

4. BASIC RESPONSES

Jump raises - minors	
Jump raises - Majors	4-10 nv, 10V
Jump shifts after minor opening	splinter
Jump shifts after Major opening	splinter
Responses to strong 2 suit open.	
Responses to 2NT opening	NAT

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads	Sequences:	AQ=Att, K=count	
	Four or more with an honour	attitude	
	From 4 small	attitude	
	From 3 cards (no honour)	attitude	
	In partner's suit	count card if not supported	
Discards		count and suit preference	
Count		Even=even, Odd=odd	
Signal	on partner's lead:	attitude or count	
Signal	on declarer's lead:	count or suit preference	
Notes			

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 0314 4♣ Gerber when? control ask always

Slam Notes

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

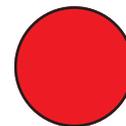
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos. 97942 Magnus Moren
& Names: 101109 Neville Francis
Basic System: PRECISION 3rd and 4th seat
Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+ any 1♥ 7-15, 5+

1♦ 8-14, Flat 1♠ 7-15, 5+

1NT 15-16 may contain 5 card Major

1NT Responses 2♣ 5-card stayman

2♦ TRS to H 2♠ TRS to C

2♥ TRS to S 2NT TRS to D

other

2♣ 7-15, 6+ OR 5+ with 4-card suit

2♦ 7-15, 6+ OR 5+ with 4-card suit

2♥ 7-15, 6 card

2♠ 7-15, 6-card

2NT 7-15, both minors

3NT To play

other

2. PRE-ALERTS

Transfer responses to 1C

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through Jump overcalls Weak

Responsive doubles through Unusual NT Majors or minors

1NT overcall - immediate 15-18 Immediate cue of minor other m + a Major

1NT overcall - re-opening 9-10 Immediate cue of Major other M + a minor

Over weak twos X Over opening threes X

Over opponent's 1NT 2C=Singlensuiter, 2D=Majors, 2H=H+m, 2S=S+m, 2NT=both minors

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-6, OR 7-9 with 4+H	2♦ 7-10	3♦ 4144, 7-9
1♥ 7-9 with 4+S	2♥ 7-9 with 5/4 in Majors	3♥ 4414, 7-9
1♠ 7-9 6+C OR 5+4D	2♠ 7-9 with 5+/5+ minors	3♠ 4441, 7-9
1NT Weak Major	2NT Weak minor	3NT
2♣ 7-9 with 6+D OR 5+4C	3♣ 1444, 7-9	4♣
other		
1♦ 1♥ 7-10, NAT	2♥	3♥
1♠ 7-10, NAT	2♠	3♠
1NT 6-10	2NT N/A	3NT
2♣ 7-10, NAT	3♣	4♣
2♦ 7-10, NAT	3♦	4♦
other		
1♥ 1♠ 7-10, NAT	2♥ 5-10	3♦ max pass, splinter
1NT 7-10	2♠ max pass, splinter	3♥ 5-10
2♣ 7-10, NAT	2NT	3♠
2♦ 7-10, NAT	3♣ max pass, splinter	3NT
other		
1♠ 1NT 7-10	2♠ 5-10	3♥ max pass, splinter
2♣ 7-10, NAT	2NT	3♠ 5-10
2♦ 7-10, NAT	3♣ max pass, splinter	3NT
2♥ 7-10, NAT	3♦ max pass, splinter	4♣
other		
1NT 3♣ 9, 1444	3♠ 9, 4441	4♦
3♦ 9, 4144	3NT To play	4♥
3♥ 9, 4414	4♣	4♠
other		
2♣ 2♦ pass or correct	2NT max pass with fit	3♥
2♥ pass or correct	3♣ up the anti	3♠
2♠ pass or correct	3♦	3NT
other		
2♦ 2♥ pass or correct	3♣ pass or correct	3♠
2♠ pass or correct	3♦ up the anti	3NT
2NT max pass with fit	3♥	4♣
other		

Notes

2♥ 2♠ splinter	3♦ splinter	3NT
2NT max pass with fit	3♥ up the anti	4♣
3♣ splinter	3♠	4♥
other		
2♠ 2NT max with fit	3♥ splinter	4♣
3♣ splinter	3♠ up the anti	4♥
3♦ splinter	3NT	4♠
other		
2NT 3♣ To play	3♠ max, splinter	4♦ preemptive
3♦ To play	3NT	4♥
3♥ max, splinter	4♣ preemptive	4♠
other		

9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos X

Multi 2♦ X and natural

RCO style 2-s X and natural

Other 2-s X and natural

Defence 1♣ : 1D=M, 1H=H+m, 1S=S+m, X and 2,3,4,5,6,NT=minors

to All other bids are transfers

strong 2♣ : Natural

♣

Over 1NT Interference

Lebensohl - other uses always GF

Take out of 4 level pre-empts 4♣/4♦

4♥ X 4♠

10. OTHER NOTES