4. BASIC RESPONSES

Jump raises - minors 3♣=PRE; 3♦=INV

Jump raises - Majors Preempt

Sequences:

Leads

Jump shifts after minor opening	1♣-2♦ ART FG raise; 1♣-2M SPL; 1♦-2M WK; 1♦-3♣ NAT INV
Jump shifts after Major opening	1♥-2♠ / 1♠-3♥ 13-15 BAL 4M; 3♣ FG 4+M; 3♦ 8 losers 4+M
Responses to strong 2 suit open.	2♦ denies KQxxx+ (M) or good 6 minor card suit
Responses to 2NT opening	3♣ Muppet Stayman, 3♦ thru 5♣ TRF, 4♠ range enquiry

Second Control Show priorities Versus Suit (or both) Versus NoTrump (if different) Overlead All Underlead; A=unblock/REV count

Four or r	nore with an honour	Lowest=Odd, Second lowest=Even	4th highest
From 4	small	3rd highest	2nd highest
From 3 c	ards (no honour)	Bottom	Middle
In part	ner's suit	As above, can be ATT if supported	As above, ATT if supported
Discard	Is	Odd=ENCRG, Even=McKenney	
Count		Low-High=Even	
Signal	on partner's lead:	Low Encourage, Suit Preference [1]	
Signal	on declarer's lead:	REV Smith Peter [2], REV Count	
Notes			

^[1] Suit preference when shortage in dummy.

^[2] Low card in declarer's suit by either hand = like the opening lead

	6. SLAM	CONVE	NTIONS
--	---------	-------	--------

 4NT: Blackwood X
 RKCB 3041
 44 Gerber when?

 Slam Notes
 Minorwood (1st step = minimum); Exclusion Key Card Blackwood

 Cue Bids X
 1st or 2nd

Asking Bids

MyRev.

7. OTHER CONVENTIONS

Splinters

Good/Bad 2NT in competition
Many low level take out doubles
Fit showing jumps in competition
Fit showing jumps by passed hand
Puppet Stayman after 2NT overcall
www.abf.com.au
PDF Form Rev. 17K21 by RoL

15 Nov 19

Copyright © ABF 2017

(1♣)-2♦=5+♥/5+♠
(1M)-3 ♣ =50M/5♦
Transfers after 1 (natural 2)
Transfers after 1 (weak 2M)



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	24732	Pauline Gumby			
& Names:	35238	Warren Lazer			
Basic System:	Standard (2	over 1 FG)			
Brown Sticker	Class	sification: Green	Blue	Red X	Yellow
		1. OPEN	ING BIDS		
Describe stren	gth, minimum l	ength, or specific me	eaning		Canape
1 ♣ 2+, 11+ n	natural or 17-20) bal	1♥ 11+, 5+♥		
1 4 2+, 11+ n	natural or 11-13	8 (12-14 in 3/4) bal	1♠ 11+, 5+♠		
1NT 14-16				may contain 5 ca	ard Major 🛛 🗙
1NT Responses	2 Simple	Stayman			
20 TFR •			2 5+/5+ minors	i	
2 TFR			2NT TFR 秦		
other 3 🛧 TF	FR 🔶; 3🔶 5/5 m	ajors INV +; 3M Fra	igment; 4♣/4♦ TRF t	o 4♥/4♠	
2 ♣ FG					
2🔶 6-10, both	n majors; 4+/4+	NV, 5+/5+ VUL			
2 V Weak, 6 V	VUL, 5-6♥ NV	,			
2 🔶 Weak, 6	VUL, 5-6 NV				
2NT 21-23 BA	AL.		3NT Gambling		
other					
		2. PRE-	ALERTS		
1 /M respons	e to 1秦 can be	very weak	1 ♦ -(X)-XX=4+ ♦ , 6+	-hcp, <4M	
Pass of 1 & pr	omises 5+秦		Transfers after 1M	overcall of 1+	
	3. C	OMPETITIVE E	BIDS / OVERCA	LLS	
Negative doubles t	hrough 4	Jump overcalls	Veak except 2 Level VU	L strong, (1M)-3	•, (1♠)-2♦

Negative doubles through	4♥ Jump overc	alls Weak except 2 Lev	/el VUL strong, (1M)-3♣, (1♣)-2♦
Responsive doubles through	4 Unusual	NT Lower unbid suits	
1NT overcall - immediate 1	15-18	Immediate cue of minor	2 ♣=Natural, 2 ♦=5+♥/5+♠
1NT overcall - re-opening 1	1-14	Immediate cue of Major	5+oM/5+ *
Over weak twos X with RE	V LEB, Michaels	Over opening threes	X for takeout, Michaels
Over opponent's 1NT Can	ape Transfers, DON	T by passed hand	
Canape Transfers: 24=	=majors not 5/5 stror	ng or ♣/♦ or ♦ ; 2♦=	♥ or ♦/♥; 2♥=♠ or ♥/♠;
2 ♠=♠/ ♣; 2NT=♣;	3 ♣= ♣/♥; 3♦	=•/*	

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

	Describe site	ngui,	minimum length, of specing		annig
1♣ 1♦	0+ hcp, 4++ (3)	2�	ART FG, 5+🛧	3�	SPL
1♥	0+ hcp, 4+♥	2 💙	SPL, 5+♣, 6-9 hcp	3 💙	SPL
1♠	0+ hcp, 4+ ¢	2♠	SPL, 5+♣, 6-9 hcp	3♠	SPL
1NT	9-11 hcp, denies major	2NT	BAL, 12-15 or 18+	3NT	16-17 Flat
2♣	6-9, 4+&, denies major	3♣	PRE	4	PRE
other					
1♦ 1♥	5+ hcp, 4+♥	2 💙	Very weak, 0-4 hcp, 6+♥	3 💙	PRE
1♠	5+ hcp, 4+♠	2♠	Very weak, 0-4 hcp, 6+	3♠	PRE
1NT	5-12 hcp, denies major	2NT	BAL,13-15 or 18+	3NT	16-17 Flat
2♣	FG (4)5+ *	3♣	NAT NF, INV	4♣	
2�	FG, 5+ 	3�	NAT NF, INV	4�	PRE
other	4♥/♠ to play				
1♥ 1♠	5+ hcp, 4+	2 💙	6-9, 3+♥	3♦	4+♥, 8 losers
1NT	5-12 hcp, SF	2♠	BAL 13-15, 4+¥	3 💙	PRE
2♣	FG, (4)5+ *	2NT	BAL, 12-15 or 18+	3♠	SPL
2♦	FG, (4)5+ 	3♣	FG, 4+♥	3NT	16-17 Flat
other	4 ♣ /4♦ SPL				
1 ♠ 1NT	5-12 hcp, SF	2♠	6-9, 3+♠	3♥	BAL 13-15, 4+
2♣	FG, (4)5+ *	2NT	BAL, 12-15 or 18+	3♠	PRE
2�	FG, (4)5+ 	3♣	FG, 4+ 	3NT	16-17 Flat
2 💙	FG, 5+♥	3�	4+, 8 losers	4	SPL
other	4 ♦/♥ SPL				
1NT 3♣	TFR to 🔶	3♠	3♠, 9 cards in minors	4�	TRF to 🔶
3♦	5/5 majors INV+	3NT	To play	4 🖤	To play
3 💙	3♥, 9 cards in minors	4♣	TRF to 💙	4♠	To play
other					
2♣ 2♦	Denies good suit	2NT	Minors	3♥	1 loser ♥ suit, 6+
2♥	KQxxx or better in 💙	3♣	Good 6 card 秦 suit	3♠	1 loser 🛧 suit, 6+
2♠	KQxxx or better in 秦	3�	Good 6 card 🔶 suit	3NT	Any solid suit, 6+
other					
2 2 2	To play	3♣	NF	3♠	INV
2♠	To play	3♦	INV	3NT	To play
2NT	Enquiry	3♥	INV	4	
other					
Notes					

		NV 3	▶ 5+♦. F1 \	/UL, NF VUL	3NT	To play		
2♥ 2♠ 🕴	5+♠, F1 VUL, NF			,	•	10 pluy		
2NT	Game interest en	quiry 3	🖊 To play		4♣	SPL		
34	5+♣, F1 VUL, NF	NV 3	SPL		4♥	To play		
other								
2 4 2NT (Game interest en	quiry 3	♥ 5+♥, F1 \	/UL, NF NV	4♣	SPL		
3♣ :	5+♣, F1 VUL, NF	NV 3	To play		4 💙	SPL		
3 🔶 🕴	5+ • , F1 VUL, NF	NV 3N	To play		4♠	To play		
other								
2NT 3 ♣	Muppet Stayman	34	Puppet to	3NT	4�	TRF to	¥	
3 🔶 📑	TRF to 💙	31	TRF to 秦		4 💙	TRF to	•	
3 💙 📑	TRF to 秦	4	TRF to 🔶		4♠	Range	enquiry	
other	4NT/5 TRF to	▶/♦						
		9. (CONVE	NTION	S			
Inueual I	NT. Lower 2 uni	hid suits						
	NT: Lower 2 unl	_					0	
4th Suit F	Forcing One	e round					Game	orce X
	Forcing One	e round	Puppet to 2	?♦; 2♦ FG; 2N	Т рирре	t to 3♣	Game	orce X
4th Suit F NT Checl	Forcing One	e round 🔄 Priorities: 2🙅		!♦; 2♦ FG; 2N	T puppe	t to 3♣	Game	orce X
4th Suit F NT Checl Defence	Forcing One kback X	e round Driorities: 24 DBL for ta		?♦; 2♦ FG; 2N	T puppe	t to 3🌩	Game	orce 🔀
4th Suit F NT Checl Defence	Forcing One kback X to 3NT opening to Opening Two	e round Priorities: 2 DBL for ta s	akeout	!∳; 2♦ FG; 2N 16-18 BAL wit				orce X
4th Suit F NT Checl Defence Defence Multi 2	Forcing One kback X to 3NT opening to Opening Two	e round Priorities: 2 DBL for ta BAL or good	akeout hand; 2NT=	16-18 BAL wi	th Puppe	et Staym	an	orce X
4th Suit F NT Checl Defence Defence Multi 2	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E e 2-s X=12+-15 E	e round Priorities: 2 DBL for ta BAL or good BAL or good	akeout hand; 2NT= hand; 2NT=	16-18 BAL wi	th Puppe th Puppe	et Staym et Staym	an an	
4th Suit F NT Checl Defence Defence Multi 2 RCO style Other 2-s	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E e 2-s X=12+-15 E	e round Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5	hand; 2NT= hand; 2NT= hand; 2NT= 5+ else X=1:	16-18 BAL wit 16-18 BAL wit	th Puppe th Puppe good ha	et Staym et Staym	an an	
4th Suit F NT Checl Defence Defence Multi 2 RCO style Other 2-s	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E 2-s X=12+-15 E X=takeout in 1♣ : X=Good ha	e round Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠=	16-18 BAL wi 16-18 BAL wi 2+-15 BAL or ♦ or ♠/♥ or ♠/	th Puppe th Puppe good ha	et Staym et Staym	an an =16-18 E	
4th Suit F NT Checl Defence Defence Multi 2 RCO style Other 2-s Defence to	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E 2-s X=12+-15 E X=takeout it 1♣ : X=Good ha 2♦=♥ or ◀	e round Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠=	16-18 BAL wi 16-18 BAL wi 2+-15 BAL or ♦ or ♠/♥ or ♠/	th Puppe th Puppe good ha ∕∳;	et Staym et Staym nd; 2NT:	an an =16-18 E	
Ath Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E 2-s X=12+-15 E X=takeout in 1♣ : X=Good ha	e round Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠=	16-18 BAL wi 16-18 BAL wi 2+-15 BAL or ♦ or ♠/♥ or ♠/	th Puppe th Puppe good ha ∕∳;	et Staym et Staym nd; 2NT:	an an =16-18 E	
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong 1& / 2&	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E 2-s X=12+-15 E X=takeout it 1♣ : X=Good ha 2♦=♥ or ◀ 2♣ : X=♣	e round Priorities: 2 Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT /* or */*;	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠=	16-18 BAL wi 16-18 BAL wi 2+-15 BAL or ♦ or ♠/♥ or ♠/ r ♥/minor;	th Puppe th Puppe good ha (♣; 2♠=♠;	et Staym et Staym nd; 2NT:	an an =16-18 E	
Ath Suit F Ath Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong 1 ⁴ / 2 ⁴ Over 1NT	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E X=12+-15 E X=takeout it 1 : X=Good ha 2 = ♥ or ♥ 2 : X= ♥	e round Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT /* or •/*; REV LEB	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=✿; 2♠= 2♥=♠ or	16-18 BAL wit 16-18 BAL wit 2+-15 BAL or ♦ or ♠/♥ or ♠/ r ♥/minor; X = T/O or Y	th Puppe good ha (♠; 2♠=♠; Values	et Staym et Staym nd; 2NT= 2NT=	an an =16-18 E	
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong 1 / 2 / 2 Vver 1NT Lebensol	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E X=12+-15 E X=takeout in 1 : X=Good ha 2 = V or 2 : X= Interference F hl - other uses	e round Priorities: 2 Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT /* or */*; REV LEB Over Wea	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠= 2♥=♠ or k 2's or equi	16-18 BAL wit 16-18 BAL wit 2+-15 BAL or ♦ or ♠/♥ or ♠/ r ♥/minor; X = T/O or Y	th Puppe good ha (♠; 2♠=♠; Values	et Staym et Staym nd; 2NT= 2NT=	an an =16-18 E	
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong 1 / 2 / 2 Vver 1NT Lebensol	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E X=12+-15 E X=takeout it 1 : X=Good ha 2 = ♥ or ♥ 2 : X= ♥	e round Priorities: 2 Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT /* or */*; REV LEB Over Wea	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=✿; 2♠= 2♥=♠ or	16-18 BAL wit 16-18 BAL wit 2+-15 BAL or ♦ or ♠/♥ or ♠/ r ♥/minor; X = T/O or Y	th Puppe good ha (♠; 2♠=♠; Values	et Staym et Staym nd; 2NT= 2NT=	an an =16-18 E	
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong 1 / 2 / 2 Vver 1NT Lebensol	Forcing One kback X to 3NT opening to Opening Two X=12+-15 E X=takeout in 1 2 : X=Good ha 2 2 V C 2 2 : X=2 Interference F hl - other uses of 4 level pre-en	e round Priorities: 2 Priorities: 2 DBL for ta BAL or good BAL or good f suit bid is 5 and; 1NT /* or */*; REV LEB Over Wea	akeout hand; 2NT= hand; 2NT= 5+ else X=1: Γ=♠; 2♠= 2♥=♠ or k 2's or equi	16-18 BAL wi 16-18 BAL wi 2+-15 BAL or ♦ or ♠/♥ or ♠/ r ♥/minor; X = T/O or ¹ valent; After 1 X	th Puppe th Puppe good ha (♠; 2♠=♠; Values M-P-2M	et Staym et Staym nd; 2NT= 2NT=	an an =16-18 E	

Notes