## 4. BASIC RESPONSES

## Jump raises - minors Art over 1*, 1 - 3 to play

Jump raises - Majors Weak, preemptive
Jump shifts after minor opening Art over $1 \boldsymbol{1}, 1-2 \mathrm{M}=5 \uparrow, 4+\boldsymbol{\downarrow}$, NF/INV
Jump shifts after Major opening 3 bal raise GF, inv raise, OM = suit setting
Responses to strong 2 suit open.
Responses to 2NT opening Simple Stayman, Transfers, 3 = minors
5. PLAY CONVENTIONS

Show priorities

|  | Versus Suit (or both) | Versus NoTrump (if different) |
| :---: | :---: | :---: |
| Leads Sequences: | Overlead All (1) | Overlead All (2) |
| Four or more with an honour | 3rd/Low | 4th highest |
| From 4 small | 3rd highest | 2nd highest |
| From 3 cards (no honour) | Bottom | Top |
| In partner's suit | high from xxx supported possible | low from xxx unsupported |
| Discards | Low Encourage |  |
| Count | Low-High = Even |  |
| Signal on partner's lead: | Low Encourage |  |

Signal on partner's lead: Low Encourage
Signal on declarer's lead: Count
Notes (1) K for count at 5 level or vs $4 M$ opener or overcall
(2) Can underlead to force honour unblock e.g. KQT9x

## 6. SLAM CONVENTIONS

4NT: Blackwood $\square$ RKCB 1430

4** Gerberwhen?

Slam Notes
Cue Bids $\mathbf{X}$ 1st/2nd
Asking Bids $\square$
cue raises reverse Drury
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## AUSTRALIAN BRIDGE FEDERATION INC.

## STANDARD SYSTEM CARD

| ABF Nos. | 711128 | Shane Harrison |
| :--- | :--- | :--- |
| \& Names: | 291269 | Andrew Peake |

Basic System: Precision
Brown Sticker $\square$ Classification: Green $\square$ Blue $\mathbf{X} \quad$ Red $\square$ Yellow $\square$

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning
Canape
1\% STRONG, 16+ HCP, any shape
1v 10-15 HCP
1-10-15 HCP 2+
14 $10-15 \mathrm{HCP}$

## $5+\cdots$

1NT $14-16$ in 1st/2nd, 15-17 in 3rd/4th
may contain 5 card Major $X$

1NT Responses 2\& Simple Stayman
2) Transfer
24 puppet to 2NT - minor(s)

2 ${ }^{2}$ Tansfer
2NT invite
other $3 x$ shortage, 4 hearts, 4 spades
24.6+2,10-15, can have 4M

2 10-15 with 0-1 diamond. 4414, 4315, 3415, 4405
2 weak, depends on vul and position. 1st seat fav $0-6$ points, can be 5 cards
2A weak, depends on vul and position. 1st seat fav 0-6 points, can be 5 cards
2NT 19+-21- in 1st/2nd, 20-21 in 3rd/4th 3NT Solid $m+A$ or $K$ in $1 / 2$. To play in $3 / 4$ other 4NT specific ace ask

## 2. PRE-ALERTS

HCP are only a guide
Light actions

## 3. COMPETITIVE BIDS / OVERCALLS

| Negative doubles through | 4 | Jump overcalls intermediate |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Responsive doubles through | 4 | Unusual NT Lower unbid suits |  |  |
| 1NT overcall - immediate | 15-18 |  | Immediate cue of minor | 5/5 major |
| 1NT overcall - re-opening | 14-16 |  | Immediate cue of Major | 5/5 OM |
| Over weak twos T/O Dbl + Lebensohl |  |  | Over opening threes | T/O Dbl |
| Over opponent's $1 \mathrm{NT} \quad \mathrm{X}=$ pen, $2=$ majors, $2=1 \mathrm{M}, 2 \mathrm{M}=5 \mathrm{M}$ and 4+m |  |  |  |  |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| 1\% 1 | 0-7 any | 2 | 8-10 bal | 3 | 8-10, 4414 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 5+ + , 8+ HCP | 2 | 11-13 bal | 34 | 8-10, 4144 |
| 14 | $5+\downarrow, 8+\mathrm{HCP}$ | 24 | 14+ bal | 3s | 8-10. 1444 |
| 1NT | 5+\%, 8+ HCP | 2NT | 11+, (4441) | 3NT | 7 solid, no A/K/void |
| 24 | $5+\star, 8+\mathrm{HCP}$ | 34 | 8-10, 4441 | 4\% |  |
| other |  |  |  |  |  |
| $1-10$ | $4+\checkmark$, NV can be 0 HCP | $2 v$ | 54, 4+ ${ }^{\text {a }}$, not inv | 34 | spl with both minors |
| 14 | 4+4, NV can be 0 HCP | 24 | 54, 4+ + , inv | 34 | spl with both minors |
| 1NT | 6-11 Vul, 0-11 NV | 2NT | INV | 3NT | To play |
| $2 \%$ | $2+$, GF unless 3 ne> | 34 | both minors NF | 4\% | To play |
| 2 | $5+\downarrow$, GF unless $3 \diamond$ nex | 3 | to play | 4 | To play |
| other |  |  |  |  |  |
| $1{ }^{1 / 1}$ | 4+4, NV can be 0 HCP | $2 v$ | 7+-11-, constructive | 3 | inv $\vee$ raise |
| 1NT | 6-11 Vul, 0-11 NV | 24 | sets $\uparrow$, GF | 34 | pre - depends on Vul |
| 24 | $2+$, GF unless 3 ne> | 2NT | GF, 4+ ${ }^{\text {+ }}$ | 34 | splinter |
| 2 | Nat, GF unless 3 next | 3\% | GF, 3 bal | 3NT | Bal, 3 v |
| other | $4 \mathrm{~m}=$ splinter |  |  |  |  |
| 14 NT | 6-11 Vul, 0-11 NV | 24 | 7+-11-, constructive | $3 V$ | sets $\vee$, GF |
| $2 \%$ | 2+e, GF unless 3e ne> | 2NT | GF, 4+ | 31 | pre - depends on vul |
| 2 | Nat, GF unless 3 next | 34 | GF, 3 bal | 3NT | Bal, 34 |
| 27 | Nat, GF unless $3 \checkmark$ nex1 |  | inv raise | 40 | splinter |
| other | $4 \downarrow$ 4 4 splinter |  |  |  |  |
| 1NT 3\% | Shortage | 34 | Shortage with 4 | 4 | $\underline{1}$ |
| 3 | Shortage | 3NT | To play | 4 | To play |
| $3 \times$ | Shortage | $4 \%$ | $\checkmark$ | 41 | To play |
| other |  |  |  |  |  |
| 240 2 | Art Enq |  |  | 30 | F, 6+ |
| $2 \downarrow$ | F1, 5+ | 34 | To play | 31 | F, 6+ |
| 24 | F1, 5+ | 3 | F, 6+ | 3NT | To play |
| other |  |  |  |  |  |
| $2 \checkmark$ | To play | 34 | To play | 31 | To play |
| 24 | To play |  | Inv | 3NT | To play |
| 2NT | Enq | 30 | To play | $4 \%$ | To play |
| other |  |  |  |  |  |

## Notes

| 2V 2^ FV, NF NV | 3 FV, NF NV | 3NT To play |
| :---: | :---: | :---: |
| 2NT Enq | 30 To play | 4\% Natural, F |
| 3\% FV, NF NV | 34 Natural, F | 4 To play |
| other |  |  |
| 24 2NT Enq | 3 FV, NF NV | 4\% Natural, F |
| 3\% FV, NF NV | 3^ To play | 4 To play |
| 3 FV, NF NV | 3NT To play | 44. To play |
| other |  |  |
| 2NT 3\% Simple Stayman | 34 minors | 4 Natural, mild slam try |
| $3 \vee$ | 3NT To play | 4V Natural, mild slam try |
| 30 | 4* Natural, mild slam try | 44 Natural, mild slam try |
| other |  |  |

## 9. CONVENTIONS

Unusual NT: Low unbid $5 / 5$
4th Suit Forcing One round $\square$ Game force $X$

NT Checkback X Priorities: up the line
Defence to 3NT opening $4 \mathrm{~m}=5 / 5$ majors

## Defence to Opening Twos

Multi $2 \checkmark$ XXX

RCO style 2-s XXX
Other 2-s

| Defence (12): $\mathrm{X}=$ majors, $1 \mathrm{NT}=$ minors, $2 \mathrm{NT}=5 / 5$ red suits |  |
| :--- | :--- |
| to |  |
| strong | $(2 \&):$ |
| $1 \& / 2 \&$ |  |

## Over 1NT Interference lebensohl

Lebensohl - other uses over their weak 2, and when they bid over our limited opening
Take out of 4 level pre-empts $4 \boldsymbol{\&} / 4$ X $4-\times$

4 X
10. OTHER NOTES

