

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump shifts after minor opening	Weak if M, limit raise if minor		
Jump shifts after major opening	Bergen raises		
Responses to strong 2 suit opening	See inside		
Responses to 2NT opening	See inside		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A/Q attitude, K for count (unblock v NT)	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	Attitude or count - see above under leads	
Signal on declarer's lead	Reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: Odd=enc, Even= McK, 1st discard only	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> Present

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Minorwood	Cue Raises
Blackout	CAB after opening of 4 of major
Leaping & non leaping Michaels	Super Accepts
Mini & Maxi Splinters	Short & long suit trials after M opening
PORI & PODI	



©ABF Marketing
PO Box 397
Fyshwick ACT 2609
Tel: 02 6239 2265
FAX: 02 6239 1816
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

STANDARD SYSTEM CARD

Names:	Russel Harms	Elizabeth Havas
ABF Nos:	197025	157351
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning						Canape	<input type="checkbox"/>
1♣	3+, 11 hcp	1♦	3+, 11 hcp	1♥	5+, 11 hcp	1♠	5+, 11 hcp
1 NT	14-17 hcp				may contain 5 card major		<input checked="" type="checkbox"/>
2♣ Stayman:	simple		<input type="checkbox"/>	extended		<input type="checkbox"/>	Other: Lavings
Transfers	2♦	2♥		2♥	2♠	2♠	3♣
2 NT	3♦			Other: 3 level bids = shortage			
2♣	Strong, Acoll 2, GF or 22+ bal						
2♦	Weak 2 in either major, 6 card suit						
2♥	5/5 (4) ♥s & another						
2♠	5/5 (4) ♠s & minor						
2 NT	20-21 bal						
3 NT	Gambling any suit, 3rd & 4th seat to play						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen raises over major	Splinters
3 level over NT = shortage	
Texas transfers over NT	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	2 lowest
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Highest & any		
Immed cue of major	Highest & minor		
Over opponent's 1NT (weak)	Twerb		
Over opponent's 1NT (strong)	Twerb, X = ♣s		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ hcp, 4+ ♦s	2NT	15+ hcp, 5+ ♠s, game forcing
	1♥♠	5+ hcp, 4+ suit	3♣	Preemptive
1NT		6-11, no major	3♦	Splinter, game forcing
2♣		6-9, 5+ ♠s	3♥	Splinter, game forcing
2♦		Limit raise, 5+ ♠s	3♠	Splinter, game forcing
2♥		Weak, 3-7 hcp 6+ suit	3NT	To play, 13-15 hcp, 4+ ♠s
2♠		Weak, 3-7 hcp 6+ suit	4 bids	4M to play, 4♦ = void, 4♣ = mw

1♦	1♥♠	5+ hcp, 4+ suit	3♣	Limit raise
	1NT	6-11 hcp, no major, not 5♦s	3♦	Preemptive
	2♣	10+ hcp, 4+ ♣s	3♥	Splinter, game forcing
	2♦	6-9 hcp, 4+ ♦s	3♠	Splinter, game forcing
	2♥	Weak, 3-7 hcp 6+ suit	3NT	To play, 13-15 hcp, 4+ ♦s
	2♠	Weak, 3-7 hcp 6+ suit	4♦	Minorwood
	2NT	15+ hcp, 4+ ♦s, game forcing	4 Other	4♣= Splinter 4M= to play

1♥/♠	1NT	6-11 hcp	3♣	6-9 hcp, 4 card support
	2♣	Nat & forcing	3♦	10-12, 4 card support
	2♦	Nat & forcing	3♥/♠	Preempt or crisscross or splinter
	2♥/♠	3 card support, 5-9 or crisscross	3NT	13-15 hcp, 4+ support
	2NT	15+ hcp, 4+ support, game force	4♣♦	Splinter

2♣	2♦	0-3 or 10+	2♥/♠	♥ = 4-6 ♠ = 7-9 bal
	other	2NT = ♣ 3♣, 3♦, 3♥ transfers, 3♠ = 5♠, 4♥ 3NT = 4♣, 5♦, all 7-9		

2♦	2♥	Pass or correct	3♣♦	Nat & forcing
	2♠	Pass or correct	3♥♠	Pass or correct
	2NT	Enquiry, at least invite	3NT	To play

2♥/♠	2NT	Enquiry	3NT	To play
	3♣♦	Pass or correct	4♣♦	Pass or correct
	3♥/♠	To play	4♥/♠	To play

2NT	3♣	Puppet Stayman	4♣	Minorwood
	3♦	Transfer to ♥s	4♦	Minorwood
	3♥	Transfer to ♠s	4♥	To play
	3♠	5+ ♠, 4♥	4♠	To play
3NT		To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Showing shortage in that suit
3♥/3♠	Showing shortage in that suit
4♣	Transfer to ♥, no shortage (bid of step shows interest)
4♦	Transfer to ♠, no shortage (bid of step shows interest)
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other	2 places to play
-------	------------------

Other slam bidding ☐ Cue Bids ☒ Asking Bids ☒

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Cheapest feature, 2 way checkback
--------------	-------------------------------------	------------	-----------------------------------

Defence to 3NT opening X = values, 4♣ = T/O better ♥s, 4♦ = T/O better ♠s

Defence to opening Two's: Multi 2♦ X & natural

RCO style 2-s	1/2/3 Xs
---------------	----------

Other 2-s	As above
-----------	----------

Defence to strong ♣	Twerb at all levels
---------------------	---------------------

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	Over T/O Xs of opening 2s
------------	---------------------------

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES