

4. BASIC RESPONSES

Jump raises - minors	1♦ - 3♦ = 5+♦ and 16+ HCP
Jump raises - Majors	Weak distributional raise
Jump shifts after minor opening	1♦ - 2♥/2♠/3♣/3♦ = natural 16+HCP
Jump shifts after Major opening	3♣: 16+ points, 5+ clubs 3♦: Distributional invitational raise
Responses to strong 2 suit open.	
Responses to 2NT opening	3♣/3♦ & 3NT to play, 3♥/3♠ = Natural 1RF, 4♣/4♦ = Minor RKCB

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, A-Attitude K-Count	Overlead, A-Attitude K-Count
Four or more with an honour	3rd/5th	Attitude leads against NT see 2#
From 4 small	2nd highest	Usually highest card
From 3 cards (no honour)	Middle	Usually highest card
In partner's suit	If supported 3rd and 5th	
Discards	Odd/Even, see 1#	Odd/Even, see 1#
Count	High-Low = Even	High-Low = Even
Signal on partner's lead:	Low Encourage (but count on K)	
Signal on declarer's lead:	Natural count (optional)	
Notes 1# Odd encourage, Even McKenney, 6 = No clear preference		
2# Attitude leads against NT, small = good suit, high = bad or short suit		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 3014 4♣ Gerber when?

Slam Notes

Cue Bids After we have agreed a suit in GF sequence, 1st round control up the line

Asking Bids See below, 3NT opening is Ace Ask

7. OTHER CONVENTIONS

1♣ - 1♥ - 2♥ Trump Ask (Gamma Ask)	1♣ - 1♦ - 2NT (or similar) - 3♣ = Baron
1♣ - 1♠ - 2♠ Trump Ask (Gamma Ask)	1♦ - 1♥ - 1NT - 2♣ Checkback Stayman
Followed by control ask in new suit	1♦ - 1♠ - 1NT - 2♣ Checkback Stayman
1♣ - 1♦ - 1♥ = 19+ HCP artificial	Attitude leads against NT
1♣ - 1♦ - 1♥ - 2♣, 2♦, 2♥, 2♠ = Transfers	

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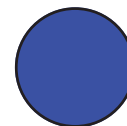
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2♣ - 2NT = puppet to 3♣ Weak with club support
OR weak with long ♦ OR strong 5/5 in 2 suits (not clubs)
Transfer bids after our 1NT is doubled
Cue raises



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	121797	Stella Steer
& Names:	121789	Jay Steer
Basic System:	PRECISION	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ STRONG, 16+ HCP, artificial	1♥ 10-15 HCP	5+♥
1♦ 11-15 HCP 0+♦	1♠ 10-15 HCP	5+♠
1NT BALANCED, 13-15 1st, 2nd, 14-15 3rd, 4th; occ 5422	may contain 5 card Major <input type="checkbox"/>	

1NT Responses 2♣ Simple Stayman

2♦ Transfer ♥	2♠ Transfer ♣
2♥ Transfer ♠	2NT Transfer ♦
other 3♣, 3♦, 3♥, 3♠ = Natural slam interest	

2♣ 10-15 HCP 6+♣
2♦ 5+♥ / 5+♠, 7 or less losers, forcing
2♥ Natural weak two in ♥ 6-10 HCP, 6+♥
2♠ Natural weak two in ♠ 6-10 HCP, 6+♠
2NT 5+♣ / 5+♦, 7 or less losers, oth. options
3NT Ace asking, Strong sing suiter w/o void
other

2. PRE-ALERTS

Negative free bids at the 2 level	2♦ = 5/5 in Majors	2NT = 5/5 in Minors
1♣ - 1♦ - 1♥ = 19+ HCP artificial	1♥ - 1♠ 5+ spades	
2♣ always 6+♣, 1♦ open may have no ♦	3NT opening, Ace ask with single suiter	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	3♠	Unusual NT	Lower unbid suits
1NT overcall - immediate	15-18 HCP	Immediate cue of minor	5+♥/5+♠
1NT overcall - re-opening	15-18 HCP	Immediate cue of Major	5+ other MAJOR & 5+MINOR
Over weak twos	2NT 15-18, X = T/O with leb.	Over opening threes	X = TO
Over opponent's 1NT	X = penalty, 2♣ = 5/4+ in Majors, 2♦ = single suited Major, 3♣/♦ = Nat		
	2♥ = 5+♥ / 4+ Minor, 2♠ = 5+♠ / 4+ Minor		

