Australian Team Selection - 2005 Playoff Open/Women's/Seniors :Open

Names: Hoffman-Wawn

System Summary

Captain : Nixon

If you play all of the system shown in the given meanings you are still required to send a blank declaration

Bid	If your Bid has any of the following meaning You do not require to make any further disclosures herein unless you wish to do so	Disclosures
		POLISH CLUB
	Basic System Description	1C contains all GF and 19-20 pts bal w/o 5 in D,H,S 1D contains all 11-14 pts bal w/o 5 in C,H,S
		5 card majors,
		1NT contains all 15-18 pts bal
1.	Strong Club OR 3+ Suit AND 11 HCPs	i) 11+pts, (4)5+ 4 ii) 19-20 pts, bal w/o 5 in D,H,S iii) Game Force
1•	Natural 3+ AND 11 HCPs	i) 11+pts, (4)5+ ♦ ii) 11-14 pts, bal w/o 5 in C,H,S
1•	Natural 4+ AND 11 HCPs	11+pts, 5+ ♥
1 🛦	Natural 4+ AND 11 HCPs	11+pts, 5+ •
1NT	Any Balanced Hand fully contained within an 11 to 18 HCP range.	15-18 pts, may contain any 5 suit [Exceptionally 4441 with sing A or K]
2*	Acol OR Strong AND/OR Natural 11-15 with or without Major	 i) 6-10 pts, 4+4+ in majors ii) 8 playing tricks in minor iii) 23-24 pts, bal 2C-2D: You choose (may contain one more ♠ than ♥)
2•	Acol AND/OR Strong AND/OR Natural 11-15 with or without Major AND/OR A Weak Two Bid in ◆'s or in a major AND/OR 5+/5+ Colour/Rank/Odd.	i) 6-10 pts, 6+ major ii) 23-24 pts, bal

2♥	Acol AND/OR Strong AND/OR Natural 11-15 with or without Major AND/OR A Weak Two Bid in v's AND/OR 5+/5+ Colour/Rank/Odd.	6-10 pts, 5+ ♥, (4)5+ minor	
2*	Acol AND/OR Strong AND/OR Natural 11-15 with or without Major AND/OR A Weak Two Bid in s's AND/OR 5+/5+ Colour/Rank/Odd.	6-10 pts, 5+ \(\hit) , (4)5+ minor	
2NT	Strong AND/OR Minors AND/OR 5+/5+ Colour/Rank/Odd.	6-10 pts, 5+5+ minors	
Ple		OR other bids OR treatments which you uld be pre-alerted.	
	1M-1NT: Non forcing, but may be off-shaped 1M-2C: Artificial GF 1M-2C-2D: Artificial Min 1M-3C,D: Invitational, but not forcing		
	1S-2D: Limited, 5+♥ 1S-2H: 5-12pts, 3♠ [Similarly 1H-2D]		
	1C-1D: Either 5+pts, 4+♦; or any 0-4pts 1C-1D-1H: Either 5+♣, 4+♥; or Game Force 1C-1D-1H-1S: Any 0-4pts 1C-1D-1H-1S-1NT: 5+♣, 4+♥		
3NT	Good 4 in unspecified major 4C: Slam try 4D: Bid major		