

4. BASIC RESPONSES

Jump raises - minors	pre-empt
Jump raises - Majors	pre-empt
Jump shifts after minor opening	artificial
Jump shifts after Major opening	artificial fits
Responses to strong 2 suit open.	2D neutral
Responses to 2NT opening	stayman and transfers

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	overlead except broken sequ	
Four or more with an honour	3rd & 5th	
From 4 small	3rd & 5th	
From 3 cards (no honour)	3rd	
In partner's suit	3rd & 5th	
Discards	reverse count	
Count	reverse	
Signal on partner's lead:	reverse count	
Signal on declarer's lead:	reverse count	
Notes	suit preference may be inside count signal	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 0314	4♣ Gerber <input checked="" type="checkbox"/> when? never
Slam Notes	serious and non 3nt after major agreement, last train	
Cue Bids <input checked="" type="checkbox"/>	1st or second	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

swedish	
NSW asking bids	
2 way checkback	
fit showing jumps in competition	

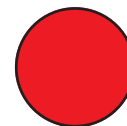
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.		Mill
& Names:		Hinge
Basic System:	2 over1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11-14 bal (1+C) or natural unbal 10+	1♥ natural 5+ cards 10+pts	
1♦ 18/19 bal (1+D) or natural unbal 10+	1♠ natural + cards 10+ pts	
1NT 15-17 balancedish	may contain 5 card Major <input checked="" type="checkbox"/>	

1NT Responses	2♣ Stayman
2♦ hearts	2♠ clubs
2♥ spades	2NT diamonds
other	

2♣ gf or 23-24 bal	
2♦ weak	
2♥ weak	
2♠ weak	
2NT 20-22 balancedish	3NT
other	

2. PRE-ALERTS

high card points are a guideline	transfers over 1C
balanced is a guideline	low level relays

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4S	Jump overcalls	weak
Responsive doubles through	4S	Unusual NT	unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	majors
1NT overcall - re-opening	10-14	Immediate cue of Major	other major and minor
Over weak twos	X t/out	Over opening threes	X t/out
Over opponent's 1NT	X penalty		
2C h and another, 2D spades and a minor, 2H/S natural			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+H, 4+pts	2♦ 6+H, invite+	3♦ splinter
1♥ 4+S, 4+pts	2♥ 6+S, invite+	3♥ splinter
1♠ see below	2♠ 6+D, gf	3♠ splinter
1NT inv. may have major	2NT 8-11 support	3NT 12-15 nat
2♣ gf nat	3♣ 2-7 support	4♣ pre-empt
other 1S; 5-9 no major, gf bal, 6+D invit or 5+D and 4 major gf		
1♦ 1♥ nat 3+	2♥ weak natural 2-7	3♥ splinter
1♠ nat 3+	2♠ weak natural 2-7	3♠ splinter
1NT 6-9pts no major	2NT natural invit	3NT 12-15 bal
2♣ gf nat unless 3C rebid	3♣ D raise 8-11pts	4♣ splinter
2♦ gf natural	3♦ D raise 2-7pts	4♦ preempt
other		
1♥ 1♠ 4+s 5+pts	2♥ 5-9 pts, 3 hearts	3♦ 10-13pts, 3H
1NT 5-12 nf	2♠ any mini or mega spl.	3♥ pre-empt
2♣ gf see below	2NT 10+pts, 4+H	3♠ 12-15pts any splinter
2♦ natural gf	3♣ 6-9pts 4+H	3NT spade void
other 4C/D void splinter; 2C gf bal, 3card gf raise or gf natural		
1♠ 1NT 5-12pts nf	2♠ 5-9pts, 3 spades	3♥ 10-13pts, 3 spades
2♣ gf see below	2NT any mini or mega spl.	3♠ preempt
2♦ gf natural	3♣ 10+pts 4+spades	3NT 12-15pts any splinter
2♥ gf natural	3♦ 6-9pts, 4+ spades	4♣ void splinter
other 4D/H void splinter; 2C gf bal, 3 card gf raise or natural gf		
1NT 3♣ 1D 5+C gf	3♠ 3S 1H gf	4♦ 5/5 majors choice
3♦ 5+D 1C gf	3NT to play	4♥ to play
3♥ 1S 3H gf	4♣ 5/5 majors slamish	4♠ to play
other transfer to major, new suit = shortage		
2♣ 2♦ Neutral	2NT 8-10 bal no aces	3♥ 5-9pts, 1H 5+C 5+D
2♥ one loser suit	3♣ one loser suit	3♠ 5-9pts, 1S 5+C 5+D
2♠ one loser suit	3♦ one loser suit	3NT 5-9pts 5/5 majors
other		
2♦ 2♥ natural forcing	3♣ natural forcing	3♠ splinter
2♠ natural forcing	3♦ natural nf	3NT to play
2NT forcing	3♥ splinter	4♣ splinter
other NSW asking bid (round control ask)		

Notes

2♥ 2♠ nat forcing	3♦ nat forcing	3NT to play
2NT forcing	3♥ nat nf	4♣ splinter
3♣ nat forcing	3♠ splinter	4♥ splinter
other		
2♠ 2NT forcing	3♥ nat forcing	4♣ splinter
3♣ nat forcing	3♠ nat nf	4♥ splinter
3♦ nat forcing	3NT to play	4♠ splinter
other		
2NT 3♣ stayman	3♠ minor slam interest	4♦ natural forcing
3♦ hearts	3NT to play	4♥ to play
3♥ spades	4♣ natural forcing	4♠ to play
other		

9. CONVENTIONS

Unusual NT: unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: depending on sequence

Defence to 3NT opening X penalty

Defence to Opening Twos

Multi 2♦ X 15+ 2H/S take out of other major 10-14

RCO style 2-s natural X t/out

Other 2-s natural X t/out

Defence wonder bids at one level (natural overcall or shortage)

to aspro at two level

strong

♣

Over 1NT Interference lebensohl and t/out doubles

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ double

4♥ double and 4nt 4♠ double and 4nt

10. OTHER NOTES