## 4. BASIC RESPONSES

Other: Jump raise $=0-4$, jump in other minor $=5-8$
Jump raises - minors Inverted Jump raises - Majors Preempt Other: Bergen / Jacoby
Jump shifts after minor opening In $M=$ weak, natural. In om = 5-8 raise.
Jump shifts after Major opening Bergen. $1 \mathbf{- 3}$ or $1 \mathbf{- 2}=3$ card limit raise Responses to strong 2 suit open. N/A
Responses to $2 N T$ opening $\quad 3 \boldsymbol{*}=$ Stayman/Smolen, $3 \boldsymbol{N}=$ transfers, $3 \boldsymbol{C}=$ minors

## 5. PLAY CONVENTIONS <br> Show priorities

|  | 5. PLAY CONVENTIONS |  | Show priorities |
| :--- | :--- | :--- | :--- | :--- |
|  | Versus Suit | (or both) | Versus NoTrump (if different) |
| Leads $\quad$ Sequences: | Overlead All | Overlead, A-Attitude K-Count |  |
| Four or more with an honour | 4th highest | 4th highest |  |
| From 4 small | 2nd highest | 2nd highest |  |
| From 3 cards (no honour) | Middle | Middle |  |

In partner's suit

| Discards | Low Enc, Low-High = Even | Low Enc, Low-High = Even |
| :--- | :--- | :--- |
| Count | Low-High $=$ Even | Low-High $=$ Even |

Signal on partner's lead: Low Enc, Low-High = Even Low Enc, Low-High = Even
Signal on declarer's lead: Count / suit pref / (reverse) Smith peters in NT
Notes

## 6. SLAM CONVENTIONS

4NT: BlackwoodRKCB 1430 exc.C 4* Gerber $\square$ when? Slam Notes DOPI / ROPI in dis) / RIPO else; PEDO.
Cue Bids X 1st/2nd in order
Asking Bids $\qquad$
7. OTHER CONVENTIONS

4th suit forcing to game
Inverted minor raises
Drury after 3rd / 4th seat major opening
4 m often minorwood
1-2-3 doubles
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## AUSTRALIAN BRIDGE FEDERATION INC.

## STANDARD SYSTEM CARD


$\square$

Describe strength, minimum length, or specific meaning

| 1\% 3+, 11+ or less with with good shape | 1 1-5+, 11+ or less with with good shape |
| :---: | :---: |
| 1 3+, 11+ or less with with good shape | 11. 5+, 11+ or less with with good shape |
| 1 NT 15-17 or thereabouts | may contain 5 card Major $X$ |
| 1NT Responses 2\% Simple Stayman | Other: |
| 2 Transfer to $\downarrow$ | 2 Transfer to or range probe |
| 2 Transfer to | 2NT Transfer to |

```
2\% Game force
2 6-10 HCP, \(5+\) ( \(6+\) if vul)
2】 6-10 HCP, \(5+\) ( \(6+\) if vul)
24. 6-10 HCP, \(5+\) ( \(6+\) if vul)
```

2NT 20-22 balanced or thereabouts 3NT Solid minor, no more than a queen outside other

| 2. PRE-ALERTS |  |  |  |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| Canape transfers over opponent's 1NT | NT openings can be off-shape |  |  |  |  |  |
| Drury | Bergen \& Jacoby raises |  |  |  |  |  |

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4 Jump overcalls Weak
Responsive doubles through 4 Unusual NT Lower two unbid suits, 5+-5+
1NT overcall - immediate 15-18 Immediate cue of minor Majors 5+-5+

1NT overcall - re-opening 11-14
Immediate cue of Major Other major + minor, 5+-5+
Over weak twos Double = takeout Over opening threes Double = takeout
Over opponent's 1NT Canape transfers, penalty double

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| 1* 1 6+HCP, $4+$ | 2 | 5-8 raise |  | Splinter, GF. |
| :---: | :---: | :---: | :---: | :---: |
| 1 - $6+$ HCP, $4+\boldsymbol{*}$ |  | 4-7, natural |  | Splinter, GF. |
| 14 $6+$ HCP, $4+$ + | 24 | 4-7, natural | 31 | Splinter, GF. |
| 1NT 6-11 HCP | 2NT | GF raise, 4+\% |  | To play |
| 24. 9-12 raise | 3\% | 0-4 raise | $4 \%$ |  |
| other |  |  |  |  |
| 1 1-6+HCP, $4+$ - |  | 4-7, natural | $3 V$ | Splinter, GF. |
| 14 $6+\mathrm{HCP}, 4+\mathbf{4}$ | 2N | 4-7, natural | 34 | Splinter, GF. |
| 1NT 6-11 HCP | 2NT | GF raise, 4+ |  | To play |
| 2\% Nat. GF unless rebid 3\% | $3 \%$ | 5-8 raise | 40 |  |
| 2. 9-12 raise | 3 | 0-4 raise | 4 |  |
| other |  |  |  |  |
| 1-14 $6+\mathrm{HCP}, 4+5$ | 2 | 6-9,3 ${ }^{\text {l }}$ | 3 | 10-12, 4 card raise |
| 1NT 6-11 HCP | 24 | 10-12, 3 V | $3 V$ | preempt |
| 2\% Nat. GF unless rebid 3\% | 2NT | GF, 4 card raise | 34 | Splinter. |
| 2 Nat. GF unless rebid 3 - | 3\% | 6-9, 4 card raise | 3NT | 13-15 bal, 3 card raise. |
| other $4 \boldsymbol{\sim} / 4$ = splinter |  |  |  |  |
| 14 1NT 6-11 HCP | 24 | 6-9, 34 | $3 V$ | 10-12, 3 s |
| 2\% Nat. GF unless rebid 3\% | 2NT | GF, 4 card raise | 34 | preempt |
| 2 Nat. GF unless rebid 3 | $3 \%$ | 6-9, 4 card raise | 3N | 13-15 bal, 3 card raise. |
| 2 Nat. GF unless rebid 3 - | 3 | 10-12, 4 card raise | 40 | Splinter. |
| other 4 = splinter |  |  |  |  |
| 1NT 3\% GF, splinter in | 34 | GF, splinter in $\boldsymbol{V}$ | 4 | Transfer to |
| 3 GF, splinter in | 3NT | To play | 4 | To play |
| 3) GF, splinter in | 4\% | Transfer to $\downarrow$ | 4 | To play |
| other |  |  |  |  |
| 2ヶ* 0-3 or 10+ any shape | 2NT | 7-9, 5+9 | 30 | 7-9, 5+ |
| 2 4-6 HCP, any shape | 3\% | 7-9, 5+ | 34 | 7-9, 5+4+ |
| 24. 7-9, balanced | 3 | 7-9, 5+ | 3N | 7-9, 5+ 4+ |
| other |  |  |  |  |
| 2 2 Natural, 1RF |  | Natural, GF | 34 | Splinter, GF |
| 24 Natural, 1RF |  | To play | 3N | To play |
| 2NT Puppet to 39 |  | Splinter, GF | $4{ }^{\circ}$ |  |
| other |  |  |  |  |


| 2-24 Natural, 1RF | 3 | Natural, GF | 3NT | To play |
| :---: | :---: | :---: | :---: | :---: |
| 2NT Puppet to 30 | 30 | To play | 4\% | Splinter |
| 3\% Natural, GF | 34 | Splinter | 4 | To play |
| other |  |  |  |  |
| 24 2NT Puppet to 30, | 30 | Natural, GF | 4* | Splinter |
| 3\% Natural, GF | 34 | To play |  | Splinter |
| 3 Natural, GF | 3NT | To play | 41 | o play |
| other |  |  |  |  |
| 2NT 3\% Stayman | 34 | Both minors GF | 4 | Natural slam try |
| 3 Transfer to $\downarrow$ | 3NT | To play |  | Natural slam try |
| 3) Transfer to | $4 \%$ | Natural slam try |  | Natural slam try |
| other |  |  |  |  |

## 9. CONVENTIONS

## Unusual NT:

$\begin{array}{lll}\text { 4th Suit Forcing } \quad \text { One round } \square \\ \text { NT Checkback } \quad X \quad \text { Priorities: } 2=\text { puppet to } 2 & \text { then invite; } 2 & =G F\end{array}$
Defence to 3NT opening $40 / 4=$ both majors
Defence to Opening Twos $X=T / O: 2 N T=$ scramblesohl, or $2 n d X=T / O$. Cue $=$ strong 2 suiter.
Multi $2 \quad X=13-15$ bal or any $18+$. Next $\mathrm{X}=$ takeout

RCO style 2-s 1-2-3 doubles.
Other 2-s $\quad \mathrm{X}=$ takeout then 2NT $=$ scramblesohl, or second $\mathrm{X}=$ takeout. Cue $=$ strong 2 suiter.
Defence 1\%: $\mathrm{X}=$ majors, $1 \mathrm{NT}=$ minors


Over 1NT Interference lebensohl
Lebensohl - other uses Over double of 2M, 2NT = scramblesohl
Take out of 4 level pre-empts $\quad 4 \mathbf{0} / 4 \quad \mathrm{X}=$ takeout
4V $\mathrm{X}=$ takeout
4A $4 \mathrm{NT}=$ takeout, $\mathrm{X}=$ cards

