

4. BASIC RESPONSES

Jump raises - minors	Preempt 0-6 HCP, 5+ cards
Jump raises - Majors	Preempt 0-6 HCP, 5+ cards
Jump shifts after minor opening	Natural, weak at 2 level
Jump shifts after Major opening	Bergen 3C = 6-9, 3D = 10-12, 1S-3H, 1H-2S = limit 3cs
Responses to strong 2 suit open.	
Responses to 2NT opening	5 card stayman, transfers, 3S = interest in minors

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	AQ = rev att, K = rev count	
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit	As above	
Discards	Rev att	
Count	Hi-Lo = odd number	
Signal on partner's lead:	Rev att / Rev count	
Signal on declarer's lead:	Rev count / Suit preference	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
Slam Notes		
Cue Bids <input checked="" type="checkbox"/>		
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

FSF = GF	Checkback after 1-1-2NT
Lebensohl	Blackout after non GF reverses
2 way checkback after 1-1-1NT	

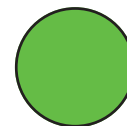
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	518891	Julian Foster
& Names:	65617	David Weston
Basic System:	Weak NT 5 card major	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>
1♣ 11+ HCP	3+♣	1♥ 11+ HCP	5+♥	
1♦ 11+ HCP	3+♦	1♠ 11+ HCP	5+♠	
1NT 11-14				may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Simple Stayman

2♦ H	2♠ C
2♥ S	2NT D
other	

2♣ GF	
2♦ Weak two 6c suit	
2♥ Weak two 6c suit	
2♠ Weak two 6c suit	
2NT 20-22 Bal	3NT Gambling
other	

2. PRE-ALERTS

After 1M-1NT rebids are transfers	
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3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4H	Jump overcalls	Weak
Responsive doubles through	4H	Unusual NT	Lowest 2 unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels - majors
1NT overcall - re-opening	11-14	Immediate cue of Major	Michaels - other M + minor
Over weak twos	TO X + Lebensohl	Over opening threes	TO X
Over opponent's 1NT	2C = H & another, 2D = S & another, 2M = Nat, 2NT = minors		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ Nat	2♦ Limit raise 9-11 5+ C	3♦ Splinter
1♥ Nat	2♥ Weak 2-6 6+H	3♥ Splinter
1♠ Nat	2♠ Weak 2-6 6+S	3♠ Splinter
1NT Nat	2NT Nat 10-12	3NT TP
2♣ Raise 12+ 5+C	3♣ Weak 5-8 5+C	4♣
other		
1♦ 1♥ Nat	2♥ Weak 2-6 6+H	3♥ Splinter
1♠ Nat	2♠ Weak 2-6 6+S	3♠ Splinter
1NT Nat	2NT Nat 10-12	3NT TP
2♣ Nat 10+	3♣ Limit raise 9-11 5+D	4♣
2♦ Raise 12+ 5+D	3♦ Weak 5-8 5+D	4♦
other		
1♥ 1♠ Nat	2♥ Nat	3♦ Bergen raise 10-12
1NT Nat	2♠ 3c limit raise	3♥ Weak 0-6
2♣ Nat 10+	2NT GF raise	3♠ Splinter
2♦ Nat 10+	3♣ Bergen raise 6-9	3NT Flat game raise 13-15
other		
1♠ 1NT Nat	2♠ Nat	3♥ 3c limit raise
2♣ Nat 10+	2NT GF raise	3♠ Weak 0-6
2♦ Nat 10+	3♣ Bergen raise 6-9	3NT Flat game raise 13-15
2♥ Nat 10+	3♦ Bergen raise 10-12	4♣
other		
1NT 3♣ 55 minors weak	3♠ 55 majors GF	4♦ S
3♦ 55 minors GF	3NT TP	4♥ Nat
3♥ 55 majors inv	4♣ H	4♠ Nat
other		
2♣ 2♦ Negative 0-6	2NT Nat 7+	3♥
2♥ Nat 7+	3♣ Nat 7+	3♠
2♠ Nat 7+	3♦ Nat 7+	3NT
other		
2♦ 2♥ Nat, F	3♣ Nat, F	3♠ Splinter
2♠ Nat, F	3♦ Weak	3NT TP
2NT Shortage ask	3♥ Splinter	4♣
other		

Notes

2♥ 2♠ Nat, F	3♦ Nat, F	3NT TP
2NT Shortage ask	3♥ Weak	4♣ Splinter
3♣ Nat, F	3♠ Splinter	4♥ TP
other		
2♠ 2NT Shortage ask	3♥ Nat, F	4♣ Splinter
3♣ Nat, F	3♠ Weak	4♥ TP
3♦ Nat, F	3NT TP	4♠ TP
other		
2NT 3♣ 5c stayman	3♠ Minors	4♦ Nat slam interest
3♦ H	3NT Nat	4♥ Nat slam interest
3♥ S	4♣ Nat slam interest	4♠ Nat slam interest
other		

9. CONVENTIONS

Unusual NT: Lowest 2 unbid suits (weak or strong)

4th Suit Forcing One round Game force

NT Checkback Priorities: 2 way

Defence to 3NT opening x = strong NT

Defence to Opening Twos TO X + Lebensohl

Multi 2♦ X = 13-15 bal or Big, Others = Nat

RCO style 2-s Nat, Pass then X = TO

Other 2-s

Defence 1♣ : X = H or not H, 1D = S or not S, 1H/S/NT = OCR

to 2C = single minor, 2D = single major, 2H/S/NT = OCR

strong 2♣ : TWERB

♣

Over 1NT Interference 2NT Lebensohl

Lebensohl - other uses After weak 2, X, P

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

10. OTHER NOTES

Some anti-lead directing doubles