

## 4. BASIC RESPONSES

|                                  |  |
|----------------------------------|--|
| Jump raises - minors             | 6-9  |
| Jump raises - Majors             | 0-6  |
| Jump shifts after minor opening  | 2M: natural, weak at 2 level, 1♣ 2♦, 1♦ 3♣ INV raise |
| Jump shifts after Major opening  | oM: 3cd INV raise, 3m bergen raise                   |
| Responses to strong 2 suit open. | 2♦ waiting, suits natural                            |
| Responses to 2NT opening         | 3♣ = simple stayman                                  |

## 5. PLAY CONVENTIONS

Show priorities

|                                   | Versus Suit (or both)   | Versus NoTrump (if different)   |
|-----------------------------------|---|---------------------------------|
| <b>Leads</b> Sequences:           | Overlead  | Overlead, underlead for unblock |
| Four or more with an honour       | 4th   |                                 |
| From 4 small                      | 2nd   |                                 |
| From 3 cards (no honour)          | MUD   | top or MUD                      |
| In partner's suit                 | att if raised, otherwise as above   |                                 |
| <b>Discards</b>                   | low encourage   |                                 |
| <b>Count</b>                      | reverse original count  |                                 |
| <b>Signal</b> on partner's lead:  | low encourage   |                                 |
| <b>Signal</b> on declarer's lead: | reverse original count  |                                 |
| <b>Notes</b>                      | suit pref: in trumps, if singleton or void in dummy, if suit is dead, when giving ruff<br>K for count if at 5 level or higher, or after a pre-emptor becomes declarer |                                 |

## 6. SLAM CONVENTIONS

|  |  |  |
|--|--|--|
| 4NT: Blackwood <input checked="" type="checkbox"/> | RKCB 1430  | 4♣ Gerber <input type="checkbox"/> when? |
| <b>Slam Notes</b>                                  | 5NT king ask: bid the K you have with 1, bid K you don't have with 2 |  |
| Cue Bids <input checked="" type="checkbox"/>       | 1st or 2nd   |  |
| Asking Bids <input type="checkbox"/>               |  |  |

## 7. OTHER CONVENTIONS

|  |   |
|--|---|
| 1X 1Y 1Z: unbal 5/4 or 4441              | support X and XXs                             |
| FSJ in comp & as PH (not after 1M X)     | Blackout: rebid of resp suit 5cd any strength |
| Non serious 3S/ 3NT                      | Help suit trials after 1M:2M                  |
| Exclusion / mini keycard (0 1 1.5 2 2.5) | two way checkback                             |
| Last Train                               | Drury   |

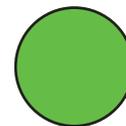
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AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

|  |                 |  |
|--|-----------------|--|
| ABF Nos.                               | 736465          | Susan Humphries  |
| & Names:                               | 720569          | Jessica Brake  |
| Basic System:                          | 2/1             |  |
| Brown Sticker <input type="checkbox"/> | Classification: | Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

|     |            |  |         |
|-----|------------|--|---------|
| 1♣  | 2+, 11+    | 1♥   | 5+, 11+ |
| 1♦  | 4+, 11+    | 1♠   | 5+, 11+ |
| 1NT | (14) 15-17 | may contain 5 card Major <input checked="" type="checkbox"/> |         |

|                      |                                      |                      |
|----------------------|--------------------------------------|----------------------|
| <b>1NT Responses</b> | 2♣                                   | Simple Stayman       |
| 2♦                   | TRF ♥                                | 2♠ range probe or ♣  |
| 2♥                   | TRF ♠                                | 2NT ♦ or weak both m |
| other                | 2NT super accept, re transfer into M |                      |

|       |                                 |                       |
|-------|---------------------------------|-----------------------|
| 2♣    | 22+ bal or GF                   |                       |
| 2♦    | (5) 6+, <opening                | 2NT asks for shortage |
| 2♥    | (5) 6+, <opening                | 2NT asks for shortage |
| 2♠    | (5) 6+, <opening                | 2NT asks for shortage |
| 2NT   | 20-21, then 3♣ = simple stayman | 3NT gambling          |
| other |                                 |                       |

## 2. PRE-ALERTS

|                                |  |
|--------------------------------|--|
| preempt then 4♣ = mini keycard |  |
| leaping michaels               |  |

## 3. COMPETITIVE BIDS / OVERCALLS

|   |   |                        |                               |
|---|---|------------------------|-------------------------------|
| Negative doubles through                              | 4♥  | Jump overcalls         | weak                          |
| Responsive doubles through                            | 4♥  | Unusual NT             | 5+/5+ lowest unbid suits, 10+ |
| 1NT overcall - immediate                              | 15-18   | Immediate cue of minor | 5+/5+ MM, 10+                 |
| 1NT overcall - re-opening                             | 11-14(m) 14-16(M)                                   | Immediate cue of Major | 5+/5+ oM/m, 10+               |
| Over weak twos  | X: T/O then lebensohl                               | Over opening threes    | X: T/O;                       |
| Over opponent's 1NT                                   | 2♣: MM; 2♦: single suit M; 2M: 5M + m; 2NT = minors |                        |                               |
| X = values/penalties, next X takeout, third X penalty |   |                        |                               |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

|  |                     |                         |
|--|---------------------|-------------------------|
| 1♣ 1♦ 3+♦, 6+ /no M 6-10bal  | 2♦ 5+♣, 10-12       | 3♦ SPL, 15+ HCP         |
| 1♥ 4+♥, 6+   | 2♥ 6+♥, 4-7         | 3♥ SPL, 15+ HCP         |
| 1♠ 4+♠, 6+   | 2♠ 6+♠, 4-7         | 3♠ SPL, 15+ HCP         |
| 1NT (10) 11 - 12, no 4cd M   | 2NT 16+ Bal (4)     | 3NT 13-15, no 4cd M     |
| 2♣ 5+♣, 12+, usu no M  | 3♣ 5+♣, 6-9         | 4♣ preemptive           |
| other 4♥/4♠ to play; 1♣ 2♣ continuations same as Jacoby (Swap 2NT and 2♥)    |                     |                         |
| 1♦ 1♥ 4+♥, 6+  | 2♥ 6+♥, 4-7         | 3♥ SPL, 15+ HCP         |
| 1♠ 4+♠, 6+   | 2♠ 6+♠, 4-7         | 3♠ SPL, 15+ HCP         |
| 1NT 6-10, no 4cd M   | 2NT 10-12, no 4cd M | 3NT 12-15, no 4cd M     |
| 2♣ 4+♣, 12+  | 3♣ 5+♦, 10-12       | 4♣ SPL 15+ HCP          |
| 2♦ 4(5)♦, GF, usu no M   | 3♦ 5+♦, 6-9         | 4♦ preemptive           |
| other 4♥/4♠ to play; 1♦ 2♦ continuations same as Jacoby (Swap 2NT and 2♠)    |                     |                         |
| 1♥ 1♠ 4+♠, 6+  | 2♥ 3(4)♥, 6-9       | 3♦ 4+♥, 10-12           |
| 1NT 5-11   | 2♠ 6+♠, 4-7         | 3♥ 4+♥, 0-6             |
| 2♣ 4+♣, 12+  | 2NT 4+♥, 12+ (1)    | 3♠ SPL 9-12             |
| 2♦ 4+♦, 12+  | 3♣ 4+♥, 6-9         | 3NT 4333 shape, 12-15   |
| other 4S and 5m to play, 4m = SPL 9-12                                       |                     |                         |
| 1♠ 1NT 5-11  | 2♠ 3(4)♠, 6-9       | 3♥ 3c♠ 10-12            |
| 2♣ 4+♣, 12+  | 2NT 4+♠, 12+ (1)    | 3♠ 4+♠, 0-6             |
| 2♦ 4+♦, 12+  | 3♣ 4+♠, 6-9         | 3NT Heart splinter 9-12 |
| 2♥ 5+♥, 12+  | 3♦ 4+♠, 10-11       | 4♣ SPL 9-12             |
| other 4♥ and 5m to play  |                     |                         |
| 1NT 3♣ puppet stayman  | 3♠ 3♥ 0-1♠ GF       | 4♦ trf to ♠             |
| 3♦ 5+♣ & 5+♦, GF   | 3NT to play         | 4♥ to play              |
| 3♥ 3♠ 0-1♥ GF  | 4♣ trf to ♥         | 4♠ to play              |
| other  |                     |                         |
| 2♣ 2♦ waiting  | 2NT                 | 3♥                      |
| 2♥ 7+, suit quality  | 3♣ 7+, suit quality | 3♠                      |
| 2♠ 7+, suit quality  | 3♦ 7+, suit quality | 3NT                     |
| other 2♣ 2♦ 2NT: 22-23 2♣ 2♦ 2♥ 2♠ 2NT: 24+                                  |                     |                         |
| 2♦ 2♥ Nat, F1  | 3♣ Nat, F1          | 3♠                      |
| 2♠ Nat, F1   | 3♦ to play          | 3NT to play             |
| 2NT shortage inquiry   | 3♥                  | 4♣ mini keycard         |
| other 4M to play; 2NT resp: 3♣, 3♥, 3♠ spl, non-min; 3♦ min; 3NT max, no spl |                     |                         |

**Notes** 1m 1M 2M: 3 or 4 cd raise; 2NT = GF inquiry

(1)1M 2NT... 3♣: min; 3♦,3♥,3♠,3NT: non min no spl, spl low, mid, high; 2NT 3♣ 3♦: inq

(4) 1C 2NT... 3C: 13+ (3D 18+), 3D: 10-12 Unbal, 3M/NT 11-12 Nat

|  |                       |                       |
|--|-----------------------|-----------------------|
| 2♥ 2♠ Nat, F1                          | 3♦ Nat, F1            | 3NT to play           |
| 2NT inquiry                            | 3♥ to play            | 4♣ mini keycard       |
| 3♣ Nat, F1                             | 3♠                    | 4♥ to play            |
| other 4♠: to play; 2NT resp as sor 2♦  |                       |                       |
| 2♠ 2NT inquiry                         | 3♥ Nat, F1            | 4♣ mini keycard       |
| 3♣ Nat, F1                             | 3♠ to play            | 4♥ to play            |
| 3♦ Nat, F1                             | 3NT to play           | 4♠ to play            |
| other 2NT resp as sor 2♦               |                       |                       |
| 2NT 3♣ simple stayman                  | 3♠ minor suit stayman | 4♦ trf ♠              |
| 3♦ trf ♥                               | 3NT to play           | 4♥ trf ♣ slam try (2) |
| 3♥ trf ♠                               | 4♣ trf ♥              | 4♠ trf ♦ slam try (2) |
| other 2NT 3♠ 4♥ KCB ♣; 2NT 3♠ 4♠ KCB ♦ |                       |                       |

## 9. CONVENTIONS

**Unusual NT:** lower two unbid suits

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: 2♣ trf ♦: to play or INV; 2♦: ART FG

**Defence to 3NT opening** three doubles

**Defence to Opening Twos** X = 13-15 bal, 2NT = 16-18

Multi 2♦ three doubles ; Lebensohl

RCO style 2-s three doubles ; Lebensohl

Other 2-s

**Defence** 1♣ : X majors, NT minors

**to** pass then bid = very strong, immediate bid = competitive

**strong** 2♣ : as above

**1♣ / 2♣**

**Over 1NT Interference** (X=T/O) sys on; (X=pen): XX = blood, bid = natural, pass = 2 pl

**Lebensohl - other uses** after 1NT and weak 2s; 1m (2X jump) (3)

**Take out of 4 level pre-empts** 4♣/4♦ x T/O; 4NT: two places to play

4♥ x T/O; 4NT: two places to play 4♠ x penalty, 4NT=t/o

## 10. OTHER NOTES

(2) 2NT 4♥: 4♠ KCB; 4NT, 5♣ to play; 2NT 4♠: 4NT, 5♦ to play, 5♣ KCB

(3) 1NT (2X) 2NT 3C: 3Y wk (or inv); 3X stayman, no stopper; 3NT stay,am, stopper

1NT (2X) 3X: stopper ask

4/4 in minors, usually open 1♦; 1♣ 1♦ 1♥ 1♠ :Nat F1; 1♣ 1♦ 1♥ 2♠: 4SF

In competition, conventions off except after a) 1M (X), b) 1NT (X=art) c) 2♣/2♦ checkback

1m (X) 2m: simple raise; 1m (X) 3m: pre-empt

1X 1Y 2NT 3♣ checkback