X=open, strong NT X=hearts + minor; 2C=MM; 2D=spades +minor

2M=natural, 2NT=clubs and diamonds

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 5+HCP 4+♦	2♦ inv raise	3♦ void, min GF
1♥ 5+HCP 4+♥	2♥ natural 6cd, invite	3♥ void, min GF
1♠ 5+HCP 4+♠	2♠ natural 6cd, invite	3♠ void, min GF
1NT 6-10 HCP	2NT 11-12HCP no 4 M	3NT 13-15HCP BAL no 4 M
2♣ GF, natural	3♣ 6-8, natural	4♣ PRE
other		
1♦ 1♥ 5+HCP 4+	2♥ natural 6cd, invite	3♥ void, min GF
1♠ 5+HCP 4+	2♠ natural 6cd, invite	3♠ void, min GF
1NT 6-11HCP	2NT 11-12HCP no 4 M	3NT 13-15HCP no 4 M
2♣ 12+HCP 5+♣	3♣ inv raise	4♣ void, min GF
2♦ GF, natural	3♦ 6-8, natural	4♦ PRE
other		
1♥ 1♠ 5+HCP 4+♠	2♥ 5-10HCP 3 supp	3♦ 10-11HCP 4+ supp
1NT 6-11HCP	2♠ natural 6cd, invite	3♥ 4-6, 4+ supp
2♣ GF, 4+	2NT GF raise, 4+ SUPP	3♠ SPL 10-12 HCP
2♦ GF, 4+	3♣ 7-9, 4supp or inv 3 supp	3NT diamond SPL, 10-12
other 4♣ and 4♦ SPL 10-12HCP		
1♠ 1NT 6-11HCP	2♠ 5-10HCP 3 supp	3♥ natural 6cd, invite
2♣ GF, 4+	2NT GF raise, 4+ SUPP	3♠ 4-6, 4+ supp
2♦ GF, 4+	3♣ 7-9, 4supp or inv 3 supp	3NT heart SPL, 10-12
2♥ 12+HCP 5+♥	3♦ 10-11HCP 4+ supp	4♣ SPL 10-12
other		
1NT 3♣ Puppet Stayman	3♠ sing ♠ in 31(54) GF	4♦ transfer to Spades
3♦ 5♣/5♦ GF	3NT to play	4♥ to play
3♥ sing ♥ in 31(54) GF	4♣ tfr to hearts	4♠ to play
other		
2♣ 2♦ 5+, any	2NT tfr clubs, 6+ suit	3♥ tfr spades, 6+ suit
2♥ 0-4, any	3♣ tfr diamonds, 6+ suit	3♠
2♠ 5+ suit	3♦ tfr hearts, 6+ suit	3NT
other Suit bids by responder show 2 of the top 3 honours		
2♦ 2♥ natural, F1	3♣ natural, F1	3♠ natural, gf
2♠ natural, F1	3♦ natural, F1	3NT to play
2NT STR enquiry	3♥ natural, gf	4♣ fit showing
other		

Notes

2♥ 2♠ natural, F1	3♦ natural, F1	3NT to play
2NT STR enquiry	3♥ natural, F1	4♣ fit showing jump
3♣ natural, F1	3♠ 6+cd, GF	4♥ to play
other		
2♠ 2NT natural, F1	3♥ natural, FG	4♣ fit showing jump
3♣ natural, F1	3♠ to play	4♥ to play
3♦ natural, F1	3NT to play	4♠ to play
other		
2NT 3♣ stayman and smolen	3♠ minor suit stayman	4♦ transfer spades
3♦ tfr ♥	3NT to play	4♥ transfer clubs
3♥ tfr ♠	4♣ tfr hearts	4♠ transfer diamonds
other		

## 9. CONVENTIONS

**Unusual NT:** lower two unbid suits

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: 2♣ tfr to 2♦: wk ♦ or inv; 2♦: ART GF

**Defence to 3NT opening** XXX against gambling

**Defence to Opening Twos**

Multi 2♦ XXX, LEB, NAT overcalls

RCO style 2-s XXX, LEB, NAT overcalls

Other 2-s LEB, NAT overcalls

**Defence** 1C: X=hearts and minor, 1NT=minors, 2C=5/4MM 2D=55MM

to

strong

♣

**Over 1NT Interference** lebensohl

**Lebensohl - other uses** over weak 2s

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X

4♠ 4NT

## 10. OTHER NOTES