

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump shifts after minor opening	Weak In Major, Criss cross in Minor		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening	2♦ =Waiting (no natural positive)		
Responses to 2NT opening	3♣=Puppet, 3♦♥ transfers, 3♠ =mss		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input checked="" type="checkbox"/>	middle <input type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 14-30
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

Other Conventions

Blackout	<input type="text"/>
Reverse Drury	<input type="text"/>
XYNT	<input type="text"/>
Help Suit Trials	<input type="text"/>
Modified Jacoby	<input type="text"/>



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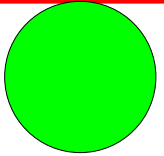


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Ian Thomson	David Beauchamp
ABF Nos:	<input type="text"/>	<input type="text"/>
Basic System:	<input type="text"/>	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3 10+pts	1♦	3 10+pts	1♥	5 10+pts	1♠	5 10+pts
1 NT	15-17				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦ ♥	2♥ ♠	2♠ ♣				
2 NT	♦	Other: <input type="text"/>					
2♠	Game force						
2♦	Weak Natural (5) 6 Cards 5-10 pts						
2♥	Weak Natural (5) 6 Cards 5-10 pts						
2♠	Weak Natural (5) 6 Cards 5-10 pts						
2 NT	20-22 Balanced/semi-balanced						
3 NT	Majors - 6/5 weak 7-11pts						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

COMPETITIVE BIDDING

Negative doubles through	4♠	Responsive doubles through	4♠
Jump overcalls	Weak	Unusual NT	Lowest 2 Unbid Suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Majors		
Immed cue of major	Other Major and Minor		
Over opponent's 1NT (weak)	X= Pen, 2♣=♥♠, 2♦= ♠ and m		
Over opponent's 1NT (strong)	X=♥ and m, 2♣=♥♠, 2♦ =♠ and m		
Over weak twos	x		
Over opening threes	x		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	Natural 5+pts	2NT	Natural invite
	1♥/♠	Natural 5+pts	3♣	♣ raise pre-empt
	1NT	6-10/11	3♦	splinter
	2♣	Inverted 11+	3♥	splinter
	2♦	Strong Natural	3♠	splinter
	2♥	Strong Natural	3NT	13-15 Bal
	2♠	Strong Natural	4 bids	
1♦	1♥/♠	Natural 5+pts	3♣	Strong Natural
	1NT	6-10/11	3♦	♦ raise pre-empt
	2♣	Natural 10/11+	3♥	splinter
	2♦	Inverted 11+	3♠	splinter
	2♥	Strong Natural	3NT	13-15 Bal
	2♠	Strong Natural	4♦	
	2NT	Natural Invite	4 Other	
1♥/♠	1NT	6-10/11	3♣	10-11 Raise 4 cards
	2♣	Natural 10/11+	3♦	7-9 Raise 4 Cards
	2♦	Natural 10/11+	3♥/♠	weak Raise
	2♥/♠	6-9 raise 3(4+) cards	3NT	4 Card Bal Raise 12-14
	2NT	Strong Riase	4♣/♦	
2♣	2♦	Waiting or Negative	2♥/♠	Natural
	other	2nt = scattered 8-10		
2♦	2♥	Natural F1	3♣/♦	
	2♠	Natural F1	3♥/♠	Natural
	2NT	Enquiry Game Interest	3NT	To Play
2♥/♠	2NT	Enquiry Game Interest	3NT	To Play
	3♣/♦	Natural F1	4♣/♦	Natural
	3♥/♠	raise - preempt	4♥/♠	to Play
2NT	3♣	Puppet	4♣	Natural Slam Interest
	3♦	♥	4♦	Natural Slam Interest
	3♥	♠	4♥	To Play
	3♠	Minor Suit Stayman	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Natural Slam Interest

3♥/3♠

Natural Slam Interest

4♣

Gerber

4♦

4♥

To Play

4♠

To Play

Unusual NT:

minors

☐

other suits

☐

lower 2 unbid suits

☒

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☐

Game force

☒

NT Checkback

☒

Priorities

lower of 3 card support, 5 card suit or new 4 card suit

Defence to 3NT opening

4♣ = Majors

Defence to opening Two's:

Multi 2♦

XXX

RCO style 2-s

XXX

Other 2-s

Defence to strong ♣

x= M, INT= minors

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

x

4♥

x

4♠

x

OTHER NOTES

Re transfers after super accepts

P -1M - 3♣/♦ fitshowing

System on over opposition X of 1 level suit opening

Fitshowing jumps if opposition overcall 1 level suit opening