BASIC RESPONSES	A B A AUSTRALIAN BRIDGE FEDERATION					
Jump raises - minors limit ✓ forcing □ Other:	INCORPORATED ©					
Jump raises - majors limit ☑ forcing □ Other:	STANDARD SYSTEM CARD					
Jump shifts after minor opening Splinter	Names: Ishmael Del'Monte Tony Burke					
Jump shifts after major opening Splinter	ABF Nos: 386431 8125					
Responses to strong 2 suit opening 2D is negative or waiting	Basic System: Standard Brown Sticker					
Responses to 2NT opening 3C is Baron, 3D/H are Transfers, 3S is minors	Classification: Green Blue Red Yellow					
PLAY CONVENTIONS	OPENING BIDS					
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape					
Sequence leads: Overlead all All except AK x (x)	1♠ 10+ pts 3+cards 1♦ 10+ pts 3+cards 1♥ 10+ pts 5+cards 1♠ 10+ pts 5+cards					
Underlead Other:	1 NT 15-17 may contain 5 card major $\square$					
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ✓ extended □ Other:					
3rd/5th Other: 2nd from bad suits	Transfers 2♦ Hearts 2♥ Spades 2♠ Clubs					
From 4 small 2nd highest	2 NT Diamonds Other:					
From 3 cards (no honour) top middle bottom	2♣ GF or 23-24 Bal					
Signal on partner's lead: high encourage low encourage	2♦ Multi Weak 2 in either Major					
Other: High Encourage	5 Hearts and 4+ of a minor					
Signal on declarer's lead Nat Count	5 Spades and 4+ of a minor					
Discards McKenney high encourage low encourage	2 NT 20-22					
odd/even Other:	3 NT Gambling					
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED					
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE					
4NT: Blackwood RKCB Other: 1430	Jump shifts = splinters					
4♣ Gerber □ when? Then step 1 no Queen						
Other Conventions .						
Cue raise	COMPETITIVE BIDDING					
Jump shift is singleton	Negative doubles through 4H Responsive doubles through 4H					
Double Jump is void	Jump overcalls Weak Unusual NT Lowest unbid suits					
	1NT overcall (immediate) 15-17 (re-opening) 10-14					
	Immed cue of minor Michaels					
@ADE Marketing	Immed cue of major Michaels then 4C/5C is P/C					
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) 2C is majors X is Strong					
Fyshwick ACT 2609	Over opponent's 1NT (strong) 2C is majors X is Strong					
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X is T/O					
Copyright © BCC 6.3.20.1	Over opening threes X is T/O					



			INCORPORATED ©						
		STAN	DARD	SYSTE	ЕМ СА	RD			
ames: BF Nos: asic System:	Ishmael Del'M 386431 Standar			Tony Bu 8125		n Sticker			
assification:	Green	□ E	Blue $\square$	Red		Yellow	/		
			OPEN	ING BI	DS				
10+ pts 3	th, minimum leng 3+cards 1 7 simpl	♦ 10+ pts	meaning s 3+cards exter	1 <b>♥</b>	10+ pts	5+cards may cont		Can 10+ pts d major	•
GF or 2  Multi W  5 Hearts  5 Spade  NT 20-22  NT Gaml	2 Hearts Diamonds 3-24 Bal eak 2 in either I s and 4+ of a m es and 4+ of a r bling  PRE-AL MEA	C Major ninor	2♥ Other:	Spades		UNEXP	PECTE	ubs	
ump shifts = s	spiinters	CON	<b>NPETIT</b>	IVE BI	IDDIN(	3			
egative double	es through	4H		Responsiv	e doubles	through		4H	
mp overcalls	Weak		Unusual N	NT	Lowest u	unbid suits	5		
IT overcall (im	nmediate)	15-	17	(re-	opening)	10	)-14		
med cue of m	inor	Michaels							
med cue of m	ajor	Michaels tl	nen 4C/5C	is P/C					
ver opponent's	s 1NT (weak)		2C is maj	ors X is S	trong				
ver opponent's	s 1NT (strong)		2C is maj	ors X is S	trong				
ver weak twos		X is T/O							

	RESPONSES TO OPENING BIDS				CONVENTIONS							
	Describe strength, minimum length or specific meaning					Additional responses to 1NT						
1♣	1♦		2NT	12-15 Bal	3♣/3♦	Nat GF						
	1 <b>♥</b> /♠	3	3♠	Limit	3♥/3♠	Nat GF						
	1NT		3♦		4♣	Ace Ask						
	2♠		3♥		4◆							
	2♦	Splinter	3♠		4♥	To Play						
	2♥	Splinter	3NT		4♠	To Play						
	2♠	Splinter	4 bids		Unusual NT:	n	minors	other suits	lower	2 unbid suits		
1•	1 <b>♥/</b> ♠		3♠	Splinter	other							
	1NT		3♦	Limit				,				
	2♠		3♥	Void	Other slam biddi	Other slam bidding  Cue Bids Ask  4th Suit Forcing  One round Only 1S  NT Checkback  Priorities		,	Bids			
	2♦		3♠	Void	4th Suit Forcing			Only 1S		Game force		
	2♥	Splinter	3NT		NT Checkback							
	2♠	Splinter	4♦		Defence to 3NT of	Defence to 3NT opening						
	2NT	12-15 Bal	4 Other		Defence to open	Defence to opening Two's:		( is strong, next double i	s T/O 3rd Doul	ole is Penalty		
1♥/♠	1NT		3♠	Splinter	P00 11	RCO style 2-s Other 2-s						
	2♣		3♦	Splinter	RCO Styl							
	2♦		3♥/♠	Limit/ Void	Other 2 c							
	2 <b>♥/</b> ♠		3NT		Other 2-S	5	X is T/O					
	2NT	12-15 Bal	4♣/♦	Void	Defence to stron	Defence to strong <b>♣</b>		T is Majors				
2♣	2•	Negative or waiting	2♥/♠	Natural Positive good suit	Defence to stron	Lebensohl		•				
	other				Lebensohl			Vs 1D precsion 2D is Natural  Over NT interference				
2•	2♥	P/C	3♣/♦	Nat NF	Other us	es						
	2♠	P/C	3 <b>♥/</b> ♠	P/C	Take out of 4 lev	Take out of 4 level pre-empts		4 <b>♣</b> /4♦ X is T/O				
	2NT	Enquiry Then bid Maj is wk	3NT	To play		4♥	X is T/O	4♠ X is Cards, bid	with good shap	е		
2♥/♠	2NT	Forcing Enquiry	3NT	To Play	OTHER NOTES							
	3♣/♦	Clubs is P/C 3D is Nat	4♣/♦	P/C								
	3 <b>♥/</b> ♠	Nat	4♥/♠	To Play		Help suit game tries						
2NT	3♣	Baron	4♣	Nat Slam try	After they X 1NT		and System on					
	3♦	Trf	4♦	Nat Slam try	_	1NT (2C) System off						
	3♥	Trf	4♥	To Play		(1NT) X (2X) X is Blood						
	3♠	Minors	4♠	To Play		1m (1H) X = 4 spades and 1S is 5 or more						
	3NT		other	,	System off after	System off after overcall but on after any double						