

4. BASIC RESPONSES

Jump raises - minors	Preempt	Other:
Jump raises - Majors	Limit 7-9	Other:
Jump shifts after minor opening	WJS after 1D	
Jump shifts after Major opening	1M - 3C = limit. 1M - 3D = slam try raise	
Responses to strong 2 suit open.		
Responses to 2NT opening		

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Overlead All
Four or more with an honour	4th highest	4th highest
From 4 small	3rd highest	3rd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit		
Discards	See Note #	See Note #
Count	High-Low = Even	High-Low = Even
Signal on partner's lead:	Natural count	
Signal on declarer's lead:	natural count	
Notes First discard = natural count		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 3041 4♣ Gerber when?

Slam Notes

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 51581 Stephen Burgess
 & Names: 36951 Gabriel Lorentz
 Basic System: Strong Club
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 16+ any 1♥ 11-15, 4+H

1♦ 11-15, 2+ D 1♠ 11-15, 4+S

1NT 13-15 may contain 5 card Major

1NT Responses 2♣ Simple Stayman	Other:
2♦ H	2♠ C
2♥ S	2NT Inv
other 3C -> D	

2♣ 5+C 4M or 6+C, 11-15

2♦ W2M 6-10

2♥ 5H 8-11

2♠ 5S 8-11

2NT minors 8-11 3NT 5S 6H, 8-11

other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4H Jump overcalls 7-10nv, 9-12V, +2HCP at 3 level

Responsive doubles through 4H Unusual NT Lower unbid

1NT overcall - immediate 15-18 Immediate cue of minor 5-5+, both majors

1NT overcall - re-opening 15-18 Immediate cue of Major 5-5+, M + m

Over weak twos X Over opening threes X

Over opponent's 1NT 2C = H + another

2D = S + minor

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 9+ any, GF	2♦ 5+D, 4H, 0-8	3♦ 6D, 5-8
1♥ 5+S, 0-8	2♥ 5+C, 4S, 0-8	3♥
1♠ 0-8	2♠ 5+D, 4S, 0-8	3♠
1NT 5+H, 0-8	2NT minors, 5-8	3NT
2♣ 5+C, 4H, 0-8	3♣ 6C, 5-8	4♣
other		
1♦ 1♥ Nat, 6+	2♥ weak, 4-7	3♥ pre-empt
1♠ Nat, 6+	2♠ weak, 4-7	3♠ pre-empt
1NT 7-10, NF	2NT 11-12 flat	3NT to play
2♣ Nat, F	3♣ weak, 4-7	4♣
2♦ nat, F	3♦ weak, 4-7	4♦ pre-empt
other		
1♥ 1♠ 7+, 4+S, forcing	2♥ 3 trumps, 7-10	3♦ Slam-try raise
1NT 7-10, NF	2♠ 6+S, 4-7	3♥ 4 H, 7-9
2♣ Nat, forcing	2NT 12-15 GF	3♠ Splinter
2♦ Nat, forcing	3♣ Limit raise	3NT
other		
1♠ 1NT All as for 1H	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
2♥	3♦	4♣
other		
1NT 3♣ -> D	3♠ S, forcing	4♦
3♦ D, forcing	3NT to play	4♥ To play
3♥ H, forcing	4♣ Gerber	4♠ To play
other		
2♣ 2♦ Relay, GT+	2NT 11-12 flat	3♥ Nat, forcing
2♥ 6, 6-10 or 5, 8-11.	3♣ Support, not encouraging	3♠ Nat, forcing
2♠ 6, 6-10 or 5, 8-11.	3♦ Nat, forcing	3NT To play
other		
2♦ 2♥ Pass or correct	3♣ To play	3♠
2♠ Pass or correct, GT	3♦ To play	3NT To play
2NT Enquiry	3♥	4♣
other		

Notes No use of Checkback, Lebensohl or Rubensohl

2♥ 2♠ Nat, NF	3♦ Nat, NF	3NT
2NT GT+	3♥ Nat, NF	4♣ Splinter
3♣ Nat, NF	3♠	4♥
other		
2♠ 2NT As for 2H	3♥	4♣
3♣	3♠	4♥
3♦	3NT	4♠
other		
2NT 3♣ To play	3♠ nat, F	4♦ RKCB D
3♦ To play	3NT To play	4♥ Nat
3♥ Enquiry	4♣ RKCB C	4♠ Nat
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round

Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦ X = 13+

RCO style 2-s

Other 2-s

Defence X = H + another

to 1D = S + minor

strong 1NT = minors

♣

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ X

10. OTHER NOTES

1C - 1any; 2C = 18+ any... then 2D = 0-5, others GF

1C - 2suit; 2NT = 18+ any... then 3C = 0-5, others GF

1C - 1S = no 5M, 4M5m, no 6m 5-8, no 5-5+ minors 5-8