

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥	2♦ 5+♠/4+♥, 4-7	3♦ Void Splinter, GF
1♥ 4+♠	2♥ 5+♠/4+♥, 8-11	3♥ Void Splinter, GF
1♠ 4+♦ OR No Major	2♠ 5+♣, 9-10 Unbal	3♠ Void Splinter, GF
1NT 11-12 Bal	2NT 5+♣, 0-5	3NT N/A
2♣ 5+♣, 11+	3♣ 5+♣, 6-8	4♣ Pre-emptive
other		
1♦ 1♥ 4+♥	2♥ 5+♠/4+♥, 4-7	3♥ Void Splinter, GF
1♠ 4+♠	2♠ 5+♠/4+♥, 8-11	3♠ Void Splinter, GF
1NT 6-10 No Major	2NT 11-12 BAL, No Major	3NT N/A
2♣ 4+♣ GF	3♣ 6+♣, Invitational	4♣ Void Splinter, GF
2♦ 4+♦, 11+	3♦ 4+♦, 6-10	4♦ Pre-emptive
other		
1♥ 1♠ 4+♠	2♥ 3♥, 5-9	3♦ 4+♥, 10-12
1NT 5-12 HCP	2♠ 3♥, 10-12	3♥ 4+♥, 3-6
2♣ 4+♣, GF	2NT 4+♥, GF	3♠ 4+♥, Any Singleton
2♦ 4+♦, GF	3♣ 4+♥, 7-9	3NT ♠ Void Splinter
other 4♣/♦ = Void Splinter		
1♠ 1NT 5-12 HCP	2♠ 3♠, 5-9	3♥ 6+♥, 9-11
2♣ 4+♣, GF	2NT 4+♠, GF	3♠ 4+♠, 3-6
2♦ 4+♦, GF	3♣ 4+♠, 7-9 OR 3♠, 10-11	3NT 4+♠, Any Singleton
2♥ 5+♥, GF	3♦ 4+♠, 10-12	4♣ Void Splinter, GF
other 4♦/♥ = Void Splinter		
1NT 3♣ 5 Card Stayman	3♠ 13(54), GF	4♦ 6+♠
3♦ 5+♣/5+♦, GF	3NT To Play	4♥ To Play
3♥ 31(54), GF	4♣ 6+♥	4♠ To Play
other		
2♣ 2♦ Neg OR Waiting	2NT Positive - 5+♥/5+♠	3♥
2♥ Positive - Good Suit	3♣ Positive - Good Suit	3♠
2♠ Positive - Good Suit	3♦ Positive - Good Suit	3NT
other		
2♦ 2♥ Pass / Correct	3♣ Natural, NF	3♠
2♠ Pass / Correct	3♦ Natural, Forcing	3NT To Play
2NT Enquiry	3♥ Pass / Correct	4♣ Transfer me to Major
other 4♦ = Bid your Major		

Notes

2♥ 2♠ Nat, Constructive, NF	3♦ Natural, Forcing	3NT To Play
2NT Enquiry	3♥ Competitive	4♣ Splinter
3♣ Natural, Forcing	3♠ Natural, Forcing	4♥ To Play
other		
2♠ 2NT Enquiry	3♥ Natural, Forcing	4♣ Splinter
3♣ Natural, Forcing	3♠ Competitive	4♥ To Play
3♦ Natural, Forcing	3NT To Play	4♠ To Play
other		
2NT 3♣ Simple Stayman	3♠ Minor Suit Stayman	4♦ 6+♠, Slam Try
3♦ ♥ Transfer	3NT To Play	4♥ 6+♣, Slam try
3♥ ♠ Transfer	4♣ 6+♥, Slam Try	4♠ 6+♦, Slam Try
other		

9. CONVENTIONS

Unusual NT: 5+/5+ Lowest Unbid Suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2 Way Checkback, Up the line

Defence to 3NT opening X=Pen, 4C = 5+♥/5+♠

Defence to Opening Twos X=T/O, Lebensohl

Multi 2♦ X+13-15 Bal or 17+ Any

RCO style 2-s 1st DBL=16+, 2nd DBL=T/O, 3rd DBL=Pen

Other 2-s

Defence 1♣ : X=Majors, 1NT =Minors

to

strong 2♣ : X=Majors

♣

Over 1NT Interference Transfer Lebensohl

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X=T/O

4♥ X=T/O 4♠ X=T/O, 4NT = 2 Suited T/O

10. OTHER NOTES

*1♣ - 2♦ = 5+♠/4+♥, 4-7: 1♣ - 2♥ = 5+♠/4+♥, 8-11: 1♣ - 2♠ = 5+♣, 9-11

*1♦ - 2♥ = 5+♠/4+♥, 4-7: 1♦ - 2♠ = 5+♠/4+♥, 8-11: 1♦ - 3♣ = 6+♣, INV