

4. BASIC RESPONSES

Jump raises - minors	Inverted	Other: usually 2-6p CrissCross for 7-10p
Jump raises - Majors	PRE (0-6 HCP)	Other: Bergen (Modified)
Jump shifts after minor opening	2M = NAT 6 card suit PRE 2-7 HCP; om = Raise, 7-11p	
Jump shifts after Major opening	Raises: 3 trumps is 1♠-3♦ & 1♥-3♣. Others are 4+ trumps.	
Responses to strong 2 suit open.	2N=8-11; 2♦ = Negative, or Positive; Others (4)5-8(9), 5+ suit	
Responses to 2NT opening	5 Card Puppet Stayman and TRF(3♦, 3♥, 3♠)	

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A-Attitude K-Count	A-Attitude K-Count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	MUD (rarely top)	MUD (rarely top)
In partner's suit	As above	As above
Discards	Reverse Present Count (RPC)	Reverse Present Count (RPC)
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Reverse attitude (occ RPC, occ SP)	Reverse attitude (occ RPC, occ SP)
Signal on declarer's lead:	When given: RPC OR occ. SP (Suit preference is McKenney style)	
Notes	RPC on kings ; reverse attitude (low encouraging) on aces & queens. SP When dummy has shortage(0/1). SP when a switch is obvious. If attitude is known usually give RPC.	
First discard tends to be in a suit do not want led (if can afford it). KWTL		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3041	4♣ Gerber <input checked="" type="checkbox"/> when? After 1N, 2N openings
Slam Notes	Kickback in H; PODI & PORI : P= 0/3; X/XX = 1/4; then 2 w/o Q, etc	
Cue Bids <input checked="" type="checkbox"/>	Aces First	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

4th suit forcing to game	Support X & XX by Opener (Below 2N)
Splinters (10-13 HCP; LTC=7) over 1 Major	Cue at 3 level is 4+ card raise (or STRONG)
Splinters (14+ HCP) over 1 minor	Cue at 2 level is 3 card raise (or STRONG)
2♣ Checkback over 1NT rebid (exc 1♥ 1♠ 1N)	X of 2 level raise is 3 card raise (or STRONG)
Long suit trial bids (values in suit needing help)	Fit showing jumps when we overcall

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Inverted minors after interference of X/1♦/1♥/1♠

PDF Form Rev. 13F21 by RoL

Bergen Raises & Jacoby after interference of X/1♠

MyRev. 20190512

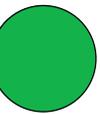
Rubensohl after our 1NT

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Rubensohl after we double weak 2 level openings



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	480991	Mimi PACKER
& Names:	666701	Jane REYNOLDS
Basic System:	Standard American : 2/1 GF (except 1D-2C) 2019May	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11+p, 2+♣	1♥ 11+p, 5+♥	
1♦ 11+p, 4+♦	1♠ 11+p, 5+♠	
1NT 15-17p	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses	2♣ Lavings	Other:
2♦ TRF ♥	2♠ TRF ♣	
2♥ TRF ♠	2NT TRF ♦	
other superaccepts over major suit transfers.		
2♣	Game force OR 22-23HCP BAL	
2♦	6 card Major, Less than opening bid (typically 6-10 HCP)	
2♥	5♥ & 5+ other (♥ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP)	
2♠	5♠ & 5+ minor (♠ 5/4m allowed at favourable) Less than opening bid (typically 6-10 HCP)	
2NT	20-21 HCP BAL	3NT 7+ card major, stronger than 4M
other		

2. PRE-ALERTS

Opening 2♦ = 6 card M usually 6-10 HCP	Opening 3NT = 7+ card major
Modified Bergen Raises (ON over X or 1S)	O must re-open overcalls with shortage to 2S
Inverted minor raises (ON over X, 1D, 1H, 1S)	(1A) P (1B Nat) then our 2A and 2B are natural

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	Weak
Responsive doubles through	3♠	Unusual NT	Lowest unbid suits, 5/5+
1NT overcall - immediate	16-18 System ON	Immediate cue of minor	Michaels 5/5+ (Majors)
1NT overcall - re-opening	15-17 System OFF	Immediate cue of Major	Michaels 5/5+ (Major & minor)
Over weak twos	DBL for takeout	Over opening threes	DBL for takeout
Over opponent's 1NT	(ASPTRO) DBL=PEN(16+p or Tricks) 3♣ 3♦	Natural 6-16p 3♥ 3♠	Nat 6-10p
2♣ (♥) & 2♦ (♠) 2 suited, 10-16p. If minor then 5+/4+ either way. With majors bid 2♦ with ♠=4			
2N = ♣5+♦5+9-16p OR STRONG Two suiter (at least 5/5)			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♦(6+HCP)	2♦ RAISE, ♣5+, 7-11p	3♦ RAISE Splinter 14+ HCP
1♥ 4+♥(6+HCP)	2♥ 6♥ (2-7 HCP)	3♥ RAISE Splinter 14+ HCP
1♠ 4+♠(6+HCP)	2♠ 6♠ (2-7 HCP)	3♠ RAISE Splinter 14+ HCP
1NT 6-10 HCP NAT NF	2NT 11-12 HCP BAL no M NF	3NT 13-14 HCP 3334 or 3343
2♣ RAISE, ♣4+, (11)12+p	3♣ RAISE, ♣5+, (0)2-7p	4♣ 6+♣ NF PRE
other 4♥ & 4♠ to play. * 1♦ and 1♥ and 1♠ responses may be less than 6 HCP		
1♦ 1♥ 4+♥ (6+HCP)	2♥ 6♥ (2-7 HCP)	3♥ RAISE Splinter 14+ HCP
1♠ 4+♠ (6+HCP)	2♠ 6♠ (2-7 HCP)	3♠ RAISE Splinter 14+ HCP
1NT 6-10 HCP NAT NF	2NT 11-12 HCP BAL no M NF	3NT 13-14 HCP 3334 or 3343
2♣ 4+♣ (10+ HCP) F1	3♣ RAISE, ♦4+, 7-11p	4♣ RAISE Splinter 14+ HCP
2♦ RAISE, ♦4+, (11)12+p	3♦ RAISE, ♦(4)5+, (0)2-7p	4♦ 6+♦ NF PRE
other 4♥ & 4♠ to play. * 1♥ and 1♠ responses may be less than 6 HCP		
1♥ 1♠ 4+♠ (6+HCP)	2♥ RAISE, ♥3 (6-10 HCP)	3♦ RAISE, ♥4+, 6-7p
1NT 5-12 HCP F1	2♠ RAISE, FG, 12+p Jacoby	3♥ RAISE, ♥4+, (0)2-6p
2♣ 3+♣((10)12+HCP) FG	2NT RAISE ♥4+ 8-11p	3♠ RAISE, ♥4+ SPL 10-13p
2♦ 5+♦ ((10)12+HCP) FG	3♣ RAISE ♥=3 (Various)	3NT 13-14 BAL any ♥3-3-3-4
other 4♥ & 4♠ to play. 4♣ and 4♦ = RAISE, SPL (10-13 HCP) ♥4+		
1♠ 1NT 5-12 HCP F1	2♠ RAISE, ♠3 (6-10 HCP)	3♥ RAISE, ♠4+, 6-7p
2♣ 3+♣((10)12+HCP) FG	2NT RAISE, FG, 12+p Jacoby	3♠ RAISE, ♠4+, (0)2-6p
2♦ 4+♦ ((10)12+HCP) FG	3♣ RAISE ♠4+ 8-11p	3NT RAISE, ♠4+, ♥ SPL
2♥ 5+♥ ((10)12+HCP) FG	3♦ RAISE ♠=3 (Various)	4♣ RAISE, SPL ♠4+, 10-13p
other 4♥ & 4♠ to play. 4♦ = RAISE. SPL (10-13 HCP) ♠4+		
1NT 3♣ natural, 6+suit, slam try	3♠ natural, 6+suit, slam try	4♦ ♥♠ 5+5+, FG (or SI)
3♦ natural, 6+suit, slam try	3NT To play	4♥ To play
3♥ natural, 6+suit, slam try	4♣ Gerber	4♠ To play
other [SI = Slam Interest]		
2♣ 2♦ Waiting	2NT 8-11 HCP no good suit	3♥
2♥ 5-8 HCP 5+♥ good suit	3♣ 5-8 HCP 5+♣ good suit	3♠
2♠ 5-8 HCP 5+♠ good suit	3♦ 5-8 HCP 5+♦ good suit	3NT
other Responses 2♥ 2♠ 3♣ 3♦ can be 4HCP or 9/10 HCP; 3♣,3♦ usually 6+ suit		
2♦ 2♥ P/C	3♣ NAT, f1	3♠ P/C
2♠ P/C	3♦ NAT, f1	3NT To play
2NT STRONG ENQUIRY	3♥ P/C	4♣ asks O tfr to suit
other 4♦ asks O bid suit, 4♥, 4♠ are natural, to play (all 4 bids ON after interference)		

Notes 1. Splinter responses to 1M expected to be 7 losers, 9-12p if Void; 10-13p if singleton

2. 1♥-3♣ and 1♠-3♦: M=3 (a) 10-11p, L=8 (b) 7-9p, L=8, unbalanced (c) 13-14p, Flat, L=7/6

2♥ 2♠ P/C	3♦ P/C	3NT To play
2NT STRONG ENQUIRY	3♥ NF	4♣ P/C
3♣ P/C	3♠ P/C	4♥ To play
other 4♦ P/C 4♠ & 5♣ & 5♦ are to play		
2♠ 2NT STRONG ENQUIRY	3♥ NAT NF Constructive	4♣ P/C
3♣ P/C	3♠ NF	4♥ To play
3♦ P/C	3NT To play	4♠ To play
other 4♦ P/C 4N = Bid your minor 5♣ & 5♦ are to play		
2NT 3♣ 5 card Puppet Stayman	3♠ TRF ♣ (optional)	4♦ RKCB for ♦
3♦ TRF ♥	3NT To play	4♥ To play
3♥ TRF ♠	4♣ Gerber	4♠ To play
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round FG Game force

NT Checkback Priorities: 2D=min, others max [1♣-1♦; 1N-2♥ (CB); 2N=min]

Defence to 3NT opening DBL = 15+ 4♣, 4♦ ASTRO, 4♥, 4♠ NATURAL

Defence to Opening Twos 2NT is ALWAYS 16-18 HCP Flat if Opening Two is/can be weak.

Multi 2♦ 2NT= 16-18 HCP BAL DBL=TKO of spades OR strong, 2H takeout of hearts

RCO style 2-s 2NT = 16-18 HCP BAL DBL=TKO of spades

Other 2-s 2NT = 16-18 HCP BAL. Against anchored 2 suiters DBL=TKO

Defence	1♣ : 2D 2H 2S as our opening bids; 1N=C, 2C=D
to	X = 16+ OR 12+ with 4+/3+ in majors
strong	2♣ : 2N = 2 suited with ♥5+ X = 2 suited with S5+ (♣4+ OR ♦4+ OR ♥=4)
♣	

Over 1NT Interference Rubensohl

Lebensohl - other uses Rubensohl used after X of 2 level weak openings

Take out of 4 level pre-empts 4♣/4♦ DBL for TKO in all seats

4♥ DBL for TKO 4♠ DBL = 3 suiter TKO, 4NT = 2 suiter TKO

10. OTHER NOTES

A1. After their transfer(below 3♣), cue of shown suit at 2|3 is 5/5+ (suits as per Michaels).

A2. After their transfer(below 3♣), X is takeout of suit shown.

A3. After (1♣) NB (transfer to Major) 1M is nnatural

A4. After transfer openings (examples 1♦ = H or !D = S) A1 A2 A3 apply

B. After (1A) NB (1N): X=takeout of A; 2A=Michaels; 2N=Lower Unbid suits

C. After (1A) NB (1B): X=unbid suits 4+4+ or STRONG; 2A&2B=Natural; 2N=Unbid suits 5+5+