	BASIC RESPONSES				
Jump raises - minors	limit forcing Other: Inverted				
Jump raises - majors	limit forcing Other: Preemptive - 4 card support				
Jump shifts after minor opening after 1C opening: jump = 6 cd suit // after 1D = FSJ					
Jump shifts after major opening	Various fit and shape raises				
Responses to strong 2 suit openi	ng Modified Kokish : 2♣ = +ve ; 2♥ = weak/strong				
Responses to 2NT opening	Puppet stayman, transfers, and minor suit stayman				
	PLAY CONVENTIONS				
'NT' Versus Notrump	'S' Versus Suit 🗸 = Both				
Sequence leads:	Overlead all All except AK x (x)				
Underlead	Other: Ace asks for attitude : King asks for count				
Four or more with an honour	4th highest 🗹 attitude 🗔				
3rd/5th	Other:				
From 4 small 2nd	l highest 🗹 Other:				
From 3 cards (no honour	r) top middle 🗹 bottom				
Signal on partner's lead:	high encourage low encourage				
Other: rev	verse count or attitude, as appropriate				
Signal on declarer's lead					
Discards McKenne	y high encourage low encourage				
odd/ever	Other: reverse count and / or attitude				
Count natu	ral reverse 🗹				
	CONVENTIONS				
4NT: Blackwoo					
4 ≜ Gerber □	when?				
	Other Conventions				
modified Rubensohl	Various check-back with 2C and 2D				
Lebensohl after X of weak 2's	Transfers after our 3 poeners				
Cue raises	1♣ - 3 any = GF , two suiter (see notes)				
FSJ 's to our o'calls	1♥ or 1♠ - 2♣ multi **				
	** =3cd M fit 10-11 or 12+ flat or nat 4+ 🜩				
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STANDARD SYSTEM CARD								
Names:	Kirsten	Bailey		Gavin Bailey				
ABF Nos:	162248	}		120227				
Basic Syster	m: S	tandard (tran	sfers over 1♣)	E	Frown Sticker			
Classification	n:	Green 🗹	Blue	Red	Yellow			
			OPEN	ING BIDS				
Describe stre	ength, minimu	um length, or s	pecific meaning				Canape	
1 2+	11+	1 4	+ 11 +	1♥ 5+	11+	1≜	5+ 11+	
1 NT -	15 - 18				may conta	in 5 card	d major	
2 & Stayma	an:	simple 🖾	exte	nded	Other:			
Transfers	2♦ t	0 💙	27	to 🔺	2	to to	•	
2 NT	to 🔶		Other: S	A Texas transfe	ers (slam intere	est)		
2 ≜ Gam	ne Force							
2• 3 - 7	2 3 - 7 ; weak two - either MAJOR							
2♥ 8-11	; with 5+(6	vul) 🔻						
2 8-11	2♠ 8-11 ; with 5+(6 vul) ♠							
2 NT st	2 NT strong, 21-22 flat							
3 NT Lo	ong Solid Mi	nor						
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE								

Double of 3-level black prempts = penalty	After 1M - (X) - transfers apply
2C response to 1♥ /1♠ = 3 way bid	Various fit showing jumps to majors
Inverted minors eg 1C :2C = 11-14 or 18+	4C/ 4D = 7 card minor + 4 card Major

COMPETITIVE BIDDING									
Negative doubles through 4 •			¥	Responsive doubles through				3 🛦	
Jump overcalls	ROMAN	N	Unusual	NT	ROMAN				
1NT overcall (immediate	e)	15	5-18	(1	re-opening)		10-14		
Immed cue of minor		ROMAN	(either sid	le)					
Immed cue of major ROMAN (e		(either sid	le)						
Over opponent's 1NT (weak)			TOXIC (TOXIC (TWERB)					
Over opponent's 1NT (strong)			TOXIC (TOXIC (TWERB)					
Over weak twos			Double =	Double = t/o 13-15; 2NT= 15-18 & Leaping Michaels					
Over opening threes			CMOBD	CMOBDOR & non Leaping Michaels					

Describe strength, minimum length or specific meaning 1● artificial with 4 + ♥ / ● resp. 2NT 15-17 flat with 4 ● and a major 1♥/● artificial with 4 + Ø / ● resp. 3● GF with 5/5 ● + another 1NT 8-11 3● GF with 5/5 ● + another 2● 4 + ⊕ : 11-14 or 18 + 3▼ GF with 5/5 ● + & ● 2● 6 ● : 8 -11 3● GF with 5/5 : ● & ● 2● 6 ● : 8 -11 3● GF with 5/5 : ● & ● 2● 6 ● : 8 -11 3● GF with 5/5 : ● & ● 2● 6 ● : 8 -11 3● GF with 5/5 : ● & ● 2● 6 ● : 8 -11 3● GF with 5/5 : ● & ● 1NT 6-9 no major 3● 6-9 with fit 2● 10+ with ● 3▼ splinter, 13+ 2+ Fit showing 5 ● & 4+● 3NT The pand 3+ ● 2● Fit showing 5 ● & 4+● 3NT minor wood 2NT 15-16 with 3+●, could have M 4 Other 4 ♥ / 4 ● = to play 1♥/● 3 way; 10+●; 12+ flat; limit raise 3● (h) 13+fit (s)10-12 fit + sgton 2● 1NT 6-9			RESPONSES TO (OPENI	NG BIDS
Invartificial with $4+ 4 + 7 + 6 + 6 + 2 + 6 + 2 + 6 + 1 + 1 + 1 + 7 + 1 + 6 + 7 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1$			Describe strength, minimum length or spe	cific meanir	ng
1NT 8-11 3 • GF with 5/5 both ◆ & • 2• 4+ ÷; 11-14 or 18 + 3 • GF with 5/5 : ◆ & • 2• 6 •; 8-11 3 • GF with 5/5 : ● & • 2• 6 •; 8-11 3 • GF with 5/5 : ● & • 2• 6 •; 8-11 3 • GF with 5/5 : ● & • 2• 6 •; 8-11 3 • GF with 5/5 : ● & • 2• 6 •; 8-11 4 bids 4m = minorwood, 4M -to play 1• 1 •/• 5 + hcp with 4 card suit 3 • Fit showing 5 + ●, 4 + ● 1NT 6-9 no major 3 • 6-9 with fit 2• 11-14, or 18 + with •; 3 • splinter, 13 + 2• 11-14, or 18 + with •; 3 • splinter, 13 + 2• Fit showing 5 • & 4 + ● 3 NT 17 hcp and 3 + ● 2• Fit showing 5 • & 4 + ● 3 NT 17 hcp and 3 + ● 2• Fit showing 5 • & 4 + ● 3 · (h)13+fit (s)10-12 fit + sglon 2• Fit showing 5 • & 4 + ● 3 · (h) fit, 8LTC (s) 13 + fit 2• 3 way; 10 + •; 12 + fila; limit raise 3 · (h) fit, 8LTC (s) 13 + fit <th>1♣</th> <th>1♦</th> <th>artificial with 4+♥; 5+hcp</th> <th>2NT</th> <th>15-17 flat with 4 🜩 and a major</th>	1♣	1♦	artificial with 4+♥; 5+hcp	2NT	15-17 flat with 4 🜩 and a major
2 $4+ \oplus$; 11-14 or 18 + 3Ψ GF with 5/5; $\Psi \& \Phi$ 2 $6 \oplus$; 8-11 3Ψ GF with 5/5; $\Psi \& \Phi$ 2 $6 \oplus$; 8-11 $3 W$ 15-17 flat no major2 $6 \oplus$; 8-11 4 bids $4 m = \text{minorwood, 4M - to play}$ 1 $1 W/\Phi$ $5 + \text{hcp with 4 card suit}$ $3 \oplus$ Fit showing $5 + \Phi, 4 + \Phi$ $1 W/\Phi$ $5 + \text{ncp with 4 card suit}$ $3 \oplus$ Fit showing $5 + \Phi, 4 + \Phi$ $1 W/\Phi$ $5 + \text{ncp with \Phi}$ $3 \oplus$ splinter, 13 +2 $1 + 4 \oplus 18 + \text{with } \Phi$; $3 \oplus$ splinter, 13 +2 $1 + 14$, or 18 + with Φ ; $3 \oplus$ splinter, 13 +2 $1 + 14$, or 18 + with Φ ; $3 \oplus$ splinter, 13 +2Fit showing $5 \oplus \& 4 + \Phi$ $4 \oplus$ minor wood2 WT $1 + 5 \oplus 0$ with $3 + \Phi$, could have M 4 Other $4 \Psi / 4 \oplus = \text{to play}$ $1 + 4 \oplus 10^+$ $3 \oplus$ (h) 13 + fit (s) 10 - 12 fit + sgton2 $3 way; 10 + \pm; 12 + flat; limit raise3 \oplus(h) fit, 8 LTC (s) 13 + fit2 + 4 + 01 +3 \oplus \Phi(h) weak fit (s) 8 LTC/limit2 + 4 + 04 +3 \oplus W \oplus 4 \oplus W3 \oplus W \oplus 4 \oplus W2 + 7 Positive > 4 \oplus pu to 3 controls2 \Psi/\Phi(h) weak or 4 + controls (s) = suit2 + 2 \Psipass or correct3 \oplus \Phi2 + 2 \Psipass or correct3$		1♥/♠	artificial with 4+ ♠ / ♦ resp.	3♠	GF with 5/5 🜩 + another
26 \circ 8.113GF with 5/5 ; \bullet 826 \circ 8.113NT15.17 flat no major26 \circ 8.114 bids4m = minorwood, 4M -to play115+ hcp with 4 card suit3Fit showing 5+ \bullet , 4+ \bullet 1NT6-9 no major36-9 with fit210+ with \bullet 3splinter, 13+211-14, or 18+ with \bullet ;3splinter, 13+27Fit showing 5 \bullet 8 ++3NT17 hcp and 3 + \bullet 27Fit showing 5 \bullet 8 ++4minor wood2NT15-16 with 3+ \bullet , could have M4 Other4/ 4 \bullet = to play11NT6-93(h) 13+fit (s)10-12 fit + sgton27Fit showing 5 \bullet 8 ++3NT(h) weak fit (s) 8 LTC/limit211NT6-93(h) fit, 8LTC (s) 13+ fit23 way: 10+ \bullet : 12+ flat; limit raise3(h) weak fit (s) 8 LTC/limit24+ \bullet 10+3VF(h) weak fit (s) 8 LTC/limit24+ \bullet 10+3NT(h) weak or 4+ controls (s) = suit22Positive >4hcp up to 3 controls222pass or correct322pass or correct322pass or correct322pass or correct322pass or correct322pass or correct322pass or correct322 <t< th=""><th></th><th>1NT</th><th>8-11</th><th>3♦</th><th>GF with 5/5 both 🔻 & 🛓</th></t<>		1NT	8-11	3♦	GF with 5/5 both 🔻 & 🛓
2•6 • ; 8 -113NT15-17 flat no major2•6 • ; 8 -114 bids4m = minorwood, 4M -to play1•1•/•5+ hcp with 4 card suit3•Fit showing 5+ •, 4+ •1NT6-9 no major3•6-9 with fit2•10+ with •3•splinter, 13+2•10+ with •3•splinter, 13+2•11-14, or 18+ with • ;3•splinter, 13+2•Fit showing 5 • & 4+•3NT17 hcp and 3+ •2•Fit showing 5 • & 4+•4•minor wood2•Fit showing 5 • & 4+•4•minor wood2•15-16 with 3+•, could have M4 Other4 • / 4 • = to play1•//•1NT6-93•(h)13+fit (s)10-12 fit + sglon2•//•1NT6-93•(h) weak fit (s) 8 LTC/limit2•//•6-9 with • / • support3NT(h) weak fit (s) 8 LTC/limit2•//•6-9 with • / • support3NT(h) weak or 4+ controls (s) = suit2•//•Positive >4hcp up to 3 controls2•/•(h) weak or 4+ controls (s) = suit2•//•Positive >4hcp up to 3 controls2•/•(h) weak or 4+ controls (s) = suit2•2•pass or correct3•/•pass or correct2•2•pass or correct3•/•pass or correct2•//•2•pass or cor		2♠	4+ 🛧 ; 11-14 or 18 +	3♥	GF with 5/5 ; 💙 & 🔶
2• 6•; 8-11 4 bids 4m = minorwood, 4M - to play 1• 1*/• 5+ hcp with 4 card suit 3• Fit showing 5+ •. 4+ • 1NT 6-9 no major 3• 6-9 with fit 2• 10+ with • 3* splinter, 13+ 2• 11-14, or 18+ with •; 3• splinter, 13+ 2• Fit showing 5 • & 4+• 3NT 17 hcp and 3+ • 2• Fit showing 5 • & 4+• 4• minor wood 2• Fit showing 5 • & 4+• 4• minor wood 2• Fit showing 5 • & 4+• 4• minor wood 2• Fit showing 5 • & 4+• 4• minor wood 2• Fit showing 5 • & 4+• 4• minor wood 2• Fit showing 5 • & 4+• 3• (h)13+fit (5)10-12 fit + sgton 2• 3 way: 10+•: 12+ flat; limit raise 3• (h) fit, 8LTC (s) 13+ fit 2• 3 way: 10+•: 12+ flat; limit raise 3• (h) weak fit (s) 8 LTC/limit 2•/• 6-9 with • / • support 3NT (h) weak of 4+ controls (s) = suit 2•/• 6-9 with • / • support 3NT (h) weak or 4+ controls (s) = suit 2•/• Positive >4hcp up to 3 controls 2*/• (h) weak or 4+ controls (s) = suit 2•/• <td< th=""><th></th><th>2♦</th><th>6 🔻 ; 8 -11</th><th>3♠</th><th>GF with 5/5 ; ♠ & ♦</th></td<>		2♦	6 🔻 ; 8 -11	3♠	GF with 5/5 ; ♠ & ♦
1 1 1 1 5+ hcp with 4 card suit 3 Fit showing 5+ ●, 4+ ● 1NT 6-9 no major 3 6-9 with fit 2 10+ with ● 3 splinter, 13+ 2 10+ with ● 3 splinter, 13+ 2 11-14, or 18+ with ●; 3 splinter, 13+ 2 Fit showing 5 ● & 4+ ● 3NT 17 hcp and 3+ ● 2 Fit showing 5 ● & 4+ ● 4 minor wood 2NT 15-16 with 3+ ●, could have M 4 Other 4 ● / 4 ● = to play 1 6-9 3 (h)13+fit (s)10-12 fit + sgton 2 3 way: 10+●; 12+ flat; limit raise 3 (h) weak fit (s) 8 LTC (s) 13+ fit 2 4 + ● 10+ 3 (h) weak fit (s) 8 LTC/limit 2 4 + ● 10+ 3 (h) weak fit (s) 8 LTC/limit 2 4 + ● 10+ 3 (h) weak fit (s) 8 LTC/limit 2 4 + ● 10+ 3 (h) weak fit (s) 8 LTC/limit 2 Positive >4hcp up to 3 controls 2 (h) weak or 4+ controls (s) = suit 2 Positive >4hcp up to 3 controls 2 pass or correct		27	6 🔺 ; 8 -11	3NT	15-17 flat no major
1NT 6-9 no major 3+ 6-9 with fit 2+ 10+ with + 3* splinter, 13+ 2+ 11-14, or 18+ with +; 3+ splinter, 13+ 2+ Fit showing 5 + & 4++ 3NT 17 hcp and 3+ + 2+ Fit showing 5 + & 4++ 4+ minor wood 2NT 15-16 with 3+ +, could have M 4 Other 4 ♥ / 4 ★ = to play 1♥/+ 1NT 6-9 3+ (h) 13+fit (s)10-12 fit + sgton 2+ Fit showing 5 + & 4++ 3♥ (h) fit, 8LTC (s) 13+ fit 2+ 4+ + 10+ 3♥/+ (h) weak fit (s) 8 LTC/limit 2+ 4+ + 10+ 3♥/+ (h) weak fit (s) 8 LTC/limit 2♥/+ 6-9 with ♥ / ★ support 3NT (hweak fit (s) 8 LTC/limit 2NT (h) 10-12 fit+sgton (s) 6-9 same 4++ splinter in next suit up 2+ Positive >4hcp up to 3 controls 2♥/+ (h) weak or 4+ controls (s) = suit 2+ 2+ pass or correct 3♥/+ pass or correct 2NT enquiry F1 3NT to play 2+/+ 2NT Enquiry F1 3NT <td< th=""><th></th><th>2♠</th><th>6 🔶 ; 8 -11</th><th>4 bids</th><th>4m = minorwood, 4M -to play</th></td<>		2♠	6 🔶 ; 8 -11	4 bids	4m = minorwood, 4M -to play
2● 10+ with ● 3▼ splinter, 13+ 2● 11-14, or 18+ with ●; 3● splinter, 13+ 2● 11-14, or 18+ with ●; 3● splinter, 13+ 2● Fit showing 5 ● & 4+● 3NT 17 hcp and 3+● 2● Fit showing 5 ● & 4+● 3NT 17 hcp and 3+● 2● Fit showing 5 ● & 4+● 4● minor wood 2NT 15-16 with 3+●, could have M 4 Other 4● / 4● 2● 11-16 with 3+●, could have M 4 Other 4● / 4● 2● 1NT 6-9 3● (h)13+fit (s)10-12 fit + sgton 3● 4● 10+ 3♥/● (h) weak fit (s) 8 LTC (s) 13+ fit 2● 4+ ● 10+ 3♥/● (h) weak fit (s) 8 LTC (inint 2● 2● Positive > 4hcp up to 3 controls 2♥/● (h) weak or 4+ controls (s) = suit 2● 2● Positive > 4hcp up to 3 controls 2♥/● (h) weak or 4+ controls (s) = suit 2● 2● pass or correct 3●/● pass or correct 3●/● 2● pass or correct 3●/● pass or correct 3	1♦	1♥/♠	5+ hcp with 4 card suit	3♠	Fit showing 5+ 🚓 4+ 🔶
2+ 11-14, or 18+ with ◆; 3+ splinter, 13+ 2* Fit showing 5 ♥ & 4+ ◆ 3NT 17 hcp and 3+ ◆ 2* Fit showing 5 ♥ & 4+ ◆ 3NT 17 hcp and 3+ ◆ 2* Fit showing 5 ♥ & 4+ ◆ 4+ minor wood 2NT 15-16 with 3+ ◆, could have M 4 Other 4 ♥ / 4 ♠ = to play 1♥/▲ 1NT 6-9 3● (h)13+fit (s)10-12 fit + sgton 2• 3 way: 10+♠; 12+ flat; limit raise 3• (h) 13+fit (s)10-12 fit + sgton 2• 4+ ◆ 10+ 3♥/♠ (h) weak fit (s) 8 LTC/limit 2• 4+ ◆ 10+ 3♥/♠ (h) weak fit (s) 8 LTC/limit 2• 4+ ◆ 10+ 3♥/♠ (h) weak fit (s) 8 LTC/limit 2•/↓ 6-9 with ♥ / ♠ support 3NT (h& splinter, in next suit up 2• 2 ◆ Positive >4hcp up to 3 controls 2♥/♠ (h) weak or 4+ controls (s) = suit 2• 2 ◆ Positive >4hcp up to 3 controls 2♥/♠ pass or correct 3₱/♠ 2• 2 ◆ pass or correct 3●/♠ pass or correct 3●/♠ pass or correct 2•/♠ 2NT <td< th=""><th></th><th>1NT</th><th>6-9 no major</th><th>3♦</th><th>6-9 with fit</th></td<>		1NT	6-9 no major	3♦	6-9 with fit
2* Fit showing 5 * & 4+• 3NT 17 hcp and 3+ • 2• Fit showing 5 * & 4+• 4• minor wood 2NT 15-16 with 3+•, could have M 4 Other 4 * / 4 • = to play 1*/• 1NT 6-9 3• (h)13+fit (s)10-12 fit + sgton 2• 3 way; 10+•; 12+ flat; limit raise 3• (h) fit, 8LTC (s) 13+ fit 2• 4 + • 10+ 3*/• (h) weak fit (s) 8 LTC/limit 2• 6-9 with ♥/ • support 3NT (h) weak fit (s) 8 LTC/limit 2• 4+ • 10+ 3*/• (h) weak fit (s) 8 LTC/limit 2• 4+ • 10+ 3V/• (h) weak fit (s) 8 LTC/limit 2• 4+ • 10+ 3V/• (h) weak or 4+ controls (s) = suit 2• Positive >4hcp up to 3 controls 2*/• (h) weak or 4+ controls (s) = suit 2• Positive >4hcp up to 3 controls 2*/• (h) weak or 4+ controls (s) = suit 2• pass or correct 3*/• pass or correct 2• pass or correct 3*/• pass or correct 2•/• 2NT Enquiry F1 3NT to play 3• to play <th></th> <th>2♠</th> <th>10+ with 📥</th> <th>3♥</th> <th>splinter, 13+</th>		2♠	10+ with 📥	3♥	splinter, 13+
2▲ Fit showing 5 ▲ 8 4+▲ 4▲ minor wood 2NT 15-16 with 3+♠, could have M 4 ● Other 4 ♥ / 4 ▲ = to play 1♥/▲ 1NT 6-9 3▲ (h) 13+fit (s) 10-12 fit + sgton 2▲ 3 way; 10+♠; 12+ flat; limit raise 3▲ (h) fit, 8LTC (s) 13+ fit 2▲ 4 + ♠ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2▲ 4+ ♠ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 4+ ♠ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 4+ ♠ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 4+ ♠ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 4+ ♠ 10+ 3♥/▲ (h) weak or 4+ controls (s) = suit 2● Positive >4hcp up to 3 controls 2♥/▲ (h) weak or 4+ controls (s) = suit 2● Positive >4hcp up to 3 controls 2♥/▲ (h) weak or 4+ controls (s) = suit 2● pass or correct 3●/▲ pass or correct 3●/▲ 2● pass or correct 3●/▲ pass or correct 3●/▲ 2●/▲ 2NT Enquiry F1 3NT to play		2♦	11-14, or 18+ with ♦ ;	3♠	splinter, 13+
2NT 15-16 with 3+ ◆, could have M 4 Other 4 ♥ / 4 ▲ = to play 1♥/▲ 1NT 6-9 3▲ (h)13+fit (s)10-12 fit + sgton 2▲ 3 way; 10+♠; 12+ flat; limit raise 3◆ (h) fit, 8LTC (s) 13+ fit 2▲ 4 + ◆ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2▲ 4+ ◆ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 4+ ◆ 10+ 3♥/▲ (h) weak fit (s) 8 LTC/limit 2● 6-9 with ♥ / ▲ support 3NT (h&s) splinter, singleton C 2NT (h) 10-12 fit+sgton (s) 6-9 same 4♠/◆ splinter in next suit up 2● 2● Positive >4hcp up to 3 controls 2♥/◆ (h) weak or 4+ controls (s) = suit 2● 2● pass or correct 3●/◆ to play 2● pass or correct 3●/◆ to play 2● pass or correct 3●/◆ to play 2●/◆ pass or correct 3●/◆ to play 2●/◆ play 4●/◆ to play 2●/◆ play 4●/◆ to play 3●/◆ to play 4●/◆ to play		2♥	Fit showing 5 ♥ & 4+♦	3NT	17 hcp and 3+ 🔶
1v/+ 1NT 6-9 3. (h)13+fit (s)10-12 fit + sgton 2* 3 way; 10++; 12+ flat; limit raise 3. (h) fit, 8LTC (s) 13+ fit 2* 4+ + 10+ 3*/+ (h) weak fit (s) 8 LTC/limit 2* 6-9 with ♥ / + support 3NT (h&s) splinter, singleton C 2NT (h) 10-12 fit+sgton (s) 6-9 same 4*/+ splinter in next suit up 2* 2. Positive >4hcp up to 3 controls 2*/+ (h) weak or 4+ controls (s) = suit 2* 2* pass or correct 3*/+ pass or correct 3*/+ 2* pass or correct 3*/+ to play 2* pass or correct 3*/+ pass or correct 2NT enquiry F1 3NT to play 3*/+ to play 4*/+ to play 3*/+ to play 4*/+ to play 3*/+ to play 4*/+ to play 2*/+ 2NT Enquiry F1 3NT to play 3*/+ to play 4*/+ to play 4*/+ 3*/+ to play 4*/+ to play 4*		2♠	Fit showing 5 🛳 & 4+♦	4♦	minor wood
2 3 way; 10+e; 12+ flat; limit raise 3 (h) fit, 8LTC (s) 13+ fit 2 4 + ◆ 10+ 3*/e (h) weak fit (s) 8 LTC/limit 2 6-9 with ♥ / ♠ support 3NT (h&s) splinter, singleton C 2 A 6-9 with ♥ / ♠ support 3NT (h&s) splinter, singleton C 2 A Positive >4hcp up to 3 controls 2♥/e (h) weak or 4+ controls (s) = suit 2 Positive >4hcp up to 3 controls 2♥/e (h) weak or 4+ controls (s) = suit 2 Positive >4hcp up to 3 controls 2♥/e (h) weak or 4+ controls (s) = suit 2 Pass or correct 3●/e pass or correct 3●/e 2 pass or correct 3●/e pass or correct 3●/e 2 Pass or correct 3●/e pass or correct 3●/e 2 Pass or correct 3●/e pass or correct 2●/e 2 Pass or correct 3●/e pass or correct 2●/e 2 Pass or correct 3●/e to play 4●/e to play 2 Pass or correct 3●/e to play 4●/e to play		2NT	15-16 with 3+♦, could have M	4 Other	4 ♥ / 4 ♠ = to play
2• 4+ • 10+ 3•/• (h) weak fit (s) 8 LTC/limit 2•/• 6-9 with ♥ / • support 3NT (h&s) splinter, singleton C 2NT (h) 10-12 fit+sgton (s) 6-9 same 4•/• splinter in next suit up 2• 2• Positive >4hcp up to 3 controls 2•/• (h) weak or 4+ controls (s) = suit 2• 2• positive >4hcp up to 3 controls 2•/• (h) weak or 4+ controls (s) = suit 2• 2• pass or correct 3•/• to play 2• pass or correct 3•/• pass or correct 2• pass or correct 3•/• pass or correct 2•/• 2NT Enquiry F1 3NT to play 2•/• 2NT Enquiry F1 3NT to play 3•/• to play 4•/• to play 4•/• 3•/• to play 4•/• to play 2•/• 2NT Enquiry F1 3NT to play 3•/• to play 4•/• to play 4•/• 2NT 3• Puppet Stayman 4• Transfer to • 3• Transfer	1♥/♠	1NT	6-9	3♠	(h)13+fit (s)10-12 fit + sgton
2*/• 6-9 with ♥ / ▲ support 3NT (h, s) o E rominit 2NT (h) 10-12 fit+sgton (s) 6-9 same 4★/• splinter in next suit up 2• Positive >4hcp up to 3 controls 2♥/● (h) weak or 4+ controls (s) = suit 2• Positive >4hcp up to 3 controls 2♥/● (h) weak or 4+ controls (s) = suit 2• pass or correct 3♥/● pass or correct 2•/● 2NT Enquiry F1 3NT to play 2•/● 2NT Enquiry F1 3NT to play 3•/● to play 4♦/● to play 3•/● to play 4♦/● to play 3•/● to play 4♥/● to play 2•/● 2NT Sequence 4●/● to play 3•/● to play 4●/● to play 4●/● 2NT 3● Puppet Stayman 4●/● to play 3●		2♣	3 way; 10+&; 12+ flat; limit raise	3♦	(h) fit, 8LTC (s) 13+ fit
2NT (h) 10-12 fit+sgton (s) 6-9 same 44/◆ splinter in next suit up 2● 2● Positive >4hcp up to 3 controls other 2♥/● (h) weak or 4+ controls (s) = suit 2● 2● pass or correct 3●/● to play 2● 2● pass or correct 3♥/● pass or correct 2●/● 2NT Enquiry F1 3NT to play 2●/● 2NT Enquiry F1 4€/● to play 3●/● to play 4€/● to play 3●/● to play 4€/● to play 2NT 3● Puppet Stayman 4● Transfer to ♥ 3● Transfer to ● 4● to play 4● 3● Minor suit stayman 4● to play 4●		2♦	4+ ♦ 10+	3♥/♠	(h) weak fit (s) 8 LTC/limit
2• Positive >4hcp up to 3 controls other 2•/• (h) weak or 4+ controls (s) = suit 2• Positive >4hcp up to 3 controls other 2•/• (h) weak or 4+ controls (s) = suit 2• Pass or correct 2NT ass or correct 2NT ass or correct 2NT ass or correct 2NT 2•/• 2•/• Pass or correct 2NT ass or correct 2NT ass or correct 2NT 2•/• 2NT Enquiry F1 ass or correct 3NT to play 2•/• 2NT Enquiry F1 ass or correct 2NT ass or correct 2NT 2•/• 2NT Enquiry F1 ass or correct 2NT ass or correct 2NT 2•/• 2NT Enquiry F1 ass or correct 2NT ass or correct 2NT ass or correct 2NT 2•/• 2NT Enquiry F1 ass or correct 2NT 2NT 3• Puppet Stayman 4• Transfer to • ass or correct 2NT 3• Transfer to • 4• Transfer to • 4• to play 3• Minor suit stayman 4• to play 4• to play		2♥/♠	6-9 with 💙 / 🛦 support	3NT	(h&s) splinter, singleton C
other2NT = 6+ \checkmark with 2 honours2•2•pass or correct3•/•to play2•pass or correct3•/•pass or correct2NTenquiry F13NTto play2•/•2NTEnquiry F13NTto play3•/•to play4•/•to play3•/•to play4•/•to play3•/•to play4•/•to play2NT3•Puppet Stayman4•Transfer to \checkmark 3•Transfer to \bullet 4•to play3•Minor suit stayman4•to play		2NT	(h) 10-12 fit+sgton (s) 6-9 same	4 ♣/♦	splinter in next suit up
2• 2• pass or correct 3●/• to play 2• pass or correct 3●/• pass or correct 2NT enquiry F1 3NT to play 2•/• 2NT Enquiry F1 3NT to play 2•/• 2NT Enquiry F1 3NT to play 3•/• to play 4●/• to play 3•/• to play 4●/• to play 3•/• to play 4●/• to play 2NT 3● Puppet Stayman 4● Transfer to ♥ 3• Transfer to ♥ 4• Transfer to ● 4• 3• Transfer to ● 4• to play 3• Minor suit stayman 4● to play	2	2♦	Positive >4hcp up to 3 controls	2♥/♠	(h) weak or 4+ controls (s) = suit
2• pass or correct 3*/• pass or correct 2NT enquiry F1 3NT to play 2*/• 2NT Enquiry F1 3NT to play 2*/• 2NT Enquiry F1 3NT to play 3•/• to play 4•/• to play 3*/• to play 4*/• to play 2NT 3• Puppet Stayman 4• 3• Transfer to * 4• Transfer to * 3• Transfer to • 4• to play 3• Minor suit stayman 4• to play		other	2NT = 6+ ♥ with 2 honours		
2NT enquiry F1 3NT to play 2*/* 2NT Enquiry F1 3NT to play 3*/* to play 4*/* to play 3*/* to play 4*/* to play 3*/* to play 4*/* to play 2NT 3* Puppet Stayman 4* Transfer to * 3* Transfer to * 4* to play 3* Transfer to * 4* to play 3* Minor suit stayman 4* to play	2♦	2♥	pass or correct	3 ♣/ ♦	to play
2*/• 2NT Enquiry F1 3NT to play 3•/• to play 4•/• to play 3*/• to play 4•/• to play 3*/• to play 4*/• to play 2NT 3• Puppet Stayman 4• Transfer to ♥ 3• Transfer to ♥ 4• Transfer to ● 3• Transfer to ● 4• to play 3• Minor suit stayman 4• to play		2♠	pass or correct	3♥/♠	pass or correct
3 to play 4 to play 3 to play 4 to play 3 to play 4 to play 2NT 3 Puppet Stayman 4 3 Transfer to ♥ 4 Transfer to ♥ 3 Transfer to ♥ 4 to play 3 Transfer to ♥ 4 to play 3 Minor suit stayman 4 to play		2NT	enquiry F1	3NT	to play
3*/* to play 4*/* to play 2NT 3* Puppet Stayman 4* Transfer to * 3* Transfer to * 4* Transfer to * 3* Transfer to * 4* to play 3* Transfer to * 4* to play 3* Minor suit stayman 4* to play	2♥/♠	2NT	Enquiry F1	3NT	to play
2NT 3• Puppet Stayman 4• Transfer to ♥ 3• Transfer to ♥ 4• Transfer to ● 3• Transfer to ● 4• to play 3• Minor suit stayman 4• to play		3∉/♦	to play	4 ♣/ ♦	to play
3• Transfer to ♥ 4• Transfer to ▲ 3• Transfer to ▲ 4• to play 3• Minor suit stayman 4• to play		3♥/♠	to play	4♥/♠	to play
3♥ Transfer to ▲ 4♥ to play 3▲ Minor suit stayman 4▲ to play	2NT	3	Puppet Stayman	4	Transfer to 💙
3 ▲ Minor suit stayman 4 ▲ to play		3♦	Transfer to 💙	4♦	Transfer to 🛦
		3♥	Transfer to 🛦	4♥	to play
3NT to play other		3♠	Minor suit stayman	4♠	to play
		3NT	to play	other	

CONVENTIONS

Additional responses to 1NT									
3♣/3♦	Shows sing	ngleton in suit bid with 5cd minor & 4/3 in majors							
3♥/3♠	Shows sing	Shows singleton in suit bid with 3cd Major and 5/4 in minors							
4뢒	Transfer to	Transfer to 💙 ; slam interest							
4♦	Transfer to	o ∉ ; slam interest							
4♥	To play								
4♠	To Play								
Unusual NT:	mi	ninors 🗌 other suits 🗌 lower 2 unbid suits							
other R	oman ; stro	ong two suiter							
Other slam bidding	g	Cue Bids 🗹 Asking Bids 🗹							
4th Suit Forcing		One round 🛛 Game force							
NT Checkback	\square	Priorities $2 \blacklozenge = GF$; $2 \clubsuit / \clubsuit = min : 2NT = 12 hcp$							
Defence to 3NT op	ening	x= Takeout							
Defence to opening Two's:		Multi 2 Double = 13-15 ; 2NT = 15-18							
RCO style 2-s Other 2-s		x= takeout 2NT = 15-18							
		x= takeout 2NT = 15-18 over weak 2s; leaping Michaels							
Defence to strong 🛳		TOXIC (TWERB)							
		1 ♣ - X = ♣ & ♥ // 1 ♣ - 1NT = ♦ & ≜							
Lebensohl		Over NT interference							
Other uses	After	r our x of weak 2s							
Take out of 4 level	pre-empts	4 ∉ /4♦ Double							
	4 🎔	X = takeout 4♠ X = penalty 4NT = takeout							

OTHER NOTES

 $1 \bigstar - 3 \bigstar = 5/5 \text{ GF with} \bigstar \& \text{ another}$ $1 \bigstar - 3 \bigstar = 5/5 \text{ GF with both} \checkmark \& \bigstar$ $1 \bigstar - 3 \bigstar = 5/5 \text{ GF with both} \checkmark \& \bigstar$ $1 \bigstar - 3 \bigstar = 5/5 \text{ GF with both} \bigstar \& \bigstar$