BASIC RESPONSES	
Jump raises - minors limit □ forcing □ Other: ART/MAJOR, PRE/1♠,1♠	
Jump raises - majors limit forcing Other: ART/ Bergen type	
Jump shifts after minor opening ART/1♣, NAT or TRANS	Names: Ge
Jump shifts after major opening 3♣ 3♣=ART str Limit, 3♦= limit ART	ABF Nos: 249
Responses to strong 2 suit opening N/A	Basic System:
Responses to 2NT opening N/A	Classification:
PLAY CONVENTIONS	
'NT' Versus Notrump 'S' Versus Suit $\checkmark$ = Both	_ Describe strength, m
Sequence leads: Overlead all All except AK x (x)	 ] 1 <b>会</b> 15+ any
Underlead Other:	1 NT 11-14 (1
Four or more with an honour 4th highest 🗹 attitude 🗔	2 <b>⊕</b> Stayman:
3rd/5th Other:	Transfers 2
From 4 small 2nd highest 🗹 Other:	2 NT 🔶
From 3 cards (no honour) top middle dotter bottom	2 <b>♣</b> 6+ <b>♣</b> 9-14 no
Signal on partner's lead: high encourage low encourage	2♦ 6+♦ 9-14 no
Other: reverse count, suit preference	2 5 card weak
Signal on declarer's lead Reverse count, then suit preference	2
Discards McKenney high encourage low encourage	2 NT DOES NO
odd/even 🗹 Other:	3 NT 1/2 solid r
Count natural reverse	
CONVENTIONS	
4NT: Blackwood RKCB Other: 1430	Frequent transfers
4≜ Gerber □ when?	
Other Conventions	
exclusion Blackwood	
Aspro	Negative doubles thr
	Jump overcalls
	1NT overcall (immed
	Immed cue of minor
	Immed cue of major
©ABF Marketing	Over opponent's 1NT
PO Box 397 Fyshwick ACT 2609	Over opponent's 1NT
Tel: 02 6239 2265	Over weak twos
FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes



## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

	STANDAF				
	je Gaspar	Bobby Ri	chman		
ABF Nos: 24911	4	51845			
	MOSCITO with transfers a	5	Brown Sticker		
Classification:	Green 🗌 Blue 🛛	Red	Yellov	v 🗆	
		ENING BI	DS		
÷	num length, or specific mean	•			ape 🗹
1 <b>≜</b> 15+ any	1♦ 4+♥ 9-14 hc	p 1 <del>V</del>	4+ <b>会</b> 9-14 hcp	1♠ 9-14 5+	-4+ ++
	2 if 4 card major)			tain 5 card major	
2 <b>♣</b> Stayman:	simple 🗹	extended	Other:		
Transfers 2	♥	27 🛓		2♠	
2 NT 🔶	Other:				
2 <b>♣</b> 6+ <b>♣</b> 9-14 no 4	cM				
2♦ 6+♦ 9-14 no 4c	M				
5 card weak tw	o (6 if vul) 2nt asks shorta	ge			
2   5 card weak tw	o (6 if vul) 2nt asks shorta	ge			
2 NT DOES NOT	EXIST				
3 NT 1/2 solid min	or 3/4 terminal				
PF	RE-ALERTS: CALLS	THAT MAY	HAVE UNEXE	PECTED	
	MEANING/S OR R	EQUIRE SPI	ECIAL DEFEN	ICE	
Frequent transfers, re	elays, canape minors				
_	COMPE	TITIVE BI			
Negative doubles throug			e doubles through	4♠	
Jump overcalls			minors	4 🕿	
INT overcall (immediate				17.) erongo ook	
·	,	sterii ori (re-o	pening) 11	I-17 2 <b></b> erange ask	
mmed cue of minor	michaels cue				
mmed cue of major	michaels cue				
Over opponent's 1NT (w		RO X= penalty			
Over opponent's 1NT (strong)		RO x= takeout			

T/O doubles

T/O doubles

		RESPONSES TO O	PENI	NG BIDS		
	Describe strength, minimum length or specific meaning					
1 <b>≜</b>	1♦	0-8 any	2NT	15+ FLAT		
	1♥/♠	trans totransf to 1NT 9-14	3♠	PREEMPT		
	1NT	trans to 🛧 9+hcp	3♦	PREEMPT [REEMPT		
	2	trans to 🔶 9+	37			
	2♦	tr 9+ans to 🎔	3♠	PREEMPT		
	2💙	4-4-4-1 9+ any	3NT	N/A		
	2♠	5-4-4-0 9+ any	4 bids	N/A		
1•	1♥/♠	relay, invitational +	3♠	4♥/4 strong limit		
	1NT	6-10 NF	3♦	4♥/4♠ 9-12		
	2	3 CARD 💙 10-15	37	4♥ 3-8		
	2♦	6 🔶 NF	3♠	5CARD SPLINTER		
	27	3♥ 6-9	3NT	TO PLAY		
	2♠	TRANS TO 🕿	4♦	5CARD SPLINTER		
	2NT	TRANS TO♦ (BETTER THAN2♦)	4 Other	TO PLAY		
1♥/♠	1NT	6-10 NF	3♠	4♠ ART STR LIMIT		
	2 🛳	3 CARD SUPP10-15/ASK 3C MAJOR	3♦	4 <b>≜</b> 9-12 / Limit		
	2♦	TRANS	3♥/♠	pre 3=8		
	2♥/♠	TRANS /INT MINORS	3NT	TO PLAY		
	2NT	TRANS♦	4 <b>♣/♦</b>	5 CARD SPLINTER		
2	2♦	RELAY	2♥/♠	5+ FORCING 1 ROUND		
	other	2NT=BID 3♠PREEMPT, IF BID AG	AIN GF/	3♣= ACE OR K OF♠		
2♦	2♥	F1 ROUND 5+♥	3 <b>♣</b> /♦	RELAY /A OR K OF		
	2♠	F1 ROUND 5+♠	3♥/♠	F1 CHOICE OF CONT		
	2NT	BID 3♦	3NT	TO PLAY		
2♥/♠	2NT	F1 ASK FOR SINGLETON	3NT	TO PLAY		
	3∉/♦	NF	4 <b>♣/♦</b>	SPLINTER		
	3♥/♠	PREEMPT /NA	4♥/♠	TO PLAY		
2NT	3♣	N/A	4			
	3♦		4♦			
	3♥		4♥			
	3♠		4♠			
	3NT		other			

## CONVENTIONS

Additional respons	es to 1NT						
3♣/3♦	SLAM TRY NAT GF Slam int						
3♥/3♠	SLAM TRY NAT						
4🛖	TEXAS TRANSF						
4♦	TEXAS TRANSF						
4♥	TO PLAY						
4♠	TO PLAY						
Jnusual NT:	m	inors	other suits		lower 2 unbid suits	$\square$	
other							
Other slam bidding		Cue Bids		Asking Bids			
4th Suit Forcing		One round	]		Game force	$\square$	
NT Checkback		Priorities					
Defence to 3NT opening ASPRO							
Defence to opening	Two's:	Multi 2	t/o double	, 3rd double pena	alty		
RCO style 2-s		pass with same suits 3rd double penalty					
Other 2-s		pass with same, 3rd X = Penalty					
Defence to strong 뢒		ASPRO 2 <b>⊕</b> =♥=1	, 2 <b>♦</b> = <b>≜</b> + mir	ior			
Lebensohl		Over NT interfere	ence				
Other uses							
Take out of 4 level pre-empts				DOUBLE			
	4 🎔	DOUBLE	4 <b>≜</b> 4 N1	x= takeout			

## **OTHER NOTES**