

4. BASIC RESPONSES

Jump raises - minors	weak
Jump raises - Majors	weak, (by passed hand invitational)
Jump shifts after minor opening	weak 0 - 5
Jump shifts after Major opening	splinters or fit showing in competition
Responses to strong 2 suit open.	2♦ negative or waiting, 3suit 7+ weak
Responses to 2NT opening	3♣=puppet, 3♦/♥=trsf, 3♠ m's, 4suit 6+ suit 2 above slam int.

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	overlead	K askd rev att, Ace asks unblock
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	mud	
In partner's suit	low	
Discards	reverse att(1st), rev count	
Count	reverse	
Signal on partner's lead:	reverse att	
Signal on declarer's lead:	reverse count	
Notes	reverse attitude leads through declarer in the middle game natural suit preference in normal situations	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	4♣ RKCB after 1NT/2NT after M transfer or stayman	
Cue Bids <input checked="" type="checkbox"/>	1st and 2nds up the line	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Non serious 3NT	PODI/PORI
Minorwood	
4♠ RKCB in ♥ with ♥ agreement	
Leaping Michaels	
Blackout	

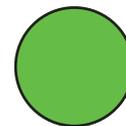
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	147631	Diana Smart
& Names:	541540	Paula McLeish
Basic System:	Standard	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>
1♣	11-19	3+♣	1♥ 11-19 HCP	5+♥
1♦	11-19	3+♦	1♠ 11-19HCP	5+♠
1NT	(14+)15-17		may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses				
2♣	Lavings (asks 5card suit and range), then 3♣ Baron or 3♦ Stayman			
2♦	5+♥	2♠	(5)6+♣	
2♥	5+♠	2NT	(5)6+♦	
other	3any=GF spl in suit bid, 4♣=6+♥, 4♦=6+♠, 4M to play			

2♣	GF, 8/9 playing tricks M
2♦	6+M, 6-10 HCP, or 22-23 bal
2♥	5+♥/(4)5m, 6-10 HCP
2♠	5+♠/(4)5m, 6-10
2NT	20-21 bal
3NT	4 level preempt in either m
other	4♣/4♦ strong preempt ♥/♠ 4NT specific ace ask

2. PRE-ALERTS

support X and XX	Walsh style with < GF
4♣/4♦ strong ♥/♠ preempt (Namyats)	XYZ checkback
inverted minors	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak
Responsive doubles through	4♥	Unusual NT	5/5m's over M, 5M/5Om over m
1NT overcall - immediate	15-18	Immediate cue of minor	5/5 M's wk or stng
1NT overcall - re-opening	11-14 with stopper	Immediate cue of Major	5OM/5m wk or stng
Over weak twos		Over opening threes	
Over opponent's 1NT	2♣=Landy, 2♦=Multi (single M), 2M=5+Mbid/4+m, 2NT m's,		
	3♣/3♦=6+♣/♦, X(weakNT)=pen, X(strong)=pen, X by passed		
	hand=2 suits(not bothM's)		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♦, 6+HCP	2♦ 5+♣, 6-9HCP	3♦ 5+♣, spl in ♦, min GF
1♥ 4+♥, 6+	2♥ 6+♥, 0-5	3♥ 5+♣, spl in ♥, minGF
1♠ 4+♠, 6+	2♠ 6+♠, 0-5	3♠ 5+♣, spl in ♠, minGF
1NT 6-10 HCP	2NT 11-12 HCP, no4M	3NT 4♣, bal12-15, no 4M
2♣ 5+♣, 10+ unbal, 13 bal	3♣ 5+♣, 0-5 HCP	4♣ Minorwood
other 4M to play		
1♦ 1♥ 4+♥, 6+HCP	2♥ 6+♥, 0-5 HCP	3♥ (4)5♦, spl in ♥, minGF
1♠ 4+♠, 6+	2♠ 6+♠, 0-5	3♠ (4)5♦, spl in ♠, minGF
1NT 6-10 HCP	2NT 11-12 HCP, no 4M	3NT 4♦, bal 12-15, no 4M
2♣ 6+♣, 9+ or 4♣ GF	3♣ (4)5+♦, 6-9 HCP	4♣ 5♦, spl in ♣, min GF
2♦ (4)5+♦, 10+ or 13+ bal	3♦ 5+♦, 0-5 HCP	4♦ Minorwood
other 4M to play		
1♥ 1♠ 4+♠, 6+	2♥ 3+(4)♥, 6-9 HCP	3♦ 4+♥, 10-11
1NT 6-11 HCP	2♠ 3♥, 10-12 HCP	3♥ 4+♥, 0-5
2♣ 6+♣, 9+ or 4+♣ GF	2NT 4+♥, GF	3♠ 4+♥, spl in ♠, 10-12
2♦ 6+♦, 9+ or 4+♦ GF	3♣ 4+♥, 6-9 HCP	3NT 3♥, 4333shape, 12-14
other 4♣ and 4♦ splinters 10-12 HCP		
1♠ 1NT 6-11	2♠ 3(4)♠, 6-9 HCP	3♥ 3♠, 10-12
2♣ 6+♣ 9+ or 4+♣ GF	2NT 4+♠, GF	3♠ 4+♠, 0-5
2♦ 6+♦ 9+ or 4+♦ GF	3♣ 4+♠, 6-9	3NT 3♠, 4333shape, 12-14
2♥ 5+♥, GF	3♦ 4+♠, 10-12	4♣ 4+♠, spl in ♣, 10-12
other 4♦, 4+♠, spl in ♦, 10-12		
1NT 3♣ 1♣, 5♦, 3/4M's, GF	3♠ 1♠, 3♥, 4/5m's	4♦ 6+♠
3♦ 1♦, 5♣, 3/4M's, GF	3NT to play	4♥ to play
3♥ 1♥, 3♠, 4/5m's, GF	4♣ 6+♥	4♠ to play
other		
2♣ 2♦ negative or waiting	2NT	3♥ 7+♥, 3-7
2♥ 5+♥, 7+HCP, HHxxx	3♣ 5+♣, as above	3♠ 7+♠, 3-7
2♠ 5+♠, as above	3♦ 5+♦, as above	3NT
other		
2♦ 2♥ pass or correct	3♣ 6+♣, NF	3♠ pass or correct
2♠ as above	3♦ 6+♦, NF	3NT to play
2NT Forcing enquiry	3♥ pass or correct	4♣ asks for trnsf to M
other 4♦ asks partner to bid M, 4M = own suit, ie to play		

Notes

2♥ 2♠ 5+♠, NF	3♦ 3+♥, invite	3NT to play
2NT F enquiry	3♥ not invite	4♣ 6+♣, invite
3♣ pass or correct	3♠ 5+♠, invite in ♠	4♥
other 4♠, to play		
2♠ 2NT F enquiry	3♥ 5+♥, invite in ♥	4♣ 6+♣, invite
3♣ pass or correct	3♠ not invite	4♥ to play
3♦ 3+♠, invite	3NT to play	4♠
other		
2NT 3♣ puppet stayman	3♠ minor stayman	4♦ 6+♠, slam invite
3♦ 5+♥	3NT to play	4♥ 6+♣, slam invite
3♥ 5+♠	4♣ 6+♥, slam invite	4♠ 6+♦, slam invite
other		

9. CONVENTIONS

Unusual NT: either 5/5 both m's weak or strg or other 5/5 m + M weak or strg

4th Suit Forcing One round Game force

NT Checkback Priorities: shape

Defence to 3NT opening

Defence to Opening Twos X with Lebensohl, Leaping Michaels

Multi 2♦ X TO, 2NT 15-18 with stops, 3suit 6+, pass then 2NT m's, lpng michaels

RCO style 2-s

Other 2-s

Defence 1♣ : Wonder bids: X, 1♦ through to 1♠ either 5 in suit or shortage, 1/2 NT m's, to 2♣=M's, 2♦=single M, 2M=5M/5+m

strong 2♣ : 2NT=any 2 suited hand, 3NT and 4NT m's

♣

Over 1NT Interference Lebensohl, swine over X

Lebensohl - other uses After our X of weak 2 and multi 2♦

Take out of 4 level pre-empts 4♣/4♦

4♥ 4♠

10. OTHER NOTES

Passed hand: inverted minors on, fit showing jumps over M's, jump raise in M's invite