BASIC RESPONSES									
Jump raises - minors	limit D forcing D Other: Weak (6-9 & 5+suit)								
Jump raises - majors	limit forcing Other: Weak (5-7 & 4+suit)								
Jump shifts after minor opening (at 2-level) Weak (4-7 & 6+suit)									
Jump shifts after major opening	Bergen style Major raises (artificial)								
Responses to strong 2 suit opening	n.a.								
Responses to 2NT opening 3-minor = sign-off; 3-Major= forcing									
	PLAY CONVENTIONS								
'NT' Versus Notrump	'S' Versus Suit = Both								
Sequence leads:	Overlead all All except AK x (x)								
Underlead	Other: A = Att; K = Count over preempts & at 5+level								
Four or more with an honour	4th highest 🗹 attitude 🗔								
3rd/5th	Other:								
From 4 small 2nd h	ighest 🗹 Other:								
From 3 cards (no honour)	top middle 🗹 bottom								
Signal on partner's lead:	high encourage 🗌 low encourage 🗹								
Other: Suit pref. using trumps & 1st played NT-suit									
Signal on declarer's lead	Reverse attitude								
Discards McKenney	high encourage low encourage								
odd/even	Other: 1st discard only; o/w reverse att/count								
Count natural	reverse								
	CONVENTIONS								
4NT: Blackwood	RKCB Other: RKCB = 1430								
4 <b>♣</b> Gerber □	when?								
	Other Conventions								
Inverted minor raises	Support doubles/re-doubles								
Blackout after Opener's reverse	Lebensohl								
2-over-1 = natural GF	Leaping Michaels								
Forcing NT and BART over 1-M	Najor Checkbacks after Opener's 1/2 NT rebid								
Two-way Drury by Passed hand	1								
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STANDARD SYSTEM CARD									
Names: Peter Buchen			He	Henry Christie					
ABF Nos:	7765		12	6608					
Basic System:	Standard	(2-over-1)			Brown S	ticker			
Classification:	Green	🛛 🛛 Blue		Red		Yellow			
OPENING BIDS									
Describe strength, minimum length, or specific meaning Canape									
1♣ 11+ (3+	) 1•	11+ (3+)		1♥	11+ (5+)	1♠	11+ (5+)	,	
1 NT 15-1	7				m	ay contain 5 ca	rd major		
2 <b>⊕</b> Stayman:	simple		extended		Ot	her: 5-Major	r Stayman		
Transfers	2 to-Hearts		2 <b>♥</b> to-	Spades	S	2♠ to	-Clubs		
2 NT	to-Diamonds	Othe	r:						
2 Artificial Game Force (with artificial responses)									
2 Multi = Weak-two Major or 20-22 Balanced									
2♥ 5♥ & 4+	minor; 6-10 hcpt	S							
2									
2 NT 55+ k	ooth minors; 6-10	hcpts							
3 NT Long, non-solid minor suit pre-empt									
		RTS: CALI ING/S OR					D		
2NT = 6.10 hc	pts, 55+ minor su	iits							
2111 - 0 10110		11.5							
		00145							
			ETITIV				_		
Negative double	Ũ	4♥		·	doubles thro	v	4♥		
Jump overcalls	Weak		nusual NT		2-lower suit				
1NT overcall (im	imediate)	15+ -1	8 (bal)	(re-op	pening)	12-14 (ba	I)		
Immed cue of m	med cue of minor Michaels (both Major = 6-10 or 15+)								
Immed cue of major Michaels (O.Major+minor = 6-10 or 15+)									
Over opponent's 1NT (weak)			Hamilton (X = penalty)						
Over opponent's 1NT (strong)			DONT (X = 1-suiter)						
Over weak twos			Double = T/O						
Over opening threes			Double = T/O						

RESPONSES TO OPENING BIDS								
Describe strength, minimum length or specific meaning								
1♣	1♦	Natural 4+suit	2NT	11-12 hcpts; no Major; NF				
	1♥/♠	Natural 4+suit	3♠	5-9 hcpts; 5+raise; no Major				
	1NT	6-10 hcpts; no Major	3♦	GF splinter for 뢒				
	2	10+hcpts; 5(4)+raise; no Major	3💙	GF splinter for 뢒				
	2♦	4-7 hcpts; natural 6+suit	3♠	GF splinter for 뢒				
	2💙	4-7 hcpts; natural 6+suit	3NT	13-15 hcpts; 3-3-3-4 shape				
	2♠	4-7 hcpts; natural 6+suit	4 bids	4 <b>♣</b> = longer inverted raise				
1♦	1♥/♠	Natural; 4+suit	3♣	9-11 hcpts; natural 6(5)+suit; NF				
	1NT	6-10 hcpts; no Major	3♦	5-9 hcpts; 5+raise; no Major				
	2 🛳	Natural 4+suit; GF	37	GF splinter for 🔶				
	2♦	10+hcpts; 4+raise; no Major	3♠	GF splinter for ♦				
	2♥	4-7 hcpts; natural 6+suit	3NT	13-15 hcpts; 3-3-4-3 shape				
	2♠	4-7 hcpts; natural 6+suit	4♦	longer inverted raise				
	2NT	11-12 hcpts; no Major; NF	4 Other	4 <b>♥</b> / <b>▲</b> to play				
1♥/♠	1NT	4-11 hcpts; forcing	3♣	mini splinter or GF void splinter				
	2 🛳	Natural 4+suit; GF	3♦	mini splinter or GF void splinter				
	2♦	Natural 4+suit; GF	3♥/♠	5-6(7) hcpts; 4+raise; NF				
	2♥/♠	6-9 hcpts; 3-card raise	3NT	13-15 hcpts; bal 4+Major fit				
	2NT	Jacoby; GF 4+raise; 14+ hcpts	4 <b>♣/</b> ♦	10-13 hcpts; splinters				
2	2♦	5-8 hcpts; any	2♥/♠	2♥=0-4 hcpts; 2 <b>≜</b> =9+ hcpts				
	other	2NT =9+ hcpts; some 55+; other = 9+hcpts transfers to good 5+suit						
2♦	2♥	P/C; wide range	3♣/♦	Natural & forcing				
	2♠	P/C; wide range; fit for 💙	3♥/♠	P/C; fit for both Majors				
	2NT	Strong relay	3NT	To play				
2♥/♠	2NT	Minor suit ask (poss. weak)	3NT	To play				
	3∉/♦	Inv. relay wo/w Major fit	4 <b>♣/</b> ♦	Splinters				
	3♥/♠	Pre-emptive	4♥/♠	To play				
2NT	3♣	Sign-off; prefer 🛧 to 🔶	4🛖	Pre-emptive				
	3♦	Sign-off; prefer 🔶 to 🛳	4♦	Pre-emptive				
	3♥	Natural & forcing	4♥	To play				
	3♠	Natural & forcing	4♠	To play				
	3NT	To play	other	4NT - (6)KCB				

## CONVENTIONS Additional responses to 1NT 3♣/3♦ Natural slam going; requests cue with a fit Natural slam going; requests cue with a fit 3♥/3♠ 4 🛖 Texas transfer to 4 4 Texas transfer to 4 47 To play To play 4♠ other suits Unusual NT: minors lower 2 unbid suits $\square$ other Cue Bids Asking Bids Other slam bidding 4th Suit Forcing $\nabla$ One round Game force NT Checkback Priorities 2 forces 2 $\Leftrightarrow$ ; other = transfers Defence to 3NT opening 4 = weak Majors; $4 \neq$ =strong Majors; other = natural Defence to opening Two's: Multi 2 Double = 13-15 bal or 16+ unbal. 2NT = 16-18 bal; other = natural overcall RCO style 2-s n.a. Double = T/O of known suit Other 2-s X = two same rank; $1 \Leftrightarrow$ = two same colour; 1NT = odd suits Defence to strong $1 \neq 4$ = natural; 2-suit = pre-emptive; Pass then bid = 14+ Over NT interference Lebensohl Over weak two opening Other uses Take out of 4 level pre-empts 4**♣**/4♦ Double = T/O4 Double = cards 4♥ Double = T/O

## **OTHER NOTES**

Puppet Stayman & transfers after strong 2NT Baron & transfers after strong 3NT 3A-3B = forcing with step responses by opener 1m-1M: 2M-2NT = art. GF checking for Major length (may have 3 with shortage) Long suit trials after Major fit; stopper showing after minor fit Criss-cross minors by Passed hand