

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	Weak			
Jump shifts after major opening	Weak			
Responses to strong 2 suit opening	N/A			
Responses to 2NT opening	3C = Baron, Others = transfers			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	natural count	
Signal on declarer's lead	natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	30-41
4♣	Gerber <input checked="" type="checkbox"/>	when?	Over 1NT and 2NT openings only	

Other Conventions

No-trump raises	
Super accepts over transfers	Splinters
Crowhurst enquiry after 1NT and 2NT rebids	Lebensohl
	Baron



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Cathie Lachman	Helen Snashall
ABF Nos:	140856	132055
Basic System:	Acol	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4, 11-19	1♦	4, 11-19	1♥	4, 11-19	1♠	4, 11-19
1 NT	12-14				may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦ Hearts	2♥ Spades	2♠ C (2NT likes)				
2 NT	D (3C likes)	Other: <input type="text"/>					
2♣	Game Force						
2♦	Weak 6-10						
2♥	Weak 6-10						
2♠	Weak 6-10						
2 NT	20-22 Balanced						
3 NT	Gambling, any long suit, no outside card						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	Weak	Unusual NT	Lowest unbid suits
1NT overcall (immediate)	15-18 + System	(re-opening)	10-14 + system on
Immed cue of minor	Michaels cue bid		
Immed cue of major	Michaels cue bid		
Over opponent's 1NT (weak)	Landy = 2C = Majors		
Over opponent's 1NT (strong)	Landy = 2C = Majors		
Over weak twos	X + Lebensohl		
Over opening threes	X = take out		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+, 6+	2NT	10-12 or 16+ club raise
	1♥/♠	4+, 6+	3♣	Limit raise
	1NT	6-9	3♦	splinter
	2♣	4, 6-9	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	splinter	3NT	13-15 balanced club raise
	2♠	splinter	4 bids	4C = raise 4D to 4S splinter

1♦	1♥/♠	4+, 6+	3♣	splinter
	1NT	6-9	3♦	Limit raise
	2♣	10+ F1	3♥	splinter
	2♦	4+, 6-9	3♠	splinter
	2♥	splinter	3NT	13-15 balanced diamond raise
	2♠	splinter	4♦	D raise
	2NT	10-12 or 16+ diamond raise	4 Other	splinter

1♥/♠	1NT	6-9	3♣	splinter
	2♣	10+, F1	3♦	splinter
	2♦	10+, F1	3♥/♠	Limit raise
	2♥/♠	6-9	3NT	13-15 balanced H/S raise
	2NT	10-12 or 16+ H/S raise	4♣♦	splinter

2♣	2♦	Less than A&K	2♥/♠	1.5 controls, 5+
	other	Natural with 1.5 controls		

2♦	2♥	F1	3♣♦	3C = F, 3D preemptive
	2♠	F1	3♥/♠	splinter
	2NT	Feature ask	3NT	To play

2♥/♠	2NT	Feature ask	3NT	To play
	3♣♦	F1	4♣♦	Splinter
	3♥/♠	preemptive	4♥/♠	To play

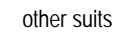
2NT	3♣	Baron	4♣	Gerber
	3♦	Tfx to H	4♦	Slam invite
	3♥	Tfx to S	4♥	To play
	3♠	Tfx to C or D	4♠	To play
	3NT	To play	other	4NT = invitational

CONVENTIONS

Additional responses to 1NT

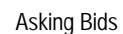
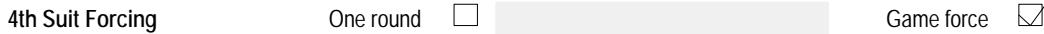
3♣/3♦	Slam Invite
3♥/3♠	Slam Invite
4♣	Gerber
4♦	Sets suit, invites q bidding
4♥	To play
4♠	To play

Unusual NT: minors ☒ other suits ☐ lower 2 unbid suits ☒



lower 2 unbid suits

Other slam bidding Cue Bids ☒ Asking Bids ☒

☒☐

Game force



Defence to 3NT opening	All suits natural
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Defence to opening Two's: Multi 2♦ X = take out of 1 of the majors

X

2NT = 15-19 with system on

2NT = 15-19 with system on, natural bidding

Other 2-s	2NT = 15-19 with system on, natural bidding
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Defence to strong ♣ 1D = Majors, 1NT = Minors, natural bidding

1D = Majors, 1NT = Minors, natural bidding

Lebensohl Over NT interference ☒ and elsewhere

Other uses	
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Take out of 4 level pre-empts 4♣/4♦ x = takeout

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x = takeout
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X = values; 4NT = 2 suited takeout

X = values; 4NT = 2 suited takeout

OTHER NOTES