

BASIC RESPONSES

Jump raises - minors limit forcing Other: 3♣ PRE, 3♦ INV

Jump raises - majors limit forcing Other: PRE

Jump shifts after minor opening 2♦ ART GF raise, 1♣2M SPL, 1♦2M wk, 3♣ INV

Jump shifts after major opening 3♣ GF 4+M, modified Bergen raises, 2NT NAT

Responses to strong 2 suit opening 2♦ denies KQxxx+ (M) or good 6 card suit

Responses to 2NT opening 3♣ maj enquiry, 3♦♥/NT/4♣♦♥ xfrs, 3♠ pup to 3NT

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all S All except AK x (x)

Underlead NT Other: A vs NT asks for unblock or reverse count

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: 3rd

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: suit preference when singleton in dummy

Signal on declarer's lead reverse count

Discards McKenney high encourage low encourage

odd/even Other: odd encourage, even suit preference

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

good/bad 2NT in competition	minorwood
many low level takeout doubles	transfers at 3 level after 1♦ (2M)
fit showing jumps in competition	
fit showing jumps by passed hand	
splinters	



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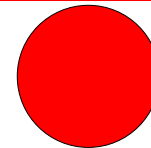
STANDARD SYSTEM CARD

Names: Pauline GUMBY Warren LAZER

ABF Nos: 24732 35238

Basic System: Standard (2/1 GF) Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+, 2+♣* 1♦ 11+, 2+♦* 1♥ 11+, 5+♥ 1♠ 11+, 5+♠

1 NT 14-16 may contain 5 card major

2♣ Stayman: simple extended Other: game force relay

Transfers 2♦ artificial, invite 2♥ 5+♥, NF 2♠ 5+♠, NF

2 NT puppet to 3♣ Other: 3M=3M, shortage in other major

2♠ game force

2♦ 6-10, both majors, 4+♥ and 4+♠

2♥ 8+ playing tricks in ♥

2♠ 8+ playing tricks in ♠

2 NT 21-23 balanced

3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

* 1♣ = 17-20 bal 2+♣ or 11+ and 4+♣ 2♦ weak both majors

* 1♦ = 11-13 bal 2+♦ or 11+ and 4+♦ optimal 2's over strong 1♣

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls see inside Unusual NT lower unbid suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor Michaels 5♥ & 5♠

Immed cue of major 5 other major & 5+♣ (3♣ = 5 other major & 5♦)

Over opponent's 1NT (weak) canape transfers, DONT by passed hand

Over opponent's 1NT (strong) canape transfers, DONT by passed hand

Over weak twos X for takeout, Michaels, leaping Michaels

Over opening threes X for takeout, Michaels

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	0+ hcp, 4+♦	2NT	12-15 or 18+ balanced
	1♥/♠	0+ hcp, 4+ ♥/♠	3♣	preemptive
	1NT	9-11 hcp, denies major	3♦	splinter
	2♣	6-9, 4+♣	3♥	splinter
	2♦	ART GF raise in ♣	3♠	splinter
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive
1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	natural NF, constructive
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive
	2♣	game forcing 5+(4) ♣	3♥	preemptive
	2♦	5+♦, game forcing	3♠	preemptive
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat
	2♠	very weak, 0-5 hcp, 6+♠	4♦	preemptive
	2NT	13-15 or 18+ balanced	4 Other	♣ splinter, ♥/♠ preempt
1♥/♠	1NT	5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers
	2♦	game forcing, 4+♦	3♥/♠	preemptive raise
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support
	2NT	13-15 or 18+ balanced (<4M)	4♣♦	splinter (1♠ 4♥ splinter)
2♣	2♦	denies KQxxx or better in ♥/♠	2♥/♠	KQxxx or better
	other	2NT=minors, 3 suit=one loser suit, 3NT= solid suit		
2♦	2♥	to play	3♣♦	natural, non forcing
	2♠	to play	3♥/♠	invitational
	2NT	game interest relay	3NT	to play
2♥/♠	2NT	negative / waiting	3NT	9-11 balanced, 4-4 in minors
	3♣♦	natural, positive, good suit	4♣♦	splinter
	3♥/♠	natural, strong	4♥/♠	weak
2NT	3♣	major enquiry	4♣	transfer to ♦
	3♦	transfer to ♥	4♦	transfer to ♥
	3♥	transfer to ♠	4♥	transfer to ♠
	3♠	puppet to 3NT	4♠	10-11, balanced
	3NT	transfer to ♣	other	4NT 12+ hcp, bal, forcing

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ puppet Stayman, 3♦ to play
3♥/3♠	3♥/♠, shortage in other major
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

 Priorities 2♣ forces 2♦, 2♦ GF, 2NT puppet to 3♣

Defence to 3NT opening

double for takeout

Defence to opening Two's:

Multi 2♦ double=13-15 balanced or good hand

RCO style 2-s

2NT = 16-18 balanced with 5 card Stayman

double=13-15 balanced or good hand

Other 2-s

2NT = 16-18 balanced with 5 card Stayman

double for takeout if suit bid is natural otherwise

double=13-15 balanced or good hand, 2NT=16-18 BAL

Defence to strong ♣

double=good hand, 1NT = ♣, optimal 2's

1 level bids natural, obstructive

Lebensohl

Over NT interference reverse

Other uses

over weak 2's (or equivalent); after (1M) P (2M) X

Take out of 4 level pre-empts

4♣/4♦ double

4♥ double 4♠ double, 4NT = 2 suited

OTHER NOTES

1♦ can be 2 cards when 11-13 balanced

1♥ 2♠, 1♠ 3♥ 4+ card support, 13-15 balanced

rarely pass 1♣ opening - responses can be less than 6 hcp when short(ish) in ♣

weak jump overcalls at 2 level not vulnerable and 3 level except 3♣ over 1M

intermediate jump overcalls at 2 level vulnerable