

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Bergen
Jump shifts after minor opening	Major = weak (< 6 hcp), another minor = good 8-9 raise
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	3♣/3♦ = pass or correct; 3♥ = forcing enquiry

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all	
Four or more with an honour	4th highest	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit	Small	
Discards	Reverse attitude	
Count	Reverse	
Signal on partner's lead:	Low to encourage	
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes	Minorwood - 1430		
Cue Bids <input checked="" type="checkbox"/>			
Asking Bids <input checked="" type="checkbox"/>	Responses: Step1=0 or AKQ, Step 2=Q or AK, Step 3=K or AQ, Step 4=A or		

7. OTHER CONVENTIONS

Over 2♦-2NT (non-vul): 3♥/♠ = 0-5pts,	2NT-3♥ (ask): 3♠= min, 3NT=max
3♣/♦ = 6-9 in ♥/♠. Step up = ask.	2♥-2NT: 3♣ = any min. 3♦=ask, and
Drury: 2♣=3, 2♦=4 card limit raise, and	responses are: 3♥=5♥+4♠, 3♠=5♠+4♥,
2NT = 6-9 pts, 4-card raise	3NT=4♥+4♠, 4♣=5♥+5♠
Kokish	

www.abf.com.au

PDF Form Rev. 15F06 by RoL
MyRev.

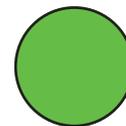
Copyright © ABF 2015

2♥-2NT, max hand responses: 3♦=5♥+5♠, 3♥=5♥+4♠,
3♠=5♠+4♥, 3NT=4♥+4♠.

Over 2♥ opening, 3♦ is invitational with 3-3 in the majors,
other bids (except 2NT) are to play.



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	31968	Rena Kaplan
& Names:	497916	Nevena Djurovic
Basic System:	2 Over 1 Game Force (except when rebidding a minor)	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3+; 11+ hcp	1♥ 5+; 11+ hcp	
1♦ 3+; 11+ hcp	1♠ 5+; 11+ hcp	
1NT 14-17 hcp	may contain 5 card Major <input checked="" type="checkbox"/>	

1NT Responses 2♣ = 5 card enquiry

2♦ Transfer to ♥	2♠ Transfer to ♣
2♥ Transfer to ♠	2NT Transfer to ♦
other 3 of any suit is slam try, supper accepts	

2♣	Game force or 20-21 balanced
2♦	Weak major (non-vul can be 0pts) or 22-23 balanced
2♥	Both majors, at least 4+4+, less than an opening hand
2♠	5+ spades and 4+ minor; less than an opening hand
2NT	Minors, weak or strong
3NT	4 of a minor preempt
other	

2. PRE-ALERTS

Bergen raises, Inverted minors	Support x and xx
Lebensol	4♦ = 7D + 4 of a Major
4♣ = Specific Ace ask	2 way checkback

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak, intermediate in 4th seat
Responsive doubles through	4♥	Unusual NT	2 lower unbid suits
1NT overcall - immediate	15-18 hcp	Immediate cue of minor	Top+another (wk or strong)
1NT overcall - re-opening	11-14 hcp	Immediate cue of Major	Top+another (wk or strong)
Over weak twos	X	Over opening threes	X
Over opponent's 1NT	x=upper range of their NT, ♣=♦ or ♥ and ♠, ♦=♥ or ♠ and ♣, ♥=♠ or ♣ and ♦, ♠=♣ or ♦ and ♥, 2NT=odd suits (applies to any level)		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♦; 5+ hcp	2♦ Good 8-9 raise	3♦ Splinter
1♥ 4+♥; 5+ hcp	2♥ Weak; < 6 hcp	3♥ Splinter
1♠ 4+♠; 5+ hcp	2♠ Weak; < 6 hcp	3♠ Splinter
1NT 6-11 hcp, no major	2NT Jacoby (slam interest)	3NT To play
2♣ Inverted but limited	3♣ Preemptive	4♣ Minorwood
other		
1♦ 1♥ 4+♥; 5+ hcp	2♥ Weak; < 6 hcp	3♥ Splinter
1♠ 4+♠; 5+ hcp	2♠ Weak; < 6 hcp	3♠ Splinter
1NT 6-11 hcp	2NT Jacoby (slam interest)	3NT To play
2♣ 4+♣; forcing to 3♣	3♣ Good 8-9 raise	4♣ Splinter
2♦ Inverted but limited	3♦ Preemptive	4♦ Minorwood
other		
1♥ 1♠ 4+♠; 5+ hcp	2♥ 6-9 raise with 3♥	3♦ 10-12 raise with 4+♥
1NT 6-11 hcp	2♠ 10-12 raise with 3♥	3♥ Preemptive
2♣ 4+♣; forcing to 3♣	2NT Jacoby (slam interest)	3♠ Splinter
2♦ 4+♦, forcing to 3♦	3♣ 6-9 raise with 4+♥	3NT 13-15 raise with 4♥
other		
1♠ 1NT 6-11 hcp	2♠ 6-9 raise with 3♠	3♥ 10-12 raise with 3♠
2♣ 4+♣ forcing to 3♣	2NT Jacoby (slam interest)	3♠ Preemptive
2♦ 4+♦, forcing to 3♦	3♣ 6-9 raise with 4+♠	3NT 13-15 raise with 4+♠
2♥ Natural, game force	3♦ 10-12 raise with 4+♠	4♣ Splinter
other		
1NT 3♣ Slam try in ♣	3♠ Slam try in ♠	4♦ Transfer to ♠
3♦ Slam try in ♦	3NT To play	4♥ To play
3♥ Slam try in ♥	4♣ Transfer to ♥	4♠ To play
other		
2♣ 2♦ Negative or waiting	2NT Natural	3♥ N/A
2♥ Natural, positive	3♣ Natural	3♠ N/A
2♠ Natural, positive	3♦ Natural	3NT N/A
other		
2♦ 2♥ Pass or correct	3♣ Natural, non forcing	3♠ Pass or correct
2♠ Pass or correct	3♦ Natural, non forcing	3NT To play
2NT Enquiry	3♥ Pass or correct	4♣ N/A
other		

Notes

2♥ 2♠ To play	3♦ Inv, 3-3 in both Ms	3NT To play
2NT Enquiry	3♥ To play	4♣ N/A
3♣ Natural, non forcing	3♠ To play	4♥ To play
other		
2♠ 2NT Enquiry	3♥ Natural; non forcing	4♣ Pass or correct
3♣ Pass or correct	3♠ To play	4♥ To play
3♦ Pass or correct	3NT To play	4♠ To play
other		
2NT 3♣ To play	3♠ N/A	4♦ To play
3♦ To play	3NT To play	4♥ To play
3♥ Enquiry	4♣ To play	4♠ To play
other		

9. CONVENTIONS

Unusual NT: 2 lowest unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: Up the line

Defence to 3NT opening X = values

Defence to Opening Twos X = T/O

Multi 2♦ X = 16+ (123 doubles apply), 2NT = natural

RCO style 2-s X = values (123 doubles apply)

Other 2-s

Defence 1♣ : TWERB (the same as defence to 1NT opening)

to

strong

♣

Over 1NT Interference Lebensohl, X = T/O at the 2 and 3 level

Lebensohl - other uses Over T/O double of weak 2

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X

4♠ X = values, 4NT = T/O

10. OTHER NOTES

Responses to 4♣ Specific Ace Ask:

4♦ = 0 Aces, 4♥ = Ace of ♥, 4♠ = Ace of ♠, 4NT = any 2 Aces, 5♣ = Ace of ♣, 5♦ = Ace of ♦

After bidding 4NT showing any 2 Aces, 5♣ is enquiry and the responses are:

5♦ = Rank, 5♥ = Color, 5♠ = Odd