

## 4. BASIC RESPONSES

Jump raises - minors	Preemptive
Jump raises - Majors	Preemptive
Jump shifts after minor opening	2M 3-7 natural, om = 8-11 raise
Jump shifts after Major opening	NAT INV
Responses to strong 2 suit open.	2D Neg or Waiting
Responses to 2NT opening	3♣ Stayman, 3R TRF, 3♠ minors, 4x TRF (2 under)

## 5. PLAY CONVENTIONS Show priorities

	Versus <b>Suit</b> (or both)	Versus <b>NoTrump</b> (if different)
<b>Leads</b> Sequences:	Overlead except some AK ***	A/Q att K count/unblock
Four or more with an honour	3rd/Low	attitude (lower = stronger)
From 4 small	3rd	att
From 3 cards (no honour)	3rd	att
In partner's suit	same	att
<b>Discards</b>	reverse count	reverse attitude
<b>Count</b>	reverse original	reverse original (rarely)
<b>Signal</b> on partner's lead:	reverse count *** (rarely rev att)	reverse attitude
<b>Signal</b> on declarer's lead:	reverse count vs S, S/P vs NT (rev attitude to opening lead at T2)	
<b>Notes</b>	After Trick One vs Suit we switch reverse count (low from doubleton)	

## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>		
Cue Bids <input checked="" type="checkbox"/>	1st/2nd Round, last train cue bid	
Asking Bids <input type="checkbox"/>		

## 7. OTHER CONVENTIONS

Drury by PH	Lots of Equal Level Conversion after T/O X
Short Suit Trials	2NT often scramble after T/O X
After 1NT Overcall, 2m ART	2 way checkback in all 1-1-1 auctions
... after 1M opening = m + OM	... except 1♣-1♠;1NT
... after 1m opening om = Both Majors	

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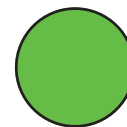
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\*\*\* King from AK when: AK doubleton, 5 level+, in a bid and raised suit, declarer opened 3♣ or higher and after Trick 1. We give rev att on an Ace in these cases



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	736325	Max Henbest
& Names:	522805	Dave Wiltshire
Basic System:	2/1 GF (except 2C)	
Brown Sticker <input type="checkbox"/>	<u>Classification:</u>	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11+ HCP, 2+♣ Most balanced hands	1♥ 11-20 HCP 5+♥	
1♦ 11+ HCP, 4+♦	1♠ 11-20 HCP 5+♠	
1NT 15-17 (may be semi-balanced)	may contain 5 card Major <input checked="" type="checkbox"/>	
<b>1NT Responses</b>		
2♣ Stayman	2♠ Range Probe or TRF ♣	
2♦ Transfer ♥	2NT Transfer ♦	
2♥ Transfer ♠		
other 3♣ Pupprt Stayman, 3♦ 55+ ms, 3M SPL, (13)(45) 4m Transfer		
2♣ GF or 23+ BAL		
2♦ weak 2, 5/6 nv 6(7 rarely) vul		
2♥ weak 2, 5/6 nv 6(7 rarely) vul		
2♠ weak 2, 5/6 nv 6(7 rarely) vul		
2NT 21-22 (may be semi-balanced)	3NT Solid minor, no outside A/K in 1st/2nd	
other		

## 2. PRE-ALERTS

Transfers after 1♣ Opening	1M-2♣ 3 way: invite M, 12+BAL, GF ♣
1NT Rebid after 1♣-1R 18-20 BAL	Switch low from doubleton vs Suit
1♦ can be opened with 4♦&5♣	

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	weak
Responsive doubles through	4♠	Unusual NT	Lowest Unbid Suits
1NT overcall - immediate	15-18	Immediate cue of minor	Both Majors
1NT overcall - re-opening	14-16	Immediate cue of Major	Other Major + minor
Over weak twos	X + Leb	Over opening threes	X
Over opponent's 1NT	X = PEN, 2♣ = Majors		

