

4. BASIC RESPONSES

Jump raises - minors	Inverted Minors
Jump raises - Majors	Bergen (weak)
Jump shifts after minor opening	weak
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	2D waiting
Responses to 2NT opening	3C simple stayman, 3D - hearts, 3H - spades, 3S - minors

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead (except at 5 level)	K = count or unblock, A/Q att
Four or more with an honour	fourth	fourth
From 4 small	second highest	highest/second highest
From 3 cards (no honour)	MUD	highest or MUD
In partner's suit	third	third
Discards	low encourage	low encourage
Count	Reverse	Reverse
Signal on partner's lead:	Low Encourage	Low Encourage
Signal on declarer's lead:	Count	
Notes	Occasionally give suit preference in trump suit	

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes			
Cue Bids <input checked="" type="checkbox"/>	First and Second		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Splinters	2 way checkback
Super Accepts in NT	Exclusion Keycard

www.abf.com.au

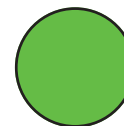
PDF Form Rev. 17K21 by RoL

MyRev. 2018-06-21 10:42

Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	711470	Sophie Ashton
& Names:	736465	Susan Humphries
Basic System:	2/1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3+	1♥ 5+	
1♦ 3+	1♠ 5+	
1NT (14) 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Stayman		
2♦ Hearts	2♠ Clubs	
2♥ Spades	2NT Diamonds	
other 3C - asks for 5 card major, 3D - minors GF, 3H/3S - shortage (no 4 card major)		
2♣ GF		
2♦ weak, NV can be 5 card suit, 1st seat NV vs V can be 5 card suit and between 0-6pts		
2♥ weak, NV can be 5 card suit, 1st seat NV vs V can be 5 card suit and between 0-6pts		
2♠ weak, NV can be 5 card suit, 1st seat NV vs V can be 5 card suit and between 0-6pts		
2NT 20-22	3NT Gambling not 8 card (no outside A, K)	
other		

2. PRE-ALERTS

Support Doubles and Redoubles	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4S	Jump overcalls	Intermediate
Responsive doubles through	4S	Unusual NT	Lowest Unbid Suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels - Majors
1NT overcall - re-opening	14-16	Immediate cue of Major	Michaels - OM + minor
Over weak twos	x-take-out	Over opening threes	x - take-out
Over opponent's 1NT	x- penalty, 2C-majors, 2D - long major, 2H/S - H/S and a minor		

