

4. BASIC RESPONSES

Jump raises - minors	Inverted - 6-9 4/5 card support
Jump raises - Majors	Weak - 0-5
Jump shifts after minor opening	Natural - weak at 2 Level, splinter at 3-level
Jump shifts after Major opening	Bergen raises at 3-level, splinter at 4-level
Responses to strong 2 suit open.	2D = waiting
Responses to 2NT opening	Puppet Stayman and TRF

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all	Overlead all
Four or more with an honour	3rd/5th	4th highest
From 4 small	3rd highest	4th highest
From 3 cards (no honour)	bottom	top
In partner's suit	Top	Top of 3 small
Discards	Low encourage	Low encourage
Count	Reverse	Reverse
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:	Some reverse count	
Notes	Suit preference used on occasions	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? Gerber used after Nat NT

Slam Notes

Cue Bids 1st/2nd round controls

Asking Bids

7. OTHER CONVENTIONS

Jacoby 2NT	2 way NMF
Bergen raises	ROPI and DOPI
Support X and XX	Cue raises
Reverse Drury - 2 way	Minorwood - crisscross
Checkback	Texas Transfers

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Smolen

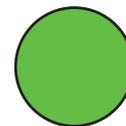
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	695602	Alison Dawson
& Names:	710555	Liz Zeller
Basic System:	2/1	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	11+ HCP 3+C	1♥	11+ HCP 5+H
1♦	11+ HCP 3+D	1♠	11+ HCP 5+S
1NT	15-17 HCP - may contain 5-card Major		may contain 5 card Major <input type="checkbox"/>

1NT Responses 2♣ 5 card Stayman

2♦	TRF to H	2♠	TRF to C
2♥	TRF to S	2NT	TRF to D
other	Superaccepts		

2♣ FG 3 Losers or 23-24 BAL

2♦ Weak 6 card D 6-9 HCP

2♥ Weak 6 card H 6-9 HCP

2♠ Weak 6 card S 6-9 HCP

2NT 20-22 HCP 3NT Gambling - Solid minor no outside A or other

2. PRE-ALERTS

Defence against 2D multi - 2H = shortage in

2S = pick a minor, X = shortage in S or a

big hand

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 3S Jump overcalls Weak

Responsive doubles through 3S Unusual NT Two lowest unbid suits

1NT overcall - immediate 15-18 System on Immediate cue of minor Majors

1NT overcall - re-opening 12-14 System on Immediate cue of Major Other M and a minor

Over weak twos X = T/O 2NT = 15-18 Over opening threes X = T/O

Over opponent's 1NT Cappelletti X = penalty, 2C = long suit, 2D = Majors, 2H = H and a minor

2S = S and a minor, 2NT = minors

Over weak NT - natural

