

4. BASIC RESPONSES

Jump raises - minors	weak
Jump raises - Majors	weak
Jump shifts after minor opening	single jump M=weak 0 - 5, in other m=7-11, m fit, others splinters
Jump shifts after Major opening	single jump in other M=3card raise 10-12, others splinters
Responses to strong 2 suit open.	2♦ negative or waiting
Responses to 2NT opening	3♣=puppet, 3♦/♥=trf, 3♠= m's, 4♣/♦/♥/♠=trf to ♥/♠/♣/♦

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	overlead	A,K asks for attitude
Four or more with an honour	4th	Q asks to drop J or attitude
From 4 small	2nd	J denies a higher H
From 3 cards (no honour)	mud	10 is either interior sequence, or
In partner's suit	low or high if supported	or 10X(suit pref signal) after 10
Discards	reverse att, suit preference	
Count	reverse	
Signal on partner's lead:	reverse att	
Signal on declarer's lead:	reverse count or suit preference	
Notes	reverse attitude leads in the middle game	
	Q asks to drop J	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430(not ♣))	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes	4♣ RKCB weak openings (exclusion resps), 4♠ RKCB over ♥ fits		
Cue Bids <input checked="" type="checkbox"/>	1st and 2nds up the line		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

2 way checkback after 1NT rebid	Texas M/m transfers over 1NT
1NT response after M 5-11	Delayed texas transfers with 4/6M's
Kokish for ♥ after 2♣ opening	ROPI DOPI
Modified Rubensohl after 1NT interference	Exclusion keycard, resps: 0,1,1+Q, 2, 2+Q
Modified Blackout after reverse	Leaping and Nonleaping Michaels

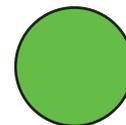
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	477958	Avril Zets
& Names:	541540	Paula McLeish
Basic System:	2 over 1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	11-19(20)	2♣		1♥	11-19(20)	5♥
1♦	11-19(20)	4♦		1♠	11-10(20)	5♠

1NT (14)15-17 may contain 5 card Major

1NT Responses	2♣ Stayman/Smolen
2♦ 5♥	2♠ 5♣
2♥ 5♠	2NT 5♦
other	3♣=5M ask, 3♦=5/5minors GF, 3M=GF spl in suit bid, 4♣=6♥, 4♦=6♠

2♣	GF
2♦	6M, <11 HCP
2♥	5♥/(4)5m, <11HCP
2♠	5♠/(4)5m, <11HCP

2NT	20-22 bal	3NT	Specific ace ask
other			

2. PRE-ALERTS

support X and XX	Walsh style with < GF
3 level responses to 1NT	2 way Drury
inverted minors GF	Modified Bergen responses to 1M

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak (except 3rd 4th Vul=very good)
Responsive doubles through	4♥	Unusual NT	5/5m's over M, 5M/5Om over m
1NT overcall - immediate	15-17	Immediate cue of minor	5/5 M's
1NT overcall - re-opening	10-14(no stop req)	Immediate cue of Major	5OM/5m
Over weak twos	X=TO, 2NT 15-17, lpg mich	Over opening threes	X=TO, lpn and non lpg michae
Over opponent's 1NT	2♣=both M's, 2♦=single M, 2M=5+M/4+m (5/5 vul), 2NT=m's,		
	X=penalties against all NTopeners		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4♦, 6+HCP	2♦ 5♣, 7-11 no M, shape	3♦ 5♣, spl in ♦, GF
1♥ 4♥, 6+	2♥ 6♥, 0 - 5	3♥ 5♣, spl in ♥, GF
1♠ 4♠, 6+	2♠ 6♠, 0 - 5	3♠ 5♣, spl in ♠, GF
1NT 6-10 no M	2NT 11-12 HCP, bal no 4M	3NT bal 12-15, no 4M
2♣ 5♣, GF no M	3♣ 5♣, 0-5	4♣
other 4M to play		
1♦ 1♥ 4♥, 6+HCP	2♥ 6♥, 0 - 5 HCP	3♥ 4♦, spl in ♥, GF
1♠ 4♠, 6+	2♠ 6♠, 0 - 5	3♠ 4♦, spl in ♠, GF
1NT 6-10 no M	2NT 11-12 HCP, no 4M	3NT 4♦, bal 12-15, no 4M
2♣ 4♣ GF	3♣ 4♦, 7-11 no M, shape	4♣ 4♦, spl in ♣, GF
2♦ 4♦, GF no M	3♦ 5♦, 0-5	4♦
other 4M to play		
1♥ 1♠ 4♠, 6+ HCP	2♥ 3(4)♥, 6-9 HCP	3♦ 4♥, 10-11 or 10+
1NT (5)6-11, < 3♥	2♠ 3♥, 10-11	3♥ 4♥, 0-5
2♣ 2+♣, GF	2NT 4♥, GF	3♠ 4♥, spl in ♠
2♦ 5♦, GF	3♣ 4♥, 6-9	3NT 3♥, 4333shape, 12-15
other 4♣ and 4♦ splinters, 4♠ to play		
1♠ 1NT (5)6-11, < 3♠	2♠ 3(4)♠, 6-9 HCP	3♥ 3♠, 10-11
2♣ 2+♣ GF	2NT 4♠, GF	3♠ 4♠, 0-5
2♦ 5♦, GF	3♣ 4♠, 6-9	3NT 3♠, 4333shape, 12-15
2♥ 5♥, GF	3♦ 4+♠, 10-11, or 10+	4♣ 4♠, spl in ♣
other 4♦: 4♠ spl in ♦, 4♥: 4♠ spl in ♥		
1NT 3♣ puppet Stayman, GF	3♠ 1♠, 3♥, 4/5m's, GF	4♦ 6♠
3♦ 5/5m's, GF	3NT to play	4♥ 6♣
3♥ 1♥, 3♠, 4/5m's, GF	4♣ 6♥	4♠ 6♦
other		
2♣ 2♦ negative or waiting	2NT	3♥
2♥ 5♥, 7+HCP, HHxxx	3♣ 5(6)♣, as above	3♠
2♠ 5♠, as above	3♦ 5(6)♦, as above	3NT
other		
2♦ 2♥ pass or correct	3♣ 6♣, NF	3♠ pass or correct
2♠ as above	3♦ 6♦, NF	3NT to play
2NT Forcing enquiry	3♥ pass or correct	4♣ asks for trnsf to M
other 4♦ asks partner to bid M, 4M = own suit, ie to play		

Notes

2♥ 2♠ 5♠, F	3♦ 6♦, NF	3NT to play
2NT F enquiry	3♥ not invite	4♣ RCKB in ♥
3♣ 6♣, NF	3♠ 5♠, invite in ♠	4♥
other 4♠/5♦, to play 5♣ pass or correct		
2♠ 2NT F enquiry	3♥ 5♥, invite in ♥	4♣ RKCB IN ♠
3♣ 6♣, NF	3♠ not invite	4♥ to play
3♦ 6♦, NF	3NT to play	4♠
other		
2NT 3♣ puppet stayman	3♠ minor stayman	4♦ 6+♠
3♦ 5♥	3NT to play	4♥ 6+♣
3♥ 5♠	4♣ 6+♥	4♠ 6+♦
other		

9. CONVENTIONS

Unusual NT: either 5/5 both m's, or 5♥/5om

4th Suit Forcing One round Game force

NT Checkback Priorities: shape

Defence to 3NT opening X=M's, 4♣=5♣/5M, 4♦=5♦/5M

Defence to Opening Twos X with Lebensohl, Leaping Michaels

Multi 2♦ X TO, 2NT 15-17 with stops, pass then 2NT m's, leaping michaels

RCO style 2-s

Other 2-s

Defence 1♣: X=m's, 1NT=M's, 1♦=6M or ♦'s, 1♥=♥+m or ♥'s, 1♠=♠'s+m or ♠'s
to
strong 2♣/2NT: natural suits
 ♣

Over 1NT Interference either system on, or modified Rubensohl.

Lebensohl - other uses After our X of weak 2

Take out of 4 level pre-empts 4♣/4♦
 4♥ 4♠

10. OTHER NOTES

Passed hand: Drury 2♣=3 card support, 2♦=4 card support

Over 1NT (X penalties) XX asks for 2♣ then bid =5, suit=4 that suit + 4 card suit higher

Over (opp's 2♦ multi) X, responders 2NT= 10-11

When opponents show a single suit a cue may be a stopper ask

When opponents show 2 suits a cue may be a stopper show

After two suits bid by opponents, an overcall of the 2nd suit=natural