

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	<input type="text"/>		
Jump shifts after major opening	<input type="text"/>		
Responses to strong 2 suit opening	<input type="text"/>		
Responses to 2NT opening	<input type="text"/>		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: <input type="text"/>
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: <input type="text"/>
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards	(no honour) top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
	Other: <input type="text"/>	
Signal on declarer's lead	count high-low = even (not always given)	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: <input type="text"/>
Count	natural <input checked="" type="checkbox"/>	reverse <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

### Other Conventions

f s f (to game at 2 level); TOM;	change of suit forcing except over 1NT
splinters & mini-splinters, support X's	rebid. DOPI & ROPI;
Jacoby over M & m; Truscott;	SKINE over pen X of our 1NT(XX=♣,
fit showing jumps over M; Lebensohl;	2♣♦♥ transfers, pass forces XX,
help suit trial bids	responder bids lower of 4 card suits over XX)



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Nafi Bashar / Kinga Moses	<input type="text"/>	
ABF Nos:	194263 44431	<input type="text"/>	
Basic System:	2/1 game force	Brown Sticker <input checked="" type="checkbox"/>	
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>		

## OPENING BIDS

Describe strength, minimum length, or specific meaning			Canape <input type="checkbox"/>
1♣	3 10+pts	1♦	3 10+pts
1♥	5 10+pts	1♠	5 10+pts
1 NT	15-18pts (may contain singleton)		may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: 5 cd puppet
Transfers	2♦ -> ♥	2♥ -> ♠	2♣ -> ♣
2 NT	-> ♦	Other: <input type="text"/>	
2♣	game force CAB responses		
2♦	6-8 10 pts 6♥ or 8 tricks in m or 21-22 bal		
2♥	6-10pts 6♠ or 8 tricks♥ or 19-20 pts 5♥ & 3♠		
2♠	9-11pts 6cd m (2/3 top hons) or 8 tricks ♠ or 19-20 pts 5♥3♠		
2 NT	8-13 pts at least 5/5 m		
3 NT	gambling		

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT opening (may be unbal); 2 openings.	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	lower 2 suits
1NT overcall (immediate)	15-18 pts	(re-opening)	10-14pts
Immed cue of minor	michaels		
Immed cue of major	michaels		
Over opponent's 1NT (weak)	[mod Hamilton 2♣=M;2♦ sing suit or big 2 suits (M-m)		
Over opponent's 1NT (strong)	2♥/♠ M+m]		
Over weak twos	X		
Over opening threes	X		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+pts 4+ ♦	2NT	15+ pts GF+ , 5+♣
	1♥/♠	6+pts 4=♥/♠	3♣	4-9 pts 5♣
	1NT	6-10 pts	3♦	GF with ♦shortage 5+♣
	2♣	10+ pts, 5♣	3♥	GF with ♥shortage 5+♣
	2♦	10-11 pts broken 6 card suit	3♠	GF with ♠shortage 5+♣
	2♥	4-7 pts 6+♥	3NT	12-14
	2♠	4-7 pts 6+♠	4 bids	4♣ minorwood

  

1♦	1♥/♠	6+pts 4+♥/♠	3♣	10-11 pts broken 6 card ♣
	1NT	6-10 pts	3♦	4-9 pts 5+♦
	2♣	GF, 4+♣	3♥	GF with ♥shortage
	2♦	10+ pts 5+♦	3♠	GF with ♠shortage
	2♥	4-7 pts 6+♥	3NT	12-14
	2♠	4-7 pts 6+♠	4♦	Minorwood
	2NT	15+pts GF+ , 5+♦	4 Other	4♥/♠ to play

  

1♥/♠	1NT	4+ pts forcing one round	3♣	9+ pts 3+support , 5+ ♣
	2♣	GF 4+♣	3♦	9+ pts, 3+support, 5+♦
	2♦	GF 4+♦	3♥/♠	9-11 pts 4+support
	2♥/♠	6-8 pts 3+ ♥/♠	3NT	15-16 3 card support
	2NT	15+pts, 3+ support	4♣♦	GF, shortage ♣♦

  

2♣	2♦	0-1 control	2♥/♠	2/3 control
	other	2NT 0-1 control 6-8 pts		

  

2♦	2♥	Pass or correct	3♣♦	5+♣♦, forcing
	2♠	5+♠ forcing	3♥/♠	Preemptive, pass or correct
	2NT	10+ pts, enquiry	3NT	To play

  

2♥/♠	2NT	10+ enquiry	3NT	To play
	3♣♦	force over ♥,pass/correct: ♣	4♣♦	
	3♥/♠	next suit up pass/correct other F,	4♥/♠	To play

  

2NT	3♣	( 21-22 bal) stayman	4♣	5+ ♣ , forcing
	3♦	Transfer ♥	4♦	5+♦ forcing
	3♥	Transfer ♠	4♥	To play
	3♠	5♠/4♥	4♠	To play
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ 6+♣♦, 6-8 pts

3♥/3♠ 5+ ♥/♠, slam interest

4♣ Minorwood

4♦ Minorwood

4♥ to play

4♠ to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

### Other slam bidding

Cue Bids ☒

Asking Bids ☐

### 4th Suit Forcing

One round ☒ at one level only

Game force ☒

### NT Checkback

Priorities support with 3, then other M

### Defence to 3NT opening

X strength, others natural

### Defence to opening Two's:

Multi 2♦ X shows ♦, or 16+ not balanced

RCO style 2-s

X shows the suit, raise is Michael's showing opposite suits

Other 2-s

TO X

### Defence to strong ♣

Modified Hamilton beginning at 1NT level

### Lebensohl

Over NT interference ☒

Other uses

After TO X of weak 2

### Take out of 4 level pre-empts

4♣/4♦ x

4♥ x

4♠ 4NT

## OTHER NOTES

Change of suit forcing except over 1NT rebid. Cue raises. Exclusion B/wood of interposed suit.

Blackout after reverse.

Transfers over strong 1,2, or 3 NT interposes, but ♣ is Stayman

Over 21-22 bal 2♦-2♥-2NT : 3♣ is Stayman

2♦-2♥-2♠ shows 20-22 with a 5 card suit, now 3♣ enq