

4. BASIC RESPONSES

Jump raises - minors	Preemptive if opener is in 1st/2nd seat; limit by a passed hand
Jump raises - Majors	Preemptive
Jump shifts after minor opening	2M=NAT<6pts. 1st/2nd seats: 1♣-2♦ & 1♦-3♣ = 5+ card supp INV
Jump shifts after Major opening	1st/2nd seat: 3♣/3♦=Bergen 1♥-2♠ & 1♠-3♥ = 3 card supp INV
Responses to strong 2 suit open.	2♦= Waiting, 2♥=2nd negative, Others natural +ve; 2NT=minors
Responses to 2NT opening	3♣=Puppet stayman, 3♦/3♥=TRF, 3♠=Minor suit stayman

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	Same plus Internal sequences
Four or more with an honour	4th	
From 4 small	2nd	2nd
From 3 cards (no honour)	3rd in Partner's suit, MUD other	Top but 3rd in partner's suit
In partner's suit	Att if support otherwise 3rd	
Discards	Low encourage	
Count	Low-High = Even	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Reverse Count if appropriate	
Notes	Suit preference if shortage in dummy	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? Return to Trumpsuit no Q

Slam Notes No Minorwood

Cue Bids 1st or 2nd
 Asking Bids King ask, trump suit=no, cheapest king then next bid asks for that king

7. OTHER CONVENTIONS

2 way c/back over 1NT/3♣ over 2NT rebid	Leaping Michaels over 2 lvl pre-empts/3♣
Retransfers	1NT-(X)- 2suit= system on Stayman etc.
M s/accepts (3M=min +4, 2NT=max +4)	1NT-(X)-XX=bid 2♣. Will P/C to ♦
Minor(♦s only) super accept over 2NT = 3♣	Support Xs & XXs to 2 level
Drury, (2♣=3+M), rebid of 2M=no interest	Cue raises, 2NT raise by advancer

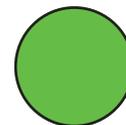
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1♦-1M-2M-2NT=F1, 3NT=Choice of contract
 Opener's change of suit F1 i.e. 1♦-1♥-1♠ or 1♦-1♠-2♣=F1
 Lebensohl; Exclusion Blackwood
 When KC resp=0/3 or 1/4, a jump asks for 2nd rnd ctl

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	264997	Pele Rankin
& Names:	163910	Anita Curtis
Basic System:	2 over 1	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ HCP, 3+♣	1♥ 11+ HCP 5+♥
1♦ 11+ HCP, 3+♦	1♠ 11+ HCP 5+♠
1NT 15-17 Balanced	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Simple Stayman
 2♦ TRF ♥ 2♠ Range Probe or ♣'s
 2♥ TRF ♠ 2NT TRF ♦ (3♣=superaccept)
 other Smolen: 1NT-2♣; 2♦ - 3M=4M/5oM. 4♣=TRF ♥, 4♦=TRF ♠ (also over 2NT)

2♣ 23+ BAL or any GF	3NT AKQxxxx ♣ or ♦ no outside A or K
2♦ 6 card ♦, 5-9(10)	
2♥ 6 card ♥, 5-9(10)	
2♠ 6 card ♠, 5-9(10)	
2NT 20-22 Bal	

2. PRE-ALERTS

1NT/2NT opening - 4♣/4♦ TRF to 4♥/4♠ 3rd/4th seat 1M - 2♣=9-11 3+M (Drury)
 1m-2m= usually GF 1st/2nd seat with steps 2♣ - 2♥ = Double negative

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	weak
Responsive doubles through	4♠	Unusual NT	5/5 Lower 2 unbid suits unlimited
1NT overcall - immediate	15-18 BAL	Immediate cue of minor	5/5 ♥/♠ unlimited
1NT overcall - re-opening	11-14 BAL	Immediate cue of Major	5/5 oM/m unlimited
Over weak twos	2NT 15-18, XXX with Leb.	Over opening threes	T/O X
Over opponent's 1NT	X of strong NT= s/s minor; 2♣=Majors, 2♦= single suited major, 2M= 5Major and 4+minor, 2NT= ♣/♦ 5/5, 3 level =PRE, X of weak NT = PEN		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 5+ HCP, 4+♦	2♦ INV 5+♣	3♦ SPL
1♥ 5+ HCP, 4+♥	2♥ weak 6+♥	3♥ SPL
1♠ 5+ HCP, 4+♠	2♠ weak 6+♠	3♠ SPL
1NT 8-10 HCP, denies 4♦	2NT NAT, INV 11-12	3NT 13-15 HCP, bal no 4M
2♣ GF 5+♣ no major	3♣ weak 5+♣	4♣ Pre-emptive
other 1♣ - 1M, 4♣=4M + Good 6♣. 1♣-1M, 2NT=18-19 bal		
1♦ 1♥ 5+ HCP, 4+♥	2♥ weak 6+♥	3♥ SPL
1♠ 5+ HCP, 4+♠	2♠ weak 6+♠	3♠ SPL
1NT 6-10 HCP	2NT NAT, INV 11-12	3NT 13-15 HCP, bal no 4M
2♣ GF 5+(4)♣	3♣ INV 5+♦	4♣ SPL
2♦ GF 5+♦ no major	3♦ weak 5+♦	4♦ Pre-emptive
other 1♦ - 1M, 4♦=4M + Good 6♦. 1♦-1M, 2NT=18-19 bal		
1♥ 1♠ 5+HCP, 4+♠	2♥ Simple raise	3♦ 10-(12) 4+♥/SPL 3rd/4th
1NT 5-11 HCP	2♠ INV 3♥/SPL 3rd/4th	3♥ weak 4+♥
2♣ GF 4+♣s/Drury 3rd/4th	2NT GF 4+♥	3♠ SPL
2♦ GF 4+♦	3♣ 6-9 4+♥/SPL 3rd/4th	3NT (12)-15 HCP, 33(34)
other 4♣/4♦=SPL		
1♠ 1NT 5-11HCP	2♠ Simple raise	3♥ INV 3♠/SPL 3rd/4th
2♣ GF ♣s/BAL/Drury 3rd/4th	2NT GF 4+♠	3♠ weak 4+♠
2♦ GF, 5+♦	3♣ 6-9, 4+♠/SPL 3rd/4th	3NT (12)-15 HCP, 33(34)
2♥ GF, 5+♥	3♦ 10-(12) 4+♠/SPL 3rd/4th	4♣ SPL
other 4♦/4♥=SPL		
1NT 3♣ Puppet Stayman	3♠ 13(5/4)	4♦ TRF ♠
3♦ 5/5 ♣/♦ GF	3NT To play	4♥ To play
3♥ 31(4/5)	4♣ TRF ♥	4♠ To play
other System on over any X and 2♣ overcall (2♣-X=Stayman, etc)		
2♣ 2♦ Waiting	2NT 5/5 minors, +ve	3♥
2♥ 2nd Neg, 2Q/4J=Max	3♣ NAT, +ve, 2/3 honours	3♠
2♠ NAT, +ve, 2/3 honours	3♦ NAT, +ve, 2/3 honours	3NT
other		
2♦ 2♥ NAT F1	3♣ NAT F1	3♠
2♠ NAT F1	3♦ To play	3NT To play
2NT Shortage enq; nat resp	3♥	4♣
other		

Notes 1M (2y) Cue raises 3 card raise; 2NT = 4 card INV+ raise

When oppo have shown 2 suited overcall: cue bid of lower=limit raise; higher=5+ OM F1

1m (1y) 1M = 4 card suit

2♥ 2♠ NAT F1	3♦ NAT F1	3NT To play
2NT Shortage enq; nat resp	3♥ To play	4♣
3♣ NAT F1	3♠	4♥ To play
other		
2♠ 2NT Shortage enq; nat resp	3♥ NAT F1	4♣
3♣ NAT F1	3♠ To play	4♥ To play
3♦ NAT F1	3NT To play	4♠ To play
other		
2NT 3♣ Puppet Stayman	3♠ Minor suit stayman	4♦ TRF ♠, 4♥=Interest
3♦ TRF ♥; 3♠=3♥, 4+♥=4♥	3NT To play	4♥ TRF ♣; 5♣ To play
3♥ TRF ♠ 3NT=3♠, 4♠=4+♠	4♣ TRF ♥, 4♦=Interest	4♠ TRF ♦; 5♦ To play
other Afer 4M TRF completed, KC responses 4NT		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣=puppet to 2♦ then INV, 2♦=GF, 2NT=Puppet to 3♣

Defence to 3NT opening 4♣/♦ = T/O shortage in that suit

Defence to Opening Twos 2NT=15-18 BAL, Michaels; Leaping Michaels over 2 level PRE

Multi 2♦ XXX in 2nd seat. 1st X=13+. Lebensohl (even if opener corrects to 2♠)

RCO style 2-s XXX in 2nd seat. 1st X=13+. Lebensohl (even if opener corrects to 2y)

Other 2-s Ditto. Partner of X may have weak minor so 2NT is still Lebensohl

Defence 1♣ : X = Majors; 1NT = minors

to

strong 2♣ : X = Majors; 2NT = minors

♣

Over 1NT Interference Lebensohl - X=T/O of anchor suit otherwise XXX

Lebensohl - other uses After double of a weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X, 4nt minors 4♠ X, 4NT=2 places to play

10. OTHER NOTES

1♣ -1♥; -1NT- 2♠ = INV 4/4. 1♣ -1♥; -1NT - 2♣; - 2♦ - 2♠ = INV 5♥/4♠

1♣/1♦ - 1♥/♠; - 2NT - 3♣ = checkback. Checkback on over 1 level interference.

Jacoby Rebid: Steps to show range, then step again to ask for shortage

Inverted minor FG- Rebid: Steps to show range, then step again to ask for shortage

1M - 1NT; 2NT = FG 5/4 or S/suited. 3♣ Enq - 3M s/suit, other 4 card suit (3NT=♣)

Blackout (over Reverse): Rebid of Major=5+ F1, 4th suit or 2NT - cheaper is weak

2NT raise of M by advancer + 4 card SUPP INV+ if responder BIDS; if PASS 2NT = NAT