

4. BASIC RESPONSES

Jump raises - minors	Preempt	Other:
Jump raises - Majors	Preempt	Other:
Jump shifts after minor opening	2M= 0-5 HCP +6card suit	
Jump shifts after Major opening	3C 7-9 +4cardM supp, 3D 10-12- +4cardMsupp, 3NT=12-14+3card supp.	
Responses to strong 2 suit open.	2C:2D= waiting, 2H,S,3C,3D =nat 5-8 good suit, 2NT= minors 5-8	
Responses to 2NT opening	3C=pupp, 3D/3H=trf, 3S=minors, 3NT=5S+4H	

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, A-Attitude K-Count	Overlead, A-Attitude K-Count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit	count	count
Discards	Low Encourage	Low Encourage
Count	High-Low = Even	High-Low = Even
Signal on partner's lead:	low encourage	low encourage
Signal on declarer's lead:	McKenny	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 exc.C 4♣ Gerber when? After 1NT opening

Slam Notes 5NT=1/3with void, 6 suit=2/4with void in that suit

Cue Bids 1st or 2nd

Asking Bids

7. OTHER CONVENTIONS

2C/2D two-way checkback,	4 suit=GF
Blackout after prtner reverses	Kokish,
Drury by passed hand 2C=9+&3c, 2D=8+&4c	Leaping (&non) Michaels
Cue raise after partner intervenes =3card supp	Exclusion BW
2NT after prtner intervenes= 4 card supp	4SGF

fit showing jumps(single) by passed hand/double jumps =splinter

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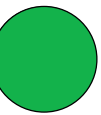
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	27219	Cathryn Herden
& Names:	44482	Judy Mott
Basic System:	Standard	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ HCP, 3+	1♥ 11+ HCP, 5+
1♦ 11+ HCP, 3+	1♠ 11+ HCP, 5+

1NT 15-17 HCP may contain 5 card Major

1NT Responses 2♣ Simple Stayman	Other: includes Smollen
2♦ trf to ♥	2♠ trf to ♣
2♥ trf to ♠	2NT trf to ♦
other 3C=5cardM ask, super accepts for minors	

2♣ GF	
2♦ Weak 2 either M	
2♥ 4♥ + 5+minor, 10-14 HCP	
2♠ 4♠ + 5+minor, 10-14 HCP	
2NT 20-22, (3C + 5card M ask)	3NT Gambling
other 4NT - Ace Ask	

2. PRE-ALERTS

Inverted m, Bergen raises, 1M:2NT=Jacoby	Transfer bids over interference of our 1NT
Aspro 2M openings	
2C/2D checkback	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak,
Responsive doubles through	2♠	Unusual NT	lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	both majors 5/5
1NT overcall - re-opening	11-14, with Stayman	Immediate cue of Major	other Major + a minor 5/5
Over weak twos	X=TO (Lebensohl)	Over opening threes	X=TO
Over opponent's 1NT	2C=both M, 2D=long M, 2♥/2♠=nat +minor, 2NT =minors		
1NT(weak):X=penalty			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+,5+HCP	2♦ 5+♣, invitational	3♦ splinter
1♥ 4+,5+HCP	2♥ 6+, weak	3♥ splinter
1♠ 4+,5+HCP	2♠ 6+, weak	3♠ splinter
1NT nat, about 5-10 HCP	2NT Bal, 11-12HCP	3NT 13-15, to play
2♣ 5+, 12+HCP	3♣ 5+,weak, unbal	4♣ weak
other		
1♦ 1♥ 4+,5+HCP	2♥ 6+, weak	3♥ splinter
1♠ 4+,5+HCP	2♠ 6+, weak	3♠ splinter
1NT nat, about 5-10 HCP	2NT Bal, 11-12HCP	3NT 13-15, to play
2♣ 5 (4) +, 10+ HCP	3♣ 5+♦, invitational	4♣ splinter
2♦ 5+, 12+HCP	3♦ 5+,weak, unbal	4♦ weak
other		
1♥ 1♠ 4+,5+HCP	2♥ 3♥, 6-9HCP	3♦ 4+ ♥, 10-12HCP
1NT nat, about 5-10 HCP	2♠ 3♥, 10+,HCP	3♥ 4+ ♥, 0-6HCP
2♣ 5 (4) +, 10+ HCP	2NT GF, 4+♥	3♠ splinter
2♦ 5 +, 10+ HCP	3♣ 4+ ♥, 6-9HCP	3NT 3 ♥, 12-14 HCP, Bal
other		
1♠ 1NT nat, about 5-10 HCP	2♠ 3♠, 6-9	3♥ 3♠,10-12HCP
2♣ 5 (4) +, 10+ HCP	2NT GF, 4+♠	3♠ 4+ ♠, 0-6HCP
2♦ 5 +, 10+ HCP	3♣ 4+ ♠, 6-9HCP	3NT 3 ♠, 12-14 HCP, Bal
2♥ 5 +, 10+ HCP	3♦ 4+ ♠,10-12HCP	4♣ splinter
other		
1NT 3♣ Puppet stayman	3♠ singleton♠, GF	4♦ transfer to ♥
3♦ minor stayman	3NT to play	4♥ Transfer to♠
3♥ singleton ♥,GF	4♣ gerber	4♠ Slam forcing Baron
other 4NT = Quantative		
2♣ 2♦ 0-4 or 9+ HCP	2NT 5-8 minors	3♥ 5-8, 6+ very good suit
2♥ 5-8HCP good suit	3♣ 5-8HCP good suit	3♠ 5-8, 6+ very good suit
2♠ 5-8HCP good suit	3♦ 5-8HCP good suit	3NT
other		
2♦ 2♥ pass or correct	3♣ to play	3♠ pass or correct
2♠ pass or correct	3♦ to play	3NT to play
2NT enquiry	3♥ pass or correct	4♣ ask for tranfer to O suit
other		

Notes

2♥ 2♠ invitational, 5+♠	3♦ to play	3NT to play
2NT enquiry	3♥ invitational if max	4♣ pass or correct
3♣ pass or correct	3♠ nat and GF	4♥ to play
other 4 ♠ to play		
2♠ 2NT enquiry	3♥ invitational, 5+♥	4♣ pass or correct
3♣ pass or correct	3♠ invitational if max	4♥ to play
3♦ to play	3NT to play	4♠ to play
other		
2NT 3♣ Puppet stayman	3♠ Minor stayman	4♦ Nat, Slam interest,
3♦ transfer to ♥	3NT 5♠ and 4♥	4♥ to pjoylay
3♥ itrasfer to ♠	4♣ Nat, Slam interest,	4♠ to play
other 4 NT invitational Baron		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round

Game force

NT Checkback Priorities: 2C= forces 2D =invitational, 2D=GF

Defence to 3NT opening x=strong, 4C/4D majors better H/S

Defence to Opening Twos

Multi 2♦ x=12+&3+D, 2 NT = strong 2 suits

RCO style 2-s x = 15+ HCP, 2NT = 15-18 Bal

Other 2-s if natural , x is t/o

Defence 1♣ : X= majors, 1NT = minors , others natural

to

strong 2♣ : x+t/o, other natural overcall

♣

Over 1NT Interference transfer bids

Lebensohl - other uses take out of weak 2M openings

Take out of 4 level pre-empts

4♣/4♦ x

4♥ x

4♠ 4NT, (x= values penalty orientated)

10. OTHER NOTES

If oppo bids over our 2♣ opening : Pass= 0-4HCP, X=5-8 HCP, bid + 9+HCP

Bergin raises on over an intervening X, but not over a bid

1 NT : (X) : 2♣= system on, XX forces 2♣, all other bids are transfers