

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	2M = WK: 4-7, 6-card suit		
Jump shifts after major opening	3m or 1♠-3♥ = Mini/Maxi SPL; 1♥-2♠=WK		
Responses to strong 2 suit opening	2♦ = Neg. Others = A+K, NAT		
Responses to 2NT opening	3♣/♦ = To play. 3♥/♠ = 5+ Forcing		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A = Att K = Count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: Reverse count leads in pard's suit.
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Usually Reverse Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: Reverse Count	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Over 1NT Opening	

### Other Conventions

Minor suit keycard in some GF auctions	
Support Xs/XXs	
Cue Raises	
DOPI / ROPI	



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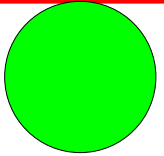


AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Sue LUSK	Therese TULLY
ABF Nos:	197912	100153
Basic System:	ACOL	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4 (3)	1♦	4	1♥	4	1♠	4
1 NT	12-14			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦ to ♥	2♥ to ♠	2♠	Baron			
2 NT	to minor, WK/STR			Other:			
2♣	STR: Any 8+ Playing Trick Hand or Any GF or 20-22 Bal or 25-26 Bal						
2♦	MULTI: Weak 2 in a Major or 23-24 Bal or 27-28 Bal						
2♥	5+♥ & 5+ minor, < Opening						
2♠	5+♠ & 5+ minor, < Opening						
2 NT	Both minors (55); either < Opening or STR in Playing Tricks, GF						
3 NT	Gambling.						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Canape Transfer Overcalls of 1NT	Reverse Count Opening Leads in
2♦, 2♥, 2♠, 2NT Openings	Partner's Suit Except for Hx
Variable Jump Overcalls (WK/Inter)	

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak / Inter.	Unusual NT	Lowest 2 Unbid Suits (5-5)
1NT overcall (immediate)	good 15-18	(re-opening)	~ 10-14
Immed cue of minor	♠ + another (5-5), range undefined		
Immed cue of major	Other major + a minor (5-5), range undefined		
Over opponent's 1NT (weak)	Canape Transfers see Other Notes		
Over opponent's 1NT (strong)	Canape Transfers see Other Notes		
Over weak twos	X = T/O, 4♣ / ♦ = Suit bid + 4 Other Major		
Over opening threes	X = T/O		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4(3)	2NT	16+ BAL
	1♥/♠	4	3♣	Raise < limit
	1NT	7-10	3♦	SPL, ~10-14
	2♣	Limit + Raise, F to 2NT	3♥	SPL, ~10-14
	2♦	NAT, STR, 5+ suit	3♠	SPL, ~10-14
	2♥	NAT, WK, 6 suit, 4-7 HCP	3NT	(12) 13-15 BAL
	2♠	NAT, WK, 6 suit, 4-7 HCP	4 bids	4♣ = Keycard
1♦	1♥/♠	4	3♣	NAT, STR, 5+ suit
	1NT	6-9 HCP	3♦	Raise < limit
	2♣	NAT, 10+ HCP	3♥	SPL, ~10-14
	2♦	Limit + Raise, F to 2NT	3♠	SPL, ~10-14
	2♥	NAT, WK, 6 suit, 4-7 HCP	3NT	(12) 13-15 BAL
	2♠	NAT, WK, 6 suit, 4-7 HCP	4♦	Keycard
	2NT	16+ BAL	4 Other	4♥/♠ = To play
1♥/♠	1NT	5-9 HCP	3♣	Mini/Maxi SPL ~7-9 or 14+
	2♣	NAT, 9+ HCP	3♦	Mini/Maxi SPL ~7-9 or 14+
	2♦	NAT, 9+ HCP	3♥/♠	Limit Raise
	2♥/♠	Raise= < Limit / NAT	3NT	12-15 BAL, 3-Card SUPP
	2NT	GF+ Raise	4♣/♦	SPL, ~10-14
2♣	2♦	NEG, denies A+K	2♥/♠	NAT, A+K
	other	NAT, A+K		
2♦	2♥	P/C	3♣/♦	NAT, F
	2♠	P/C, INV in ♥	3♥/♠	P/C
	2NT	INQ	3NT	To play
2♥/♠	2NT	INQ	3NT	To play
	3♣/♦	P/C	4♣/♦	NAT, INV
	3♥/♠	INV	4♥/♠	To play
2NT	3♣	To play	4♣	NAT, GF
	3♦	To play	4♦	NAT, GF
	3♥	GF, NAT	4♥	To play
	3♠	GF, NAT	4♠	To play
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	INV with focus on support for suit shown
3♥/3♠	NAT, GF
4♣	Ace ask (0/3, 1, 2)
4♦	Both minors, 55, slam interest
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

### Other slam bidding

Cue Bids ☒

Asking Bids ☐

### 4th Suit Forcing

One round ☐

Game force ☒

### NT Checkback

☒

Priorities

2-level = min; 2♦ = no M feature

### Defence to 3NT opening

X = values, others = natural

### Defence to opening Two's:

Multi 2♦ X = values, 2NT = 16-18, others = natural

RCO style 2-s

X = values, 2NT = 16-18, others = natural

Other 2-s

X = values, 2NT = 16-18, others = natural

### Defence to strong ♣

X, 1♦/♥/♠ = suit + suit above, 1NT = ♦+♠, 2♣ = ♣+♥

1♣-1♦: X=Values, 1NT=♥+m, 2NT=♣+♦, suit=NAT

### Lebensohl

Over NT interference ☐

Other uses

After our direct X of weak 2 opening

### Take out of 4 level pre-empts

4♣/4♦ X

4♥ X, 4NT

4♠ X, 4NT

## OTHER NOTES

Rubensohl after interference over our 1NT opening & direct 1NT overcall.

Bourke Relay (3rd suit forcing) if opener makes simple rebid of suit opened.

Exclusion Blackwood & Minorwood

Canape Transfers over opponents' 1NT: 2♣ = ♦ or both M (54) or both m (55);

2♦ = 5+♥ or 5♥+5♦ or 4♥+6 other; 2♥ = 5+♠ or 5♠+5♥ or 4♠+6 other;

2♠ = 55 ♠+minor; 2NT = ♣s; 3♣ = 55 ♣+♥