4. BASIC RESPONSES Other: Art @ 1C; 1D - 3D = to play Jump raises - minors Other: to play, preemptive Jump raises - Majors Jump shifts after minor opening ART@ ♣; 1D - 2M = 5S,4+H NF/INV 3C = bal gf, 3D = INV, OM = suit setting Jump shifts after Major opening Responses to strong 2 suit open. Responses to 2NT opening stimple stayman, transfers, 3s minors **Show priorities** 5. PLAY CONVENTIONS Versus Suit Versus NoTrump (if different) (or both) Sequences: Overlead All (1) Overlead All (1) (2) Leads Four or more with an honour 3rd/Low 4th highest 3rd highest 2nd highest From 4 small Top From 3 cards (no honour) **Bottom** In partner's suit high from xxx supported possible low from xxx unsupported Discards Low Encourage Low Encourage Low-High = Even Low-High = Even Count reverse attitude reverse attitude **Signal** on partner's lead: Signal on declarer's lead: reverse count, suit preference Notes (1) K for count at 5 level or open/overcall 4M (2) Can underlead to force honour unblock At action moments, S/P can override all others 6. SLAM CONVENTIONS Blackwood **RKCB 1430** 4♣ Gerber when? **Slam Notes** Cue Bids first/second Asking Bids 7. OTHER CONVENTIONS Cue raises Drury Lasker asker, fischer ask www.abf.com.au PDF Form Rev. 13F21 by RoL MyRev. Copyright © ABF 2013



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF	Nos.	5617	789	Sartaj I	lans										
8 1	& Names: 22381 Peter Gill														
Basi	c System:	Preci	sion												
Brow	n Sticker		Classific	ation:	Gre	en 🗌		Blue	X		Red			Yellov	v 🗌
	1. OPENING BIDS														
Desc	Describe strength, minimum length, or specific meaning Canape											е 🔲			
1♣	16+ ART					1	5	5+H, 1	0-15						
1 🔷	2+D, 10-15	5				1	5	s+S,10	0-15						
1NT	14-16 in 1	1/2; 15-	-17 in 3/4	ļ							may co	ntain 5	card	d Major	X
1NT	Responses	2 4 s	stayman				Ot	ther:							
2	hearts						2	pupp	et 2N	١T					
2	spades	3					2NT	invite)						
0	ther $3x = sh$	ort													
2♣	6+ Clubs,	10-15,	can have	4M											
2	3 suited, sl	nort dia	mond, 1	0-15, 44	14,(43)15,44	-05								
2	Weak, dep	ends o	n vul and	d position	n										
2	Weak, dep	ends o	n vul and	d position	n										
2NT	19+ to 21	in 1/2;	20-21 in	3/4		3	3NT	Solid	+A/K	(in 1/	'2; to p	lay in	3/4	ŀ	
other															
				2.	PR	E-A	LE	RT	S						
HCF	are only a	guide	, judgem	ent rules	6		Light	actio	n						
				MPET					ER	CAL	LS				
-	ive doubles th	-	48		overcal		erme								
Tiooponoivo dodoloo tiiioagii				wer s											
			Immedia				Micha								
					Immedia				Micha						
_	Over weak twos Leb Over opening threes Natural														
Over	opponent's 1N	X =	= pen, 20	C = 2M, 2	2D = 1	M, 2M	= M+	-m							

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

			minimum length, or specim		. 3
1♣ 1♦	0-7	2	8-10 bal	3	4414 8-10
1♥	8+, 5+S	2	11-13 bal	3	4144 8-10
1♠	8+,5+H	2	14+bal	3 ^	1444,8-10
1NT	8+, 5+C	2NT	Any 4441, 11+	3NT	Solid suit
2	8+,5+D	3 -	8+,4441	4	
other					
1♦ 1♥	natural	2	4+H,5S, NF	3 💙	splinter
	natural		4+H,5S, INV		splinter
1NT	natural	2NT	invite, about 12 HCP		to play
2♣	2+C, F1	3 -	minors, NF	4 ♣	to play
2	5+D, F1	3	to play	4	to play
other					
1♥ 1♠	natural	2	natural	3 🍁	ART, invite, 3+H
1NT	natural	2	sets spades		preemptive
	2+C,F1	2NT	GF raise	3	splinter
2	natural	3 -	M fit, suggests 3NT		M fit, 3NT offer
other					
1 ♠ 1NT	natural	2	natural	3 💙	sets hearts
2♣	2+C,F1	2NT	GF raise	3 ^	preemptive
2	natural	3 -	M fit, suggests 3NT	3NT	M fit, 3NT offer
2	natural	3	ART, inviate 3+S	4 ♣	splinter
other					
1NT 3♣	short C	3	Short S, promise 4H	4	spades
	short D		to play		to play
3	short C		hearts	4	to play
other					
2♣ 2♦	asking	2NT	natural	3	natural, F, 6H
	natural, F, 5+H		natural		natural, F, 6S
	natural, F, 5+S		natural, F, 6+D		natural
other					
2♦ 2♥	to play	3♣	to play	3♠	to play, ok to raise
	to play		INV		to play
	asking		to play, ok to raise		to play
other		- ,			. ,
lotes					

other	
Notes	

2♥ 2♠	F V, NF NV	3	F V, NF NV	3NT	to play
	asking	3	to play	4 ♣	splinter
3♣	F V, NF NV	3	natural, F	4	to play
other					
2 ♠ 2NT	asking	3 Y	F V, NF NV	4	splinter
3♣	F V, NF NV	3♠	to play	4	to play
3◆	F V, NF NV	3NT	to play	4	to play
other					
2NT 3♣	stayman	3♠	minors	4	natural, mild slam try
3◆	hearts	3NT	to play	4	nat, mild slam try
3♥	spades	4	natural, mild slam try	4	nat, mild slam try
other					
	9	9. C	ONVENTIONS		
Unusual			Lower two suits		
	Forcing One round	\neg			Game force X
			ne line, 2 way c/b		danie ieroe Z
		-	ut, 4D = longer spades, X v	ماياده	
		iakeoi	it, 4D = longer spaces, X v	aiues	
	to Opening Twos				
Multi 2◆	XXX				
-	2-s XXX				
Other 2-s					
Defence	1♣ : Natural bidding				
to					
strong	2♣: natural				
*					
Over 1N	Finterference lebenso	hl			
Lebenso	ohl - other uses over w	veak t	wo, after limited opening an	d 2 le	evel interference
Take ou	t of 4 level pre-empts		4 ♣ /4 ♦ X		
	X		4♠ X		
7 🔻		0 (OTHER NOTES		
		0. (THEN NOTES		