

#### 4. BASIC RESPONSES

Jump raises - minors	Preempt 0-6 HCP, 5+ cards
Jump raises - Majors	Preempt 0-6 HCP, 5+ cards
Jump shifts after minor opening	Natural, weak at 2 level (to major)
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	2♦ neg or waiting
Responses to 2NT opening	Puppet Stayman

#### 5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead, A-Attitude K-Count	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	low from 3 small	
<b>Discards</b>	Low Encourage	
<b>Count</b>	High-Low = Even	
<b>Signal</b> on partner's lead:	Low Encourage	
<b>Signal</b> on declarer's lead:	Count	
<b>Notes</b>		

#### 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 3041 4♣ Gerber  when? after NT openings

##### Slam Notes

Cue Bids

Asking Bids

#### 7. OTHER CONVENTIONS

Long suit trials	splinter & mini
Support Doubles	Drury
Two way checkback	Cue Raises
Minorwood	Compulsory re-opening x with shortage
Optimal game try doubles	Inverted Minors

[www.abf.com.au](http://www.abf.com.au)

Bergen

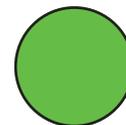
PDF Form Rev. 15F06 by RoL MyRev.

4th suit GF

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AUSTRALIAN BRIDGE  
FEDERATION INC.



#### STANDARD SYSTEM CARD

ABF Nos. 40045 Patsy McCartney  
& Names: 27219 Cathryn Herden  
Basic System: Two over 1 GF  
Brown Sticker  Classification: Green  Blue  Red  Yellow

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ HCP, 3+♣ 1♥ 12-20 HCP 5+♥  
1♦ 11+ HCP, 3+♦ 1♠ 12-20 HCP 5+♠  
1NT 15-17 Balanced may contain 5 card Major

1NT Responses 2♣ Simple Stayman

2♦ Transfer ♥

2♠ TRF ♣

2♥ TRF ♠

2NT TRF ♦

other 3♣ 5 card major enquiry

2♣ Any game force

2♦ Weak Major N.B. 4♥ & 4♠ TP

2♥ 4 card ♥ 10-14 + longer minor

2♠ 4 card ♠ 10-14 + longer minor

2NT 20-22 balanced

3NT Gambling, solid minor, no side A or K

other 4NT specific ace ask; normal pre-empts

#### 2. PRE-ALERTS

Aspro Twos

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls weak

Responsive doubles through 4♥ Unusual NT Lower 2 unbid suits

1NT overcall - immediate 15-18 BAL Immediate cue of minor Michaels 5/5 Majors 6-10

1NT overcall - re-opening 10-14 Immediate cue of Major 5 other Major & 5 minor 6-10

Over weak twos 2NT 16-18, T/O X with leb. Over opening threes Non-leaping Michaels

Over opponent's 1NT Landy over all 1 NT openings

2♣ Majors; everything else natural; 2NT minors

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+♦	2♦ 8-11 5+ ♣	3♦ Splinter	
1♥ 6+ HCP, 4+♥	2♥ <6 6♥	3♥ Splinter	
1♠ 6+ HCP, 4+♠	2♠ <6 6♠	3♠ Splinter	
1NT 6-9 HCP, 4+♣	2NT 10+ - 12- no M	3NT 12+ 15-, Bal no Major	
2♣ GF 5+ ♣	3♣ <6 5+♣	4♣ Minorwood	
other			
1♦ 1♥ 6+ HCP, 4+♥	2♥ <6 6♥	3♥ Splinter	
1♠ 6+ HCP, 4+♠	2♠ <6 6♥	3♠ Splinter	
1NT 6-9 HCP,	2NT 10+ - 12- no M	3NT 12+ 15-, Bal no Major	
2♣ GF natural	3♣ Splinter	4♣ Splinter	
2♦ GF 5+ ♦	3♦ <6 5+♦	4♦ Minorwood	
other			
1♥ 1♠ 6+ HCP, 4+♠	2♥ 6-9 3♥s	3♦ 10-12 4♥	
1NT 6-11 Forcing	2♠ 10-12 3♥s	3♥ <6 4♥	
2♣ Natural GF	2NT 14+ 4♥	3♠ Splinter	
2♦ Natural GF	3♣ 6-9 4♥	3NT 12-14 Bal 4♥	
other			
1♠ 1NT 6-11 Forcing	2♠ 6-9 3♠s	3♥ 10-12 3♠	
2♣ Natural GF	2NT 14+ 4♠	3♠ <6 4♠	
2♦ Natural GF	3♣ 6-9 4♠	3NT 12-14 Bal 4♠	
2♥ Natural GF	3♦ 10-12 4♠	4♣ Splinter	
other			
1NT 3♣ 5 Card Major enquiry	3♠ Slam interest	4♦ 5-5 m's	
3♦ Slam interest	3NT To Play	4♥ to play	
3♥ Slam interest	4♣ Gerber	4♠ to play	
other			
2♣ 2♦ Neg or waiting	2NT 8-9 Bal	3♥ nat positive	
2♥ Natural pos	3♣ nat positive	3♠ nat positive	
2♠ Natural pos	3♦ nat positive	3NT 10-12 bal	
other			
2♦ 2♥ p/c	3♣ nat forcing	3♠ p/c	
2♠ p/c	3♦ nat forcing	3NT to play	
2NT Inq m's good, Ms bad	3♥ p/c	4♣ 4♦ = ♥; 4♥ = ♠	
other 4♥ & 4♠ TP			

Notes

2♥ 2♠ Nat & F	3♦ nat forcing	3NT to play	
2NT Inq:m's good; Ms bad	3♥ to play	4♣ p/c	
3♣ p/c	3♠ splinter	4♥ TP	
other 5♣ = p/c			
2♠ 2NT Inq: m's good; M's bad	3♥ Nat & forcing	4♣ p/c	
3♣ p/c	3♠ TP(unless very max)	4♥ TP	
3♦ nat forcing	3NT TP	4♠ TP	
other			
2NT 3♣ Puppet Stayman	3♠ 5♣ & 4♥	4♦ 5-5 ms	
3♦ Trf ♥	3NT TP	4♥ to play	
3♥ Trf ♠	4♣ Gerber	4♠ to play	
other			

## 9. CONVENTIONS

**Unusual NT:** Lower 2 unbid suits

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: Two way

**Defence to 3NT opening** x= stuff

**Defence to Opening Twos**

Multi 2♦ x=15+ xxx

RCO style 2-s xxx

Other 2-s xxx

**Defence** x=majors; NT= minors; weak jumps

to

**strong** natural

♣

**Over 1NT Interference** lebensohl

**Lebensohl - other uses** over weak 2s

**Take out of 4 level pre-empts** 4♣/4♦ x - t/o

4♥ x=t/o 4♠ 4NT

## 10. OTHER NOTES

2♦ 4♣ asks what is your suit? 4♦=♥, 4♥=♠

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