## 4. BASIC RESPONSES Jump raises - minors 3♣=PRE; 3♦=INV Jump raises - Majors Preempt 1♣-2♦ ART FG raise; 1♣-2M SPL; 1♦-2M WK; 1♦-3♣ NAT INV Jump shifts after minor opening Jump shifts after Major opening 1♥-2♠ / 1♠-3♥ 13-15 BAL 4M; 3♠ FG 4+M; 3♦ 8 losers 4+M Responses to strong 2 suit open. 2 denies KQxxx+ (M) or good 6 minor card suit 3♣ Muppet Stayman, 3♦ thru 5♣ TRF, 4♠ range enquiry Responses to 2NT opening 5. PLAY CONVENTIONS **Show priorities** Versus Suit Versus NoTrump (if different) (or both) **Leads** Sequences: Overlead All Underlead; A=unblock/REV count Four or more with an honour 3rd/5th 4th highest From 4 small 3rd 2nd highest From 3 cards (no honour) **Bottom** Middle low if unsupported else top or MUD In partner's suit same Odd=Enc, Even=S/P Discards Count Low-High = Even Low Encourage, S/P[1] **Signal** on partner's lead: Signal on declarer's lead: REV Smith Peter, REV Count Notes [1] Suit preference when singleton in dummy. 6. SLAM CONVENTIONS 4NT: Blackwood X **RKCB 3041** 4♣ Gerber when? **Slam Notes** Cue Bids X 1st or 2nd Asking Bids X 7. OTHER CONVENTIONS Good/Bad 2NT in competition Minorwood (1st step = minimum) Many low level take out doubles TRF at 3 level after 1♦-(2♦ NAT/2M) Fit showing jumps in competition Puppet Stayman after 2NT overcall Fit showing jumps by passed hand (1♣)-2♦=5+♥/5+♠ (1M)-3♣=5oM/5♦ **Splinters** www.abf.com.au PDF Form Rev. 17K21 by RoL MyRev. 16 Jun 18 Copyright © ABF 2017



## AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	24732	2 0	auline Gumb		TOTEM			
				y				
& Names:	35238		/arren Lazer					
Basic System:		ard (2 ove	•	r			[34]	
Brown Sticker		Classific	ation: Gre				Red X	Yellow
					ING BIDS	5		_
Describe streng	gth, minim	num leng	th, or specif	ic me	eaning			Canape
1♣ 11+, 2+♣					1♥ 11+, 5+♥			
1♦ 11+, 2+♦					1♠ 11+, 5+♠			
<b>1NT</b> 14-16							may contain 5 c	ard Major 🗶
1NT Responses	2♣ Sir	mple Sta	yman					
2♦ TFR ♥					2♠ 5+/5+ m	inors		
2♥ TFR ♠					2NT TFR 🍨			
other 3♣ TF	R ♦; 3♦ 5	5/5 majo	rs INV +; 3N	/I Fra	agment; 4♣/4♦ T	TRF to	4♥/4♠	
2♣ FG								
	majors; 4	4+/4+ NV	/, 5+/5+ VUI	L				
2♥ Weak, 6♥	VUL, usu	ıally 5 <b>∀</b> N	٧V					
2♠ Weak, 6♠	VUL, usu	ıally 5♠ N	1/					
2NT 21-23 BA	L				3NT Gambling	g		
other						-		
			2. PR	E	ALERTS			
1 <b>♣</b> -1 <b>♦</b> /1M = 0-	+ hcp, nat	tural			1♦-(X)-XX=4+	• <b>♦</b> , 6+h	cp, <4M	
1 includes all	11-13 (1	2-14) ba	lanced <5M		Negative free	bids af	ter overcalls	of 1 opening
	•	3. COI	MPETITIV	/E E	BIDS / OVEF	RCAL	LS	
Negative doubles the	rrough	4♥	Jump overca	lls V	Neak except 2 L	evel Vl	JL strong, (1	M)-3♣, (1♣)-2♦
Responsive double	•	4♥	Unusual N		_ower unbid suits	3		
1NT overcall - imm		5-18		Imme	ediate cue of minor	2 <b>♣</b> =N	atural, 2♦=5+	· <b>∀</b> /5+ <b>♠</b>
1NT overcall - re-or	pening 1	1-14		Imme	ediate cue of Major	5+oM	/5+♣	
Over weak twos		V LEB, ľ	Michaels		Over opening threes	X for t	akeout, Mich	aels
Over opponent's 11					passed hand			
Canape Trans	fers: 2♣=	majors n	ot 5/5 strong	g or •	<b>♣/</b> ♦ or ♦ ; 2♦=	<b>♥</b> or ♦/	' <b>∀</b> ; 2 <b>∀</b> = <b>♠</b> or	<b>♥/</b> ♠;
2♠=♠/♣;	2NT= <b>♣</b> ;	3♣=4	<b>•</b> /♥; 3 <b>♦</b> =	• <b>/</b> /•				

## 8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		,	Thirminan length, or specific	0 11100	9
1♣ 1♦	0+ hcp, 4+ (3)	2	ART FG, 5+♣	3◆	SPL
1♥	0+ hcp, 4+♥	2	SPL, 5+♣, 6-9 hcp	3 <b>Y</b>	SPL
1♠	0+ hcp, 4+♠	2♠	SPL, 5+♣, 6-9 hcp	3♠	SPL
1NT	9-11 hcp, denies major	2NT	BAL, 12-15 or 18+	3NT	16-17 Flat
2♣	6-9, 4+♣, denies major	3♣	PRE	4♣	PRE
other					
1♦ 1♥	5+ hcp, 4+♥	2	Very weak, 0-4 hcp, 6+♥	3 💙	PRE
1♠	5+ hcp, 4+♠	2♠	Very weak, 0-4 hcp, 6+♠	3♠	PRE
1NT	5-12 hcp, denies major	2NT	BAL,13-15 or 18+	3NT	16-17 Flat
2♣	FG (4)5+♣	3♣	NAT NF, INV	4♣	
2	FG, 5+•	3	NAT NF, INV	4	PRE
other	4♥/♠ to play				
1♥ 1♠	5+ hcp, 4+♠	2	6-9, 3+♥	3 🄷	4+♥, 8 losers
1NT	5-12 hcp, SF	2♠	BAL 13-15, 4+♥	3 <b>Y</b>	PRE
2♣	FG, (4)5+ <b>♣</b>	2NT	BAL, 12-15 or 18+	3♠	SPL
2	FG, (4)5+	3♣	FG, 4+♥	3NT	16-17 Flat
other	4♣/4♦ SPL				
1 <b>♠</b> 1NT	5-12 hcp, SF	2♠	6-9, 3+♠	3 💙	BAL 13-15, 4+♠
2♣	FG, (4)5+ <b>♣</b>	2NT	BAL, 12-15 or 18+	3♠	PRE
2	FG, (4)5+•	3♣	FG, 4+ <b>♠</b>	3NT	16-17 Flat
2	FG, 5+♥	3◆	4+♠, 8 losers	4♣	SPL
other	4♦/♥ SPL				
1NT 3♣	TFR ♦	3♠	3♠, 9 cards in minors	4	TRF to ♠
3◆	5/5 majors INV+	3NT	To play	4	To play
3♥	3♥, 9 cards in minors	4♣	TRF to ♥	4	To play
other					
2♣ 2♦	Denies good suit	2NT	Minors	3 💙	1 loser ♥ suit, 6+
2	KQxxx or better in ♥	3♣	Good 6 card ♣ suit	3♠	1 loser ♠ suit, 6+
2♠	KQxxx or better in ♠	3	Good 6 card ♦ suit	3NT	Any solid suit, 6+
other					
2♦ 2♥	To play	3♣	NF	3♠	INV
	To play		INV	3NT	To play
	Enquiry		INV	<b>4♣</b>	
other				-	
Notos					

Notes

2♥ 2♠ 5	5+♠, F1 VUL, NF	NV 3	•	5+♦, F1 VUL, NF VUL	-	To play	
	Game interest end			To play		SPL	
3♣ 5 other	5+♣, F1 VUL, NF	NV 3	<b>^</b>	SPL	<b>4♥</b>	To play	
2♠ 2NT C	Game interest end	quiry 3	<b>Y</b> :	5+♥, F1 VUL, NF NV	4♣	SPL	
3♣ 5	5+ <b>♣</b> , F1 VUL, NF	NV 3	<b>^</b>	To play	4	SPL	
3♦ 5 other	5+ <b>♦</b> , F1 VUL, NF	NV 3I	NT	To play	4	To play	
2NT 3♣ N	Muppet Stayman	30	<b>A</b>	Puppet to 3NT	4	TRF to	<b>Y</b>
3 <b>♦</b> T	ΓRF to ♥	31	NT ·	TRF to 🛧	4	TRF to	<b>*</b>
3 <b>♥</b> T	ΓRF to ♠	40	<b>.</b>	TRF to 🔸	4	Range	enquiry
other 4	4NT/5♣ TRF to ♣	•/ <del></del>					
		9.	C	ONVENTIONS			
Jnusual N	IT: Lower 2 unb	oid suits					
4th Suit F	orcing One	round					Game force X
NT Check	kback X	Priorities: 2	<b>₽</b> Pı	uppet to 2♦; 2♦ FG; 2NT	puppe	t to 3♣	
Defence to	o 3NT opening	DBL for to	ake	out			
	to 3NT opening to Opening Twos		ake	out			
Defence t	o Opening Twos	6			Puppe	et Stavm	an
Defence to Multi 2	X=12+-15 B	S AL or good	d ha	nd; 2NT=16-18 BAL with		-	
Defence to Multi 2◆ RCO style	X=12+-15 B 2-8 X=12+-15 B	AL or good AL or good	d ha	nd; 2NT=16-18 BAL with nd; 2NT=16-18 BAL with	Puppe	et Staym	an
Defence to Multi 2◆ RCO style Other 2-s	X=12+-15 B 2-8 X=12+-15 B	AL or good AL or good suit bid is	d hai d hai 5+ e	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha	et Staym	an
Defence to Multi 2◆ RCO style Other 2-s Defence	X=12+-15 B. 2-s X=12+-15 B. X=takeout if 1♣ : X=Good ha	AL or good AL or good suit bid is ind; 1N	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha	et Staym	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to	X=12+-15 B. X=12+-15 B. X=12+-15 B. X=takeout if 1. X=Good ha 2. ■ or •	AL or good AL or good suit bid is ind; 1N	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha	et Staym	an =16-18 BAL
Defence to Multi 2  RCO style Other 2-s  Defence to strong	X=12+-15 B. 2-s X=12+-15 B. X=takeout if 1♣ : X=Good ha	AL or good AL or good suit bid is ind; 1N	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha	et Staym	an =16-18 BAL
Defence to  Multi 2◆  RCO style  Other 2-s  Defence  to  strong  1♣ / 2♣	X=12+-15 B. X=12+-15 B. X=takeout if 1♣: X=Good ha 2♦=♥ or ♦ 2♣: X=♣	AL or good AL or good suit bid is ind; 1N	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe bood ha	et Staym	an =16-18 BAL
Defence to  Multi 2◆  RCO style  Other 2-s  Defence  to  strong  1♣ / 2♣  Over 1NT	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R	AL or good suit bid is and; 1N	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe pod ha e=•;	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2◆  RCO style  Other 2-s  Defence  to  strong  1♣ / 2♣  Over 1NT  Lebensoh	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or OVER LEB  Over Wea	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe pod ha e=•;	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2◆  RCO style  Other 2-s  Defence  to  strong  1♣ / 2♣  Over 1NT  Lebensoh	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or OVER LEB  Over Wea	d hai d hai 5+ € T= <b>4</b>	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha e=•; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2◆ RCO style Other 2-s  Defence to strong 1♣ / 2♣  Over 1NT Lebensoh Take out of	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2◆ RCO style Other 2-s  Defence to strong 1♣ / 2♣  Over 1NT Lebensoh Take out of	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to  strong  1  / 2    Over 1NT  Lebensoh  Take out o	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to  strong  1  / 2    Over 1NT  Lebensoh  Take out o	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to  strong  1  / 2    Over 1NT  Lebensoh  Take out o	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to  strong  1  / 2    Over 1NT  Lebensoh  Take out o	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f ha f hai f hai f hai f hai f hai f hai f hai f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL
Defence to  Multi 2  RCO style  Other 2-s  Defence  to  strong  1  / 2    Dver 1NT  Lebensoh  Take out o	X=12+-15 B. X=12+-15 B. X=takeout if  1♣: X=Good ha 2♦=♥ or ♦  Interference R II - other uses of 4 level pre-em	AL or good suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is and; 1N'  AL or good suit bid is and; 1N'  AL or even we are another with the suit bid is another with the	d hai d hai f ha f hai f ha f hai f hai f ha f hai f ha f ha f ha f ha f ha f hai f hai f	and; 2NT=16-18 BAL with and; 2NT=16-18 BAL with else X=12+-15 BAL or go	Puppe ood ha b=±; alues -P-2M	et Staym nd; 2NT=	an =16-18 BAL