

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: see over
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 0-5, 4+ support
Jump shifts after minor opening	GF nat at 2-level; INV+ splinter at 3-level		
Jump shifts after major opening	GF nat at 2-level; INV+ splinter at 3-level		
Responses to strong 2 suit opening	n/a		
Responses to 2NT opening	3♣=puppet stayman; 3♦/♥=transfer; 3♠=5♠4♥		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: Overlead but underlead interior sequences
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input checked="" type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: reverse count	
Signal on declarer's lead	reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: reverse count
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Gazzilli 2♣ (1D/M-1X-2♣)	cue 1st and 2nd round controls
Minorwood	After 3NT opening 4C slam try/4D bid M
After 1NT rebid 2c invite/2d game force	After 3NT and X; XX replaces 4C; pass
After 1NT rebid 2NT forces 3C	replaces 4D response
Exclusion Blackwood (0314)	



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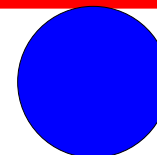


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Jenny Thompson	Julia Hoffman
ABF Nos:	November 2012	
Basic System:	Simplified Fantunes	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣	2, 14+ forcing
1♦	(4)5, 14+ F1
1♥	5, (11)14+ F1
1♠	5, (11)14+ F1
1 NT	12-14, may be 5422 (6322, 4441 rare)
	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>
	extended <input type="checkbox"/>
	Other: Lavings inv+
Transfers	2♦ ♥ or baron
	2♥ ♠
	2♣ ♣
2 NT	♦
	Other: super accepts
2♣	10-13, 5+♣ (not 5332/5422 in 1st/2nd, can be light in 3rd)
2♦	10-13, 5+♦ (not 5332/5422 in 1st/2nd, can be light in 3rd)
2♥	10-13, 5+♥ (not 5332/5422/4♠ in 1st/2nd, can be light in 3rd)
2♠	10-13, 5+♠ (not 5332/5422/4♥ in 1st/2nd, can be light in 3rd)
2 NT	21-23 balanced
3 NT	good 4♥/♠ opening

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1-suit openings are unlimited and forcing	1♥/♠ only 11-13 with other major
1♣=14+ & ♣ or 15+ bal	1NT may (rarely) have a singleton
transfer responses to 1♣	Baron sequence after 1NT - 2D

COMPETITIVE BIDDING

Negative doubles through	3♣	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	5-5 other rank
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	weak or strong, other minor + major		
Immed cue of major	weak or strong, other major + minor		
Over opponent's 1NT (weak)	2♣=1-suiter; 2♦=♥+♠; 2M=M+m; 2NT=minors		
Over opponent's 1NT (strong)	As over weak NT		
Over weak twos	T/O X + Lebensohl		
Over opening threes	T/O X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning					
1♣	1♦	0-11, 4+♥	2NT	-	
	1♥/♠	0-11, 4+♠ / 0-11 no major	3♣	-	
	1NT	10+ bal, GF	3♦	-	
	2♣	GF, 5+♣	3♥	-	
	2♦	GF, 5+♦	3♠	-	
	2♥	GF, 5+♥	3NT	-	
	2♠	GF, 5+♠	4 bids	-	
1♦	1♥/♠	0-9, 4+♥ / 4+♠	3♣	inv splinter	
	1NT	0-9, no major	3♦	0-5, (4)5+♦, no major	
	2♣	GF, bal or 5+♣	3♥	gf splinter	
	2♦	3-6, ♦ raise, no major	3♠	gf splinter	
	2♥	GF, 5+♥	3NT	10-12 bal raise, no major	
	2♠	GF, 5+♠	4♦	-	
	2NT	inv+ ♦ raise, usually no M	4 Other	-	
1♥/♠	1NT	0-9, no major	3♣	inv splinter	
	2♣	10+, 4+♣ or bal or 7-9 3♥/♠	3♦	inv splinter	
	2♦	10+, (4)5+♦	3♥/♠	0-5 raise	
	2♥/♠	3-6 raise / 10+, nat	3NT	10-12 bal raise, 4/5 support	
	2NT	inv+ 4+ support	4♣/♦	spl, 2-3 controls, slamish	
2♣	2♦	inv+ relay	2♥/♠	nat, constructive, nf	
	other	2NT=weak ♣ / gf 5M/55M / >gf 6m; 3♣=wk raise; 3x=inv 6+x			
2♦	2♥	inv+ relay	3♣/♦	gf 6+♣ / wk raise	
	2♠	nat, constructive, nf	3♥/♠	inv 6+♥/♠	
	2NT	weak ♣ / gf 5M/55M / >gf 6m	3NT	to play	
2♥/♠	2NT	inv+ 5+♠ / inv+ relay	3NT	to play	
	3♣/♦	gf nat	4♣/♦	spl, slamish	
	3♥/♠	2♣-3♥=gf / 2♥-3♠=inv	4♥/♠	to play	
2NT	3♣	puppet stayman	4♣	nat, minorwood	
	3♦	♥	4♦	nat, minorwood	
	3♥	♠	4♥	To play	
	3♠	gf 5♠&4♥	4♠	To play	
	3NT	to play	other	4NT=quant	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3C game invite minors/3D game force minors
3♥/3♠	3154/1354 singleton in suit bid, 5/4 in minors either way
4♣	NAT, minorwood
4♦	NAT, minorwood
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round depends on sequence Game force

NT Checkback Priorities features up the line

Defence to 3NT opening X=values

Defence to opening Two's: Multi 2♦ X=values then T/O X

RCO style 2-s X=values then T/O X

Other 2-s

Defence to strong ♣ X=44+ ♣+♦; 1♦=44+ ♥+♠; 1NT=4+M & 5+m; 2♥+=weak

After 1♣-P-1♦: X=44+ majors, else same

Lebensohl Over NT interference Rubensohl

Other uses In weak 2-X auctions

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X; 4NT=♣+♦ 4♠ X; 4NT=2 suits

OTHER NOTES

Cue raises

Weak jumps after they overcall

4NT opening = specific ace ask (5NT=2, 6♣=♣A)

Keycard interference: X/XX=penalty; P=1 or 4; then steps like normal keycard

After lavings & response at 2 level - 3C stayman, 3D/H transfers; 3S = 5S and 4H

Support Doubles to 3H