Jump raises - minors   limit     forcing   Other: Weak   STANDARD SYSTEM CARD   Jump raises - majors   limit   forcing   Other: Weak   STANDARD SYSTEM CARD   Jump shifts after minor opening   Bergen   Responses to strong 2 suit opening   3c Puppet Stayman, 3d/3h Transfers, 3s minors      PLAY CONVENTIONS
Jump shifts after minor opening Jump shifts after major opening Bergen Responses to strong 2 suit opening Responses to 2NT opening Responses to 2
Names   Helen Horwitz   Paul Gosney
ABF Nos: 71031   600393     Responses to strong 2 suit opening   2d Neg or waiting
Responses to strong 2 suit opening  Responses to 2NT opening  Response
PLAY CONVENTIONS    'NT' Versus Notrump   'S' Versus Suit
PLAY CONVENTIONS  'NT' Versus Notrump  'S' Versus Suit  Bescribe strength, minimum length, or specific meaning  Canape  Describe strength, minimum length, or specific meaning  Canape  1 NT 14-16  May contain 5 card major  May
NT' Versus Notrump  'S' Versus Suit  Sequence leads:  Overlead all  All except AK x (x)  Underlead  Other:  Four or more with an honour  4th highest  attitude  3rd/5th  Other:  From 4 small  2nd highest  Signal on partner's lead:  Nigh encourage  Other:  Signal on declarer's lead  Reverse Count  Discards  McKenney  odd/even  Other:  Count  natural  reverse  NT' Versus Notrump  'S' Versus Suit  All except AK x (x)  All except AK x (x)  1th  2
Underlead Other:  Four or more with an honour  4th highest diltitude   3rd/5th Other:  Transfers 2 -> 2H 2 -> 2S 2 -> 3C  From 4 small 2nd highest S Other:  From 3 cards (no honour) top NT middle S bottom   Other:  Signal on partner's lead: high encourage low encourage   Other:  Signal on declarer's lead Reverse Count  Discards McKenney high encourage low encourage   Other:  Signal on declarer's lead Reverse Count  Discards McKenney high encourage low encourage   Other:  Transfers 2 -> 2H 2 -> 2S 2 -> 3C  2 NT -> 3D Other: 3* slam try  2 GF or 23-24 Bal  2 -> 3-7 hcp, weak two in a major, may be 5 non vul  2 -> 3-11 hcp, 6 ->  Signal on declarer's lead Reverse Count  Discards McKenney high encourage low encourage   Other:  Transfers 2 -> 2H 2 -> 2S 2 -> 3C  2 NT -> 3D Other: 3* slam try  2 GF or 23-24 Bal  2 -> 3-7 hcp, weak two in a major, may be 5 non vul  2 -> 3-11 hcp, 6 ->  Signal on declarer's lead Reverse Count  2 -> 8-11 hcp, 6 ->  Discards McKenney high encourage   low encourage   2NT 20-22  Odd/even Other:  Transfers 2 -> 2H 2 -> 2S 2 -> 3C  2 NT -> 3D Other: 3* slam try  2 GF or 23-24 Bal  2 -> 3-7 hcp, weak two in a major, may be 5 non vul  2 -> 3-11 hcp, 6 ->  3-11 hcp, 6 ->  Discards McKenney PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE
Four or more with an honour 4th highest dittitude displayed attitude displayed display
Transfers 2
From 4 small 2nd highest S Other: 2 NT -> 3D Other: 3* slam try  From 3 cards (no honour) top NT middle S bottom
From 3 cards (no honour) top NT middle S bottom
Signal on partner's lead: high encourage
Other:  Signal on declarer's lead Reverse Count  Discards McKenney high encourage low encourage ✓ 2 NT 20-22  odd/even Other: 3 NT Gambling  Count natural reverse ✓ PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED  MEANING/S OR REQUIRE SPECIAL DEFENCE
Signal on declarer's lead Reverse Count   Discards McKenney odd/even odd/even natural high encourage odd/even odd/eve
Discards McKenney high encourage low encourage 2 NT 20-22  odd/even Other: 3 NT Gambling  Count natural reverse PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED  MEANING/S OR REQUIRE SPECIAL DEFENCE
odd/even Other: 3 NT Gambling  Count natural reverse PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED  MEANING/S OR REQUIRE SPECIAL DEFENCE
Count natural reverse PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED  MEANING/S OR REQUIRE SPECIAL DEFENCE
MEANING/S OR REQUIRE SPECIAL DEFENCE
MEANING/S OR REQUIRE SPECIAL DEFENCE
CONVENTIONS
4NT: Blackwood $\square$ RKCB $\square$ Other: 0314
4♠ Gerber □ when?
Other Conventions
COMPETITIVE BIDDING
Negative doubles through 4♥ Responsive doubles through 4♥
Jump overcalls Weak Unusual NT Lowest Unbid Suits
1NT overcall (immediate) 15-18 (re-opening) 11-14
Immed cue of minor Majors
Immed cue of major Major + Minor
©ABF Marketing PO Box 397  Over opponent's 1NT (weak)  2c Hearts and another, 2d Spades and another, X Pen
Fyshwick ACT 2609 Over opponent's 1NT (strong) As above, Ditto
Tel: 02 6239 2265 FAX: 02 6239 1816 Over weak twos x T/O no lebensohl
Copyright © BCC 6.3.20.1 Over opening threes x T/O



## A RC ALISTRALIAN BRIDGE FEDERATION

	So			INCORPORATED ©								
			STANI	DARD	SYS	ГЕМ С	ARD					
Names: ABF Nos: Basic System: Classification:		Helen Horwit 71031 2 over <sup>2</sup> Green	Paul Gosney 600393			vn Sticker Yello						
Dagar	ih o otrona	th, minimum lei				SIDS			Canap	,		
1♣ 1 NT 2♣ :	2 14-1 Stayman:	1 6 simpl 2♦ -> 2H	• 4 e 🗹	exte	ended -> 2S		may cor Other:	ntain 5 ca	5			
		-> 3D	0	Other: 3* slam try								
2♣ 2♦ 2♥ 2₽ 2 NT 3 NT	GF or 2 3-7 hcp, 8-11 hcp 8-11 hpp 20-22 Gamb	weak two in a	RTS: CA IING/S O	LLS TH	IAT MA		_ DEFE		ED			
Negat	ive double	es through	4♥	Responsive doubles through					4♥			
Jump	overcalls	Weak	15-	Unusual 18	NT		Unbid Su	iits I-14				
Imme	d cue of m	ninor	Majors									
Immed cue of major Major + Mi Over opponent's 1NT (weak) Over opponent's 1NT (strong)				linor  2c Hearts and another, 2d Spades and another, X Pen  As above, Ditto								
Over v	weak twos	<b>;</b>		x T/O no lebensohl								

		RESPONSES TO	CONVENTIONS										
Describe strength, minimum length or specific meaning					Additional respo	nses to 1N	Т						
1♣	1♦	4+	2NT	10-11	3♣/3♦	Nat. slar	n try						
	1 <b>♥</b> /♠	4+	3♣	6-9 5+♣	3♥/3♠	Nat. slam try							
	1NT	6-10	3♦	Splinter	4♣	Transfer	to hearts						
	2♣	10+ 5+♣		Splinter	4♦	Transfer to spades							
	2♦	0-5 6+ ♦	3♠	Splinter 12-14	4♥	To play							
	2♥	0-5 6+♥	3NT		4♠	To play							
	2♠	0-5 6+♠	4 bids		Unusual NT:	ļ	minors	other s	uits 🗌		lower	2 unbid suits	
1•	1 <b>♥</b> /♠	4+	3♠	0-5 6+♣	other								
	1NT	6-10	3♦	6-9 5+◆				,					
	2♣	4+ 10+	3♥	Splinter	Other slam biddi	ng		ds 🗸		Asking Bids			/
	2♦	10+ 4+♦	3♠	Splinter	4th Suit Forcing	,	One round					Game force	
	2♥	0-5 6+♥ 3NT		12-14	NT Checkback		Priorities	Up tl	ne line				
	2♠	0-5 6+♠	4◆	Weak	Defence to 3NT of	Defence to 3NT opening							
	2NT	10-11	4 Other		Defence to open	ing Two's:	Multi 2♦	x14+					
1♥/♠	1NT	6-11 3♣		6-10 4+ raise	P20 11	0							
	2♣	GF natural	3♦	10-11 4+ raise	RCO Style	RCO style 2-s							
	2♦	GF natural	3 <b>♥/</b> ♠	Weak <6	Other 2 -								
	2 <b>♥</b> /♠	6-9 3 (or 4333)	3NT	12-15 4333	Other 2-s								
	2NT	GF raise usually 4 support	4♣/♦	Splinter	Defence to stron	a 📤	1nt minors v r	maiore					
2♣	2•	Neg or waiting	2 <b>♥</b> /♠	Natural 8+	Defence to stron	y <del>x</del>	1nt minors, x r	najurs					
	other				Lebensohl		Over NT inter	ference					
2•	2♥	pass or correct	3♣/♦	3c NF, 3d forcing	Other use	es No							
	2♠	pass or correct	3 <b>♥/</b> ♠	pass or correct	Take out of 4 lev	el pre-emp	ts	4♣/4♦	Χ				
	2NT	strong inquiry	3NT	To play		4♥	Χ	4♠	4NT				
2♥/♠	2NT	game try	3NT	To play			ОТ	HER N	OTES				
	3 <b>♣/</b> ♦	Nat. forcing	4♣/♦	Splinter			O1	HEK N	OTES				
	3 <b>♥/</b> ♠	To play	4 <b>♥</b> /♠	To play									
2NT	3♣	Puppet Stayman	4♠	Slam try									
	3♦	Transfer	4	Slam try									
	3♥	Transfer	4♥	Slam try									
	3♠	Minors	4♠	Slam try									
	3NT	To play	other										