

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen pre-emptive
Jump shifts after minor opening	2♥ or 2♠ = 6 card suit 2-6 points		
Jump shifts after major opening	Bergen or limit with 3 card support		
Responses to strong 2 suit opening	2♦ relay 2NT = minors		
Responses to 2NT opening	Smolen & 3♠ = minors - transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: NT Q asks partner to drop J. A give reverse attitude	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Odd encourage / even McKenney	
Signal on declarer's lead	Natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: <input type="text"/>
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

Other Conventions

Splinters & mini-splinters	Dopi - Smolen - Blackout after reverse
Exclusion key card	2♣ & 2♦ checkback
4th. suit forcing to game	Great Western cue
Lebensohl including weak 2's + doubles	Inverted minors
Leaping Michaels including 3 pre-empts	Drury



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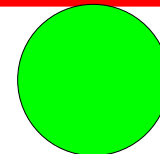


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Rita Nailand	Avril Zets
ABF Nos:	255823	477958
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	2	1♦	4	1♥	5	1♠	5
1 NT		15-17			may contain 5 card major		<input checked="" type="checkbox"/>
2♣ Stayman:		simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>		Other:		
Transfers		2♦ ~->♥	2♥ ~->♠		2♠ ~->♣		
2 NT		~->♦		Other:			
2♣		Game force 23+bal					
2♦		Weak♥ or ♠ 6 card suit 2-7 / 5/6 card suit not vul vs. vul					
2♥		6♥ 8-11					
2♠		6♠ 8-11					
2 NT		20-22					
3 NT		Minor suit pre-empt					

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Support doubles & redoubles	
Namyats 4♣ transfer to ♥	
4♦ transfer to ♠	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Other minor + a major
1NT overcall (immediate)	15-18	(re-opening)	10-14 (only 2♣ Stamen)
Immed cue of minor	Michaels on transfers off)		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	X = points 2♣ majors twerb suit above or 2 below		
Over opponent's 1NT (strong)	X = points 2♣ majors twerb suit above or 2 below		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+♦ 6+pts	2NT	3-4♣ 11-12 pts
	1♥♠	4+suit 6+pts	3♣	Weak
	1NT	6-10 pts	3♦	Splinter
	2♣	Inverted	3♥	Splinter
	2♦	5♣ 6-9 pts unbal	3♠	Splinter
	2♥	6♥ 2-6 pts	3NT	12-14 pts
	2♠	6♠ 2-6 pts	4 bids	4♣ pre-empt 4♥/♠ to play

1♦	1♥/♠	4+ suit 6+pts	3♣	5+♦ 6-9 pts unbal
	1NT	6-10 pts	3♦	Weak
	2♣	4+♣ 11+pts	3♥	Splinter
	2♦	Inverted	3♠	Splinter
	2♥	6♥ 2-6 pts	3NT	12-14 pts
	2♠	6♠ 2-6 pts	4♦	Pre-emptive
	2NT	11-12 pts	4 Other	4♣ splinter 4♥/♠ to play

1♥/♠	1NT	6-10 pts	3♣	4 card support 6-9 pts
	2♣	4+♣ 11+pts	3♦	4 card support 10-11 pts
	2♦	4+♦ 11+pts	3♥/♠	4 card support weak
	2♥/♠	3♥/3♠ 6-10 pts	3NT	3 card support 12-14 bal
	2NT	4 card support 12+ pts	4♣♦	Splinter

2♣	2♦	Relay	2♥/♠	5+suit 5+pts
	other	2NT=minors	3♥/♠	6+suit 3-5 points

2♦	2♥	Pass or correct	3♣♦	Natural to play
	2♠	Pass or correct tolerance ♥	3♥♠	3/3 majors correctible
	2NT	Enquiry	3NT	To play

2♥/♠	2NT	Enquiry	3NT	To play
	3♣♦	Game force	4♣♦	Splinter
	3♥/♠	Competitive raise non-forcing	4♥/♠	Tp play

2NT	3♣	Smolen	4♣	Transfer to ♥
	3♦	Transfer to ♥	4♦	Transfer to ♠
	3♥	Transfer to ♠	4♥	To play
	3♠	Minors	4♠	To play
	3NT	To Play	other	4NT quantitative

CONVENTIONS

Additional responses to 1NT

3♣3♦	3♣ 5/5 minors inv 3♦ 5/5 minors game force slam interest
3♥3♠	Singleton 5/4 minors 3 cards in other major
4♣	Transfer to ♥
4♦	Transfer to ♠
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐

other	Other minor + major
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Other slam bidding Cue Bids ☒ Asking Bids ☒

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Support with 3 or other major
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Defence to 3NT opening X=values 4♣/♦ both majors 4♥/♠ nat 4NT 2 suited

Defence to opening Two's:	Multi 2♦	X=12+
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RCO style 2-s	X=15+
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Other 2-s	Take out X
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Defence to strong ♣	Twerb
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Lebensohl	Over NT interference	<input checked="" type="checkbox"/>
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Other uses	T/O X of weak 2
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Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X=penalty 4NT=two-suited take out

OTHER NOTES

Cue raises

Doubles: 1st double=values 2nd double=T/O 3rd double=penalty