

## 4. BASIC RESPONSES

Jump raises - minors	Inverted	Other:
Jump raises - Majors	Preempt	Other:
Jump shifts after minor opening	M = weak. m = invitational raise	
Jump shifts after Major opening	Bergen	
Responses to strong 2 suit open.	2♦ negative or waiting, new suit, positive. 2NT wk with both minors	
Responses to 2NT opening	Shows 5/5 m. 3♣3♦ to play. New M forcing	

## 5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b>	Sequences:	A-attitude K-count
Four or more with an honour	3rd/5th	4th highest
From 4 small	3rd/5th	2nd highest
From 3 cards (no honour)	bottom	top
In partner's suit	top of doubleton, low from 3	top of double, low from 3
<b>Discards</b>	low encourage	low encourage
<b>Count</b>	low/high = even	low/high = even
<b>Signal</b> on partner's lead:	low encourage	low encourage
<b>Signal</b> on declarer's lead:	reverse count	
<b>Notes</b>	Journalist: J denies a higher honour. 10 or 9 show 0 or 2 honours higher	

## 6. SLAM CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
<b>Slam Notes</b>	Minorwood in some situations			
Cue Bids	<input checked="" type="checkbox"/>			
Asking Bids	<input checked="" type="checkbox"/>			

## 7. OTHER CONVENTIONS

2 way checkback	2 way Drury
Namyats and Texas	Blackout over a reverse
good/bad 2NT by opener	Kokish relays over 20+ balanced hands
Leaping and non leaping Michaels	Gazilli by opener over 1NT response to 1M
Lebensohl	Leaping and non leaping Michaels

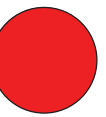
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AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	769509	Lorna Ichilcik
& Names:	289957	Lynn Kalmin
Basic System:	Weak No Trump except in 3rd	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 1 (11+)	1♥ 5 (11+)	
1♦ 5 (11+)	1♠ 5 (11+)	
1NT 11 - 14	in 3rd seat 14 - 17	may contain 5 card Major <input checked="" type="checkbox"/>
<b>1NT Responses</b>	2♣ Stayman 0 - 17	Other: Stayman 0+ points
2♦ artificial G.F. over wk. Tf to ♥ over str	2♠ natural over wk. tf to ♣ over str	
2♥ natural over wk. Tf to ♠ over str	2NT forces 3♣ over wk. tf to ♦ over str	
other 2NT over wk NT, forces 3♣. Responder can be wk in m or invitational with 6 card M		
2♣ g.f. except over 2NT rebid, or jump to 4♣/♦		
2♦ 6 card ♥/♠ (6 - 10)		
2♥ 5♥ + m (6 - 10) non vul, m is 4+, vul, m is 5+		
2♠ 5♠ + m (6 - 10) non vul, m is 4+, vul, m is 5+		
2NT 5/5 minors (6 - 9) non vul and (9 - 11) vul	3NT 6♥ and 5♠ (6 - 12)	
other 4♣/4♦ 5 loser hand with ♥/♠		

## 2. PRE-ALERTS

Transfer responses over ♣ opening	
Ghestem overcalls	

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	Lower unbid suits
1NT overcall - immediate	15 - 18	Immediate cue of minor	Ghestem: other m and ♠
1NT overcall - re-opening	10 - 14	Immediate cue of Major	Ghestem: other M and ♣
Over weak twos	x t.o. with lebensohl	Over opening threes	x t.o.
Over opponent's 1NT	Strong: x is single suited hand. Any suit is that and a higher		
	Weak: x penalties. 2♣ single suited hand. Any other suit is that and a higher		
Over both: 2♠, both M, 2NT, both m, jump to 3m, that suit+ M. All at least 5/5			

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥ (4+)	2♦ 5♣ (8 - 11)	3♦ splinter
1♥ 4+♠ (4+)	2♥ 6+♥ (<6)	3♥ splinter
1♠ 6 - 9 bal or ♦ wk or str	2♠ 6+♠ (<6)	3♠ splinter
1NT 10 - 11 bal	2NT 11 - 12 bal	3NT 13 - 15 bal
2♣ 5♣ (12+)	3♣ 5+♣ (<8)	4♣ pre-emptive
other		
1♦ 1♥ 4+♥ (6)	2♥ 6+♥ (<6)	3♥ splinter
1♠ 4+♠ (6+)	2♠ 6+♠ (<6)	3♠ splinter
1NT 6 - 9 bal	2NT 10 - 12 bal	3NT 13 - 15 bal
2♣ 4+♣ (10+)	3♣ 4+♦ (8 - 11)	4♣ splinter
2♦ 4+♦ (10+)	3♦ 5+♦ (<8)	4♦ pre-emptive
other		
1♥ 1♠ 4+♠ (6+)	2♥ 3♥ (6 - 9)	3♦ 4♥ (10 - 12)
1NT 6 - 9 bal	2♠ 3♥ (10 - 12)	3♥ 4♥ (< 6 points)
2♣ 4+♣ (10+)	2NT 4+♥ (13+)	3♠ splinter
2♦ 4+♦ (10+)	3♣ 4♥ (6 - 9)	3NT 3♥ (13 - 15) balanced
other 4♣/4♦ splinters		
1♠ 1NT 6 - 9 bal	2♠ 3♠ (6 - 9)	3♥ 3♠ (10 - 12)
2♣ 4+♣ (10+)	2NT 4+♠ (13+)	3♠ 4♠ (< 6 points)
2♦ 4+♦ (10+)	3♣ 4♠ (6 - 9)	3NT 3♠ (13 - 15) balanced
2♥ 5+♥ (10+)	3♦ 4♠ (10 - 12)	4♣ splinter
other 4♦ splinters		
1NT 3♣ over wk 5/5 + m wk	3♠ over wk forcing with 5+♠	4♦ tf to ♠
3♦ good hand 5/5 m	3NT to play	4♥ to play
3♥ over wk forcing with 5+♥	4♣ tf to ♥	4♠
other Over strong NT:3♣, puppet. 1NT - 3♥/3♠ shortage, 5/4m, 3 other M		
2♣ 2♦ negative or waiting	2NT 5/5 m, very weak	3♥
2♥ good hand. 6♥/2honours	3♣ good hand. 6♣/2honours	3♠
2♠ good hand. 6♠/2honours	3♦ good hand. 6♦/2honours	3NT
other		
2♦ 2♥ p/c	3♣ natural, to play	3♠ p/c
2♠ p/c	3♦ natural, to play	3NT to play
2NT forcing relay	3♥ p/c	4♣ partner to tf to M
other 4♦, partner to bid M.		

Notes

2♥ 2♠ p/c	3♦ to play	3NT to play
2NT forcing relay	3♥ pre-emptive	4♣ p/c
3♣ p/c	3♠ splinter	4♥ to play
other 4♦ splinter		
2♠ 2NT forcing relay	3♥ to play	4♣ p/c
3♣ p/c	3♠ pre-emptive	4♥ to play
3♦ to play	3NT to play	4♠ to play
other 4♦ splinter		
2NT 3♣ to play	3♠ natural and forcing	4♦ slam interest, start cue
3♦ to play	3NT to play	4♥ to play
3♥ natural and forcing	4♣ slam interest, start cue	4♠ to play
other		

## 9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round ☐

Game force ☒

NT Checkback ☐ Priorities: features up the line

Defence to 3NT opening x t/o 4♣/4♦ 5/5+ M better ♥/♠

Defence to Opening Twos 2♥/2♠ - 3♥/4♥/3♠/4♠ - 5/5+m. 3/4 level compete/sacrifice or str

Multi 2♦ x t.o. 2NT bal (15 - 18), 2♥/2♠ good with ♣/♦, 3♣/3♦ natural long suit

RCO style 2-s X shows suit opened, any other suit natural. 2NT bal (15 - 18)

Other 2-s 2NT for m - 3♣/3♦ Both M longer/strong ♥/♠. 4♣/4♦ Both M at least 5/5 better.

Defence 1♣ (strong and artificial)

to x = ♣+♥, 1♦ = ♦+♥. 1♥ = ♥+♠, 1♠ = ♠+♣, 1NT = ♦+♠

strong 2♣ (strong and artificial)

♣ 2 any, natural, jumps are pre-emptive, 2NT shapely 2 suited hand

Over 1NT Interference lebensohl

Lebensohl - other uses over wk 2,s, over 2 level bids by RHO

Take out of 4 level pre-empts 4♣/4♦ t.o.

4♥ x t.o. 4♠ x penalties, 4NT 2 suited hand

## 10. OTHER NOTES

Gazilli: 1M - 1NT: 2♣: Artificial and forcing. Either < 16 points with M + clubs or any 16+

3♣ is puppet over a strong 2NT, over a 2NT overcall and over a strong 1NT opening (14 - 17) (in 3rd seat)