4. BASIC RESPONSES Jump raises - minors (0)3-5HCP 5+ support Jump raises - Majors (0)3-5HCP 4+ support Natural, weak at 2 level. 1♦-3♣ nat inv 1♣-2♦ invite or better Jump shifts after minor opening 3♠: 6-9 4+ major, 3♦:10-11 4+ major 1♠-3♥: 10-11 3 card support Jump shifts after Major opening Responses to strong 2 suit open. Responses to 2NT opening 3♣ 5 card major ask, 3♦ and 3♥ transfers 3♠ minors **5. PLAY CONVENTIONS Show priorities** Versus Suit (or both) Versus NoTrump (if different) Sequences: Overlead except K for count Leads Four or more with an honour 3rd highest 4th highest 3rd highest 2nd highest From 4 small 3rd highest Middle From 3 cards (no honour) In partner's suit Ssx, Xx, xXx, Hx Discards Low enourage McKenney Count Reverse Low encourage **Signal** on partner's lead: Signal on declarer's lead: Reverse count Notes Natural count switches against suit contracts Reverse attitude switches against NT 6. SLAM CONVENTIONS **RKCB 1430** 4NT: Blackwood 4♣ Gerber when? Never **Slam Notes** Cue Bids X Asking Bids X 7. OTHER CONVENTIONS Smolen Puppet staymen Exclusion (01122) Kokish Jacoby Texas transfers **OGUST** Drury www.abf.com.au PDF Form Rev. 17D23 by RoL MyRev. Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD											
ABF Nos. 726338 Francesca McG	irath										
& Names: 923575 Renee Cooper											
Basic System: Standard 2/1 transfers over 1♣											
Brown Sticker Classification: Green	X Blue Red Yellow										
1. OPENING BIDS											
Describe strength, minimum length, or specific meaning Canape											
1♣ 2+♣	1♥ 5+♥										
1♦ 4+♦	1♠ 5+♠										
1NT (14)15-17HCP	may contain 5 card Major										
1NT Responses 2♣ Simple Stayman											
2♦ Transfer 2♥	2♠ Transfer 3♣										
2♥ Transfer 2♠	2NT Transfer 3♦										
other											
24 20-21 BAL or GF any											
2♦ (0)3-7 HCP (5)6 ♠ or ♥											
2♥ 8-10HCP 6♥											
2♠ 8-10HP 6♠											
2NT 22-24HCP BAL	3NT Gambling										
other											
2. PRE-	-ALERTS										
Splinters											
3. COMPETITIVE BIDS / OVERCALLS											
Negative doubles through 4♥ Jump overcalls	Obstructive										
Responsive doubles through 4♥ Unusual NT	5,5 lowest unbid suits										
1NT overcall - immediate 15-18HCP Imm	nediate cue of minor Michaels (5/5M)										
1NT overcall - re-opening 11-14HCP Imm	nediate cue of Major 5+5+OM and minor										
Over weak twos x takeout, natural bids	Over opening threes x=takeout										
Over opponent's 1NT 2♣: majors, 2♦: single suited major, 2H: ♥ and minor, 2S:♠ and minor											

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

Describe strength, minimum length, or specific meaning									
1♣ 1♦	4+♥ 6+HCP	2	10+ (5)6+ ♣	3	GF 13-15				
1♥	4+♠ 6+HCP	2	(0)3-7HCP 6+♥	3 Y	splinter				
1♠	No major "catch all"	2	(0)3-7HCP 6+ ♠	3♠	splinter				
1NT	(10)11-12HCP	2NT	16+BAL	3NT	(12)13-15				
2♣	0-5 or GF with ◆	3♣	(0)3-5HCP 5+♣	4	Optional RKCD				
other									
1♦ 1♥	4+♥ 6+ HCP	2	(0)3-7HCP 6+♥	3 💙	splinter				
1♠	4+♠ 6+ HCP	2	(0)3-7HCP 6+♠	3 ♠	splinter				
1NT	6-10HCP	2NT	(10)11-12HCP	3NT	(12)13-15				
2♣	GF	3♣	Nat, inv	4 ♣	splinter				
2	10+HCP (4)5+◆	3	(0)3-5HCP 5+◆	4	Optional RKD				
other									
1♥ 1♠	4+♠ 6+HCP	2	6-9HCP 3♥	3	10-11HCP 4♥				
1NT	6-11HCP	2	10-11HCP 3♥	3 Y	(0)3-5HCP 4+♥				
2♣	GF	2NT	4+♥ GF	3♠	splinter				
2	GF 4+ ♦	3 ♣	6-9HCP 4♥	3NT	to play				
other									
1 ♠ 1NT	6-11HCP	2	6-9HCP 3 ♠	3	10-11HCP 3♠				
2♣	GF	2NT	4+ ♠ GF	3♠	(0)P-5HCP 4♠				
2	GF 4+ ♦	3♣	6-9HCP 4 ♠	3NT	to play				
2♥	GF 5+♥	3◆	10-11HCP 4♠	4♣	splinter				
other									
1NT 3♣	5 card major ask	3	0-1♠ 3♥	4	TRF ♠				
3◆	Slam try minors	3NT	Play	4	Play				
3♥	0-1♥ 3♠	4	TRF ♥	4	Play				
other									
2♣ 2♦	waiting	2NT	Minors 5+/5+	3 💙					
2	To play if 20-21BAL	3 -		3 ♠					
2♠	To play if 20-21BAL	3◆		3NT					
other									
2♦ 2♥	Pass or correct	3 -	Nat, non-forcing	3	Pass or correct				
2♠	Pass or correct		Nat, forcing	3NT	Play				
2NT	Forcing enquiry, ogust		Pass or correct	4	TRF to major				
other					·				
Notos	-								

Notes

2♥ 2♠	5+♠ focing		3	5+♦ forcir	ng	3NT	Play	
2NT	Forcing end	quiry, ogust	3♥	Play		4♣	Play	
3♣	5+& forcing)	3 ♠	Play		4♥	Play	
other								
2 ♠ 2NT	Forcing end	quiry, ogust	3 Y	5+♥ forcir	ng	4♣	Play	
	5+♣ forcing		3 ♠	Play		4	Play	
3	5+♦ forcing		3NT	Play		4	Play	
other								
_	5 card majo	or ask		Minors		• •	TRF 4♠	
	TRF 🗡			Play			Play	
	TRF ♠		4	TRF 4♥		4	Play	
other								
		9	<u>. C</u>	ONVE	NTIONS			
Jnusual I	NT: Lowe	st 2 unbid s	uits					
4th Suit I	orcing	One round						Game force X
NT Chec	kback X	Priorities:	2♣	transfer to	♦ , 2 ♦ GF			
Defence	to 3NT oper	ning						
Defence	to Opening	Twos X=	16+ F	HCP, all bid	ds natural, 2N	T: (1	5)16-18H	ICP
Multi 2	1st do	ouble 16+, 2	nd t/	o, 3rd pena	alties			
RCO style	e 2-s							
Other 2-s								
Defence								
to								
strong								
1 % / 2 %								
	Interferenc	•						
	hl - other u							
				4♣/4 ♠	t/o			
	of 4 level p	re-empts		1 1 7 1 4				
4 ♥ t	/0				Penalties			
		1	0. C	THER	NOTES			