## 4. BASIC RESPONSES

Jump raises - minors inverted minors
Jump raises - Majors Bergen Raises
Jump shifts after minor opening Weak Major
Jump shifts after Major opening Bergen raises
Responses to strong 2 suit open. 2D - waiting with at least $A, K$ or $3 \mathrm{Qs}, 2 \mathrm{H}$ - double negative
Responses to 2NT opening
simple stayman, transfers, $3 \mathrm{~S}=$ minors

## 5. PLAY CONVENTIONS

Show priorities

|  | Versus Suit | (or both) | Versus NoTrump (if different) |
| :--- | :--- | :--- | :--- |
| Leads Sequences: | Overlead all | A/Q = att, K = unblock/count |  |
| Four or more with an honour | 4th | 4th |  |
| From 4 small | second | top or second |  |
| From 3 cards (no honour) | MUD | top or MUD |  |
| In partner's suit | third or fourth | third or fourth |  |
| Discards | low encourage | low encourage |  |
| Count | reverse original | reverse original |  |
| Signal $\quad$ on partner's lead: | Low encourage | low encourage (or count on K) |  |

Signal on partner's lead: Low encourage
low encourage (or count on K )
Signal on declarer's lead: reverse count if any
Notes If we switch to a king midway through play we may give partner reverse count
We might give suit preference signals when leading or playing the trump suit
We give suit preference when giving partner a ruff

## 6. SLAM CONVENTIONS

4NT: Blackwood $\square$ RKCB 1430 4\% Gerber $\square$ when?

> Slam Notes Exclusion Keycard

Cue Bids $X$ 1st and 2nd round control
Asking Bids $\square$
7. OTHER CONVENTIONS

2 way checkback
2C Drury
1M-1NT;2NT - GF
Jacoby

DOPI not ROPI
Smolen
Non-serious NT
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## AUSTRALIAN BRIDGE FEDERATION INC.

## STANDARD SYSTEM CARD



Describe strength, minimum length, or specific meaning
Canape

| 1\% 3+, 10+ | 1 1. 5+, 10+ |
| :---: | :---: |
| 1 - $3+, 10+$ | 11 $5+, 10+$ |
| 1NT (14) 15-17 | may contain 5 card Major X |
| 1NT Responses 24 Simple Stayman |  |
| 2. Transfer to Hearts | 24. Transfer to Clubs |
| 2V Transfer to Spades | 2NT Transfer to Diamonds |
| other $3 X=$ shortage |  |
| 2\% GF |  |
| 2 Weak (0-6 points 1st seat fav, may be 5 card suit NV) |  |
| 2 Weak (0-6 points 1st seat fav, may be 5 card suit NV) |  |
| 24. Weak (0-6 points 1st seat fav, may be 5 card suit NV) |  |
| 2NT 20-22 | 3NT Solid minor, no outside A/K |
|  | other |
| 2. PRE-ALERTS |  |
| Support Doubles and Redoubles |  |
| Splinters |  |

## 3. COMPETITIVE BIDS / OVERCALLS



Over weak twos $\mathrm{x}=$ take out Over opening threes $\mathrm{x}=$ take out
Over opponent's $1 \mathrm{NT} \quad 2 \mathrm{C}=$ majors $(4+/ 4+), 2 \mathrm{D}=$ single suited major ( $6+$ ),
$2 \mathrm{M}=\mathrm{M}(5+)+\operatorname{minor}(4+), 2 \mathrm{NT}=$ minors $(5+/ 5+)$

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| 1\% 1 4+, 5+ points | 2 5+ clubs, Invitational | 3 splinter |
| :---: | :---: | :---: |
| 1 1. $4+, 5+$ points | 2-6+, weak | 34 splinter |
| 1^ $4+, 5+$ points | 24 6+, weak | 34 splinter |
| 1NT (5) 6-11 | 2NT 11(V), 12 (NV) | 3NT to play |
| 2\% 4+, GF values | 3\% 5+, weak | 4\% pre-emptive |
| other |  |  |
| 1-1】 4+, 5+ points | 2 6+, weak | 34 splinter |
| 14 $4+$, 5+ points | 24 6+, weak | 34 splinter |
| 1NT (5) 6-11 | 2NT 11(V), 12 (NV) | 3NT to play |
| 2* 4+, GF | 3\% 5+ diamonds, invitation | 4\% Splinter (strong) |
| 2 4+, GF | 3-5+, weak | 4 pre-emptive |
| other |  |  |
| 1-1^ 4+, 5+ points | 2 - 3, 6-9 | 3- 4, 10-bad 12 |
| 1NT (5) 6 - bad 12 | 24. 3, 10-bad 12 | 3v 4-5, 0-6(depend on vul) |
| 2* 3+, GF | 2NT Jacoby | 3^ splinter |
| 2 4+, GF | 3\% 4, 7-9 | 3NT choice of game (3H) |
| other 4X-splinter |  |  |
| 14. 1 NT (5) 6 - bad 12 | 24. 3, 6-9 | 3) 3, 10-bad 12 |
| 2\% 3+, GF | 2NT Jacoby | 34. 4-5, 0-6 (depending on |
| 2. $4+$, GF | 3\% 4, 7-9 | 3NT choice of game (3S) |
| $2 \vee 5+$, GF | 3-4,10-bad 12 | 4\% splinter |
| other 4X-splinter |  |  |
| 1NT 3\% shortage | 34 shortage (with 4 Hs ) | 4 transfer to spades |
| 3 shortage | 3NT to play | 4 to play |
| 3 - shortage | 4\% transfer to hearts | 4N to play |
| other 4NT - quant |  |  |
| 24 2 waiting with a control | 2NT natural positive | $3 \vee$ natural positive |
| 2 negative(no $\mathrm{A}, \mathrm{K}, 3 \mathrm{Qs}$ ) | 3\% natural positive | 34 natural positive |
| 24 natural positive | 3 natural positive | 3NT doesn't exist |
| other |  |  |
| 2 2v NF (V) NNF (NV) | $3 \% \mathrm{NF}$ | 34 NF (NV) |
| 24 NF (V) NNF (NV) | 3 simple raise | 3NT to play |
| 2NT Enquiry | $3 \vee \mathrm{NF}$ (NV) | 40\% splinter |
| other |  |  |

Notes

| 2V 2^ NF (V) NNF (NV) | 3. NF (V) NNF (NV) | 3NT to play |
| :---: | :---: | :---: |
| 2NT Enquiry | 34 simple raise | 4\% splinter |
| 3\% NF (V) NNF (NV) | 3^ NF (NV) | $4 \checkmark$ to play |
| other |  |  |
| 24 2NT Enquiry | 3 NF (V) NNF (NV) | 4\% splinter |
| 3\% NF (V) NNF (NV) | 34 simple raise | 4 to play |
| 3- NF (V) NNF (NV) | 3NT to play | 4N to play |
| other |  |  |
| 2NT 3\% simple stayman | 34. minors (4+/4+) | $4 \checkmark$ transfer to spades |
| 3 transfer to hearts | 3NT to play | 4V transfer to clubs |
| 3v transfer to spades | 4* transfer to hearts | 4^ transfer to diamonds |
| other |  |  |

## 9. CONVENTIONS

Unusual NT: Lower 2 unbid suits
4th Suit Forcing One round $\square$ Game force $\mathbf{X}$

NT Checkback X Priorities: 2-way Checkback, bid up the line
Defence to 3NT opening $\quad X$-values, $4 C=t / \mathrm{o}, 4 \mathrm{D}=\mathrm{t} / \mathrm{o}$
Defence to Opening Twos $X$-values with lebensohl response
Multi $2 \checkmark \quad X=12-14$ balanced or $16+$ unbalanced
RCO style 2-s $X=12-14$ balanced or $16+$ unbalanced
Other 2-s
Defence (12):X = majors, 1NT = minors, all else natural
to
strong (2*) : X = majors, 2NT = minors, all else natural
1\% / 2\%
Over 1NT Interference $\quad X=$ values, next double t/o, all else natural
Lebensohl - other uses used over op weak $2 s$ to show weak hand OR strong hand Take out of 4 level pre-empts $4 \boldsymbol{\&} / 4 \leqslant x=t / 0$, all else natural, 4NT to play 4• $x=t / o$, all else natural, $4 N T$ t/o 4N $x=t / o$, all else natural, 4NT t/o
10. OTHER NOTES

