# LAST TRAIN TO THE PLAYOFF - OPEN, SENIOR \& WOMEN 

## ELIGIBILITY

All SENIOR players must have been born before $1^{\text {st }}$ January 1951.

## SYSTEMS

GREEN, BLUE \& RED SYSTEMS and BROWN STICKER conventions are permitted.

## FORM

The Last Trains are single-field Swiss events consisting of 8 rounds of 16 boards.
Boards not started after 112 minutes are removed.
IMP are converted to VP according to the WBF scale for 14 boards.
The two contending pairs placed highest qualify to their respective Playoff.

## TROPHIES

Medallions
Places $1^{\text {st }}-4^{\text {th }}$ are awarded PQP

## NATIONAL WOMEN'S TEAMS CHAMPIONSHIP

## SYSTEMS

GREEN, BLUE \& RED SYSTEMS and BROWN STICKER conventions are permitted.
YELLOW systems are permitted except during the first three rounds and in the bottom two-thirds of the field (decimals rounded up).

## FORM

Qualifying: The NWT is a single-field Swiss event consisting of 9 rounds of 20 boards.
The four leading teams after 9 rounds qualify for knockout semifinals followed by a final.
Final Series:
The semi-finals and final are played in four stanzas each of 16 boards.
The draw for the semi-finals is $1 \mathrm{v} 4,2 \mathrm{v} 3$.

## SEATING

Seating rights in the final series are determined by toss of a coin. The team winning the toss has the right to sit first or last for the first stanza and thereafter the order of seating reverses each stanza.
Seating rights are available in the final series to a team registering a YELLOW system that declares its line-up as follows
first to sit $\quad 15$ minutes prior to the stanza
second to sit later of the opponent's line-up OR 10 minutes prior to the stanza.

## CARRYOVER

There is no carryover from the Swiss to the Final Series.
TROPHIES

Winner
$1^{\text {st }}$ Swiss
Restricted categories

ABF Award
Dorothy Jesner Trophy
Trophies are awarded for the best senior, veteran and country teams

## NATIONAL SENIORS TEAMS CHAMPIONSHIP

## ELIGIBILITY

All players must have been born before $1^{\text {st }}$ January 1951.
SYSTEMS GREEN, BLUE \& RED systems and BROWN STICKER conventions are permitted.

## FORM

Qualifying The NST is a single-field Swiss event consisting of 9 rounds of 20 boards. The six leading teams after 9 rounds qualify for final series.
Final Series The NST Final Series consists of a round robin of 6 teams playing 5 matches of 14 boards, each completed in one stanza, to qualify the two leading teams into the final.
Team numbers are the finishing position in the qualifying. The AWAY team, shown second in the draw, sits first; NS at its HOME table, EW at the opponent's table.

## The DRAW is:

| Table 1 | Table 2 | Table 3 |
| :---: | :---: | :---: |
| 6 v 1 | 4 v 2 | 5 v 3 |
| 5 v 1 | 2 v 3 | 4 v 6 |
| 1 v 4 | 2 v 5 | 6 v 3 |
| 3 v 1 | 6 v 2 | 4 v 5 |
| 1 v 2 | 3 v 4 | 5 v 6 |

Final The final is played in four stanzas each of 16 boards.
Seating rights in the final are determined by toss of a coin. The team winning the toss has the right to sit first or last for the first stanza and thereafter the order of seating reverses each stanza.

## CARRYOVER

The carryover is calculated with all penalties included.
Teams carryover $100 \%$ of their VP score from the Swiss qualifying into the round robin.
The carryover to the final from the IMP margin of the head-to-head match in the round robin (excluding boards played to break ties) is $50 \%$ if the team with the higher IMP score finishes first, or $331 / 3 \%$, if the team with the higher IMP score finishes second. The maximum carryover to the final is 16 IMP.

TROPHIES<br>Winner<br>Restricted categories

Electronic Bridge Accessories Bowl
Trophies are awarded for the best women's, mixed, veteran and country teams

## NATIONAL LIFE MASTERS TEAMS

## ELIGIBILITY

All members of the team must not have achieved the rank of Grand Master as at $30^{\text {th }}$ September 2009. Team members not resident in Australia must be eligible in their own NBO for events of similar restriction.

## SYSTEMS

GREEN, BLUE \& RED SYSTEMS and BROWN STICKER conventions are permitted.
YELLOW systems are permitted except during the first three rounds and in the bottom two-thirds of the field (decimals rounded up).

## FORM

The National Life Masters Teams Championship is played in one field as a Swiss event consisting of 9 rounds of 20 boards.

## NATIONAL NOVICE TEAMS CHAMPIONSHIP NATIONAL NON-LIFE MASTERS TEAMS CHAMPIONSHIP

## ELIGIBILITY

Novice category: determined by the team member with the highest MP total as at $30^{\text {th }}$ September 2009.
Non-Life Masters category Australian residents must have a ranking below Life Master.
Team members not resident in Australia must be eligible in their own NBO for events of similar restriction.
For categories 0-49, 0-99, 0-149 all players must have a Grand Slam ranking of less than $58 \%$.

## SYSTEMS

GREEN, BLUE \& RED systems and BROWN STICKER conventions are permitted subject to PROTECTION.

## FORM

The three categories of the National Novice Teams Championship play in one field as a Swiss event consisting of 8 rounds of 20 boards.
The National Non-Life Masters Teams Championship is played in one field as a Swiss event consisting of 8 rounds of 20 boards.

## TROPHIES

Trophies are awarded for the best teams in restricted categories. Eligibility, determined as at $30^{\text {th }}$ September 2009, is:

| Trumps Trophy | $0-149$ | All team members have less than 150 MP |
| :--- | :--- | :--- |
| Perpetual Salver | $0-99$ | All team members have less than 100 MP |
| Perpetual Salver | $0-49$ | All team members have less than 50 MP | Novice teams are eligible to win only the trophy ranked highest on the above list.

Non-Life Masters Perpetual Salver All team members ranked below Life Master

## AUSTRALIAN MULTI-PAIRS CHAMPIONSHIP

## ELIGIBILITY

| Women | two females | Senior | two born before 1 ${ }^{\text {st }}$ January 1951 |
| :---: | :---: | :---: | :---: |
| Men | two males | Novice | two with less than 150 MP at 30/09/09 |
|  |  | Mixed | one male and one female |

## FORM

The five events of the Australian Multi-Pairs (for Women, Men, Senior, Novice, Mixed) are match-pointed pairs events played concurrently but scored separately (i.e. not across the field).

## SYSTEMS

GREEN, BLUE \& RED systems and BROWN STICKER conventions are permitted subject to PROTECTION.

## NATIONAL SWISS PAIRS CHAMPIONSHIPS - OPEN \& SENIOR

## FORM

The National Swiss Pairs Championship is played as two independent categories - Open \& Senior. They are IMP-Pairs events with a Swiss format consisting of 8 rounds of 8 boards in which rounds $1 \& 2$ are drawn randomly. Boards not commenced 5 minutes before the time scheduled for the finish of the round are cancelled and a score of the datum assigned.

| TROPHY | Winner, Open | G. D. Jesner Trophy |
| :--- | :--- | :--- |
|  | Winner, Senior | Medallions |

## AUSTRALIAN MIXED TEAMS CHAMPIONSHIP

FORM The Australian Mixed Teams is a Swiss event consisting of 10 rounds of 12 boards. At least one male and one female must play in every round. Boards not commenced 5 minutes before the time scheduled for the finish of the round are cancelled and a score of 0 IMP assigned.

AUGMENTATION AND DROP-IN A team may augment before the commencement of round seven. A team that includes at least three members eliminated from the NOT may "drop-in" until the commencement of the fourth round. Their score is 20 VP , 18 IMP per round completed previously. A tie in the final ranking is split by rescoring with a drop-in score of 19.9VP, 17.9 IMP before applying \#I Ties.

## FLIGHTED SWISS PAIRS

FORM The Flighted Swiss Pairs is a Swiss event consisting of 9 rounds of 12 boards. Boards not commenced 5 minutes before the time scheduled for the finish of the round are cancelled and a score of 0 IMP assigned.

## SOUTH-WEST PACIFIC TEAMS CHAMPIONSHIP

FORM The SWPT is a Swiss event played in one field consisting of 14 rounds of 20 boards. Twenty teams qualify to enter the NOT (Final Series).

SYSTEMS GREEN, BLUE \& RED SYSTEMS and BROWN STICKER conventions are permitted. YELLOW systems are permitted except during the first three rounds and in the bottom two-thirds of the field (decimals rounded up).

TROPHIES<br>Winner Restricted categories

Grand Slam Trophy<br>Trophies are awarded for the best women's, mixed, senior, veteran, country, novice and youth teams that do not qualify for the NOT

## NATIONAL OPEN TEAMS CHAMPIONSHIP

CHOICE Captains with choice must select their opponent as soon as feasible and no later than the time at which the field is determined. (for R-20: NCC exhibition hall after the correction period, 4:00-4:30, Friday)

CARRYOVER There is no carryover of scores but slow play penalties may carryover within the NOT.
SYSTEMS All systems are permitted.

## TROPHIES Winner Sitmar Trophy <br> Runner-up ABF Trophy <br> Restricted categories $\quad$ Trophies for the best result by teams representing Zone 7 and ACT

Where eligible teams are eliminated at the same stage of the NOT, the trophy is awarded to the team with the highest VP score in the SWPT. Ties are broken according to the Regulations, \#I Ties.

FORM AND DRAW The SWPT ranks the teams 1-20 with all ties broken.
Round-of-20 (upper) Team 1 selects from teams $3 \& 4$; team 2 plays the remaining team.
Winners play each other in the Round-of-12; losers play winners from the lower section.
Round-of-20 (lower) Team 5 selects from teams 13-20; team 6 selects from the remaining teams 13-20 etc.
Winners progress to the round-of-12; losers are eliminated.
Round-of-12 (upper) Winners from the upper round-of-20 play each other. The winner progresses to the semi-final; the loser enters the quarter-final.
Round-of-12 (power) Teams are ranked. by the SWPT. $1 \& 2$ are the upper round-of 20 losers and 3-10 are the winners from the lower round-of-20. Teams ranked 1-4 select from teams 6-10. Winners progress to the quarter-final; losers are eliminated.
Quarter-Final Teams are ranked by the SWPT. 1 is the upper round-of-12 loser; 2-6 are the winners from the lower round-of-12. Teams $1 \& 2$ select from teams 4-6. Winners progress to the semi-final; losers are eliminated.
Semi-Final Teams are ranked. by the SWPT. 1, the upper round-of-12 winner, 2-4 are the quarter-final winners. 1 chooses from $3 \& 4$. Winners progress to the final; losers are eliminated.
Final The two remaining teams.
SEATING Seating rights are determined by toss of a coin. The team winning the toss has the right to sit first or last for the first stanza and thereafter the order of seating reverses each stanza.
Seating rights are available to a team registering a YELLOW that declares its line-up as follows

| Stanza | first to sit | second to sit |
| :---: | :---: | :---: |
| R-20, stanza 1 | captains' choice | 5 minutes after the opponents declare their line-up |
| other stanzas | 10 minutes prior | later of the opponent's line-up or 10 min prior to the stanza |

## SUPPLEMENTARY REGULATIONS - 2010

## NOT DRAW

| Friday <br> Round-of-20 2x16 boards | Saturday Round-of-12 2x16 boards | Saturday Quarter Final 2x16 boards | Sunday Semi-Final $4 \times 16$ boards | Monday Final $4 \times 16$ boards |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} \hline 1 \\ 3 / 4 \\ \hline 2 \\ 4 / 3 \\ \hline \end{gathered}$ | winner $\alpha$ <br> winner $\beta$ |  | winner ( $\alpha-\beta$ ) |  |
| 1-4 rank by SWPT 5-20 rank by SWPT | $\begin{gathered} \mathrm{a}=\operatorname{loser}(1-4) ; \mathrm{b}=\operatorname{loser}(1-4) \\ \mathrm{c}-\mathrm{j}=\text { winners }(5-20 / \mathrm{rank} / \text { SWPT }) \\ \\ \text { Eliminate losers }(5-20) \end{gathered}$ | $\begin{gathered} \mathrm{A}=\operatorname{loser}(\alpha-\beta) \\ \mathrm{B}-\mathrm{F}=\text { winners }(\mathrm{a}-\mathrm{j} / \mathrm{rank} / \mathrm{SWPT}) \\ \text { Eliminate losers }(\mathrm{a}-\mathrm{j}) \\ \hline \end{gathered}$ | $1=$ winner $(\alpha-\beta)$ <br> $2-4=$ winners (A-F/rank/SWPT) <br> Eliminate losers A-F |  |
| 5 <br> $13 / 20$ <br> 6 <br> $13 / 20$ <br> 7 <br> $13 / 20$ <br> 8 <br> $13 / 20$ <br> 9 <br>  <br> $13 / 20$ <br> 10 <br> $13 / 20$ <br> 11 <br>  <br> $13 / 20$ <br> 12 <br> $13 / 20$ | Team a <br> Team $\mathrm{f} / \mathrm{j}$ <br> Team b <br> Team f/j <br> Team c <br> Team $\mathrm{f} / \mathrm{j}$ <br> Team d <br> Team $\mathrm{f} / \mathrm{j}$ <br> Team e <br> Team $\mathrm{f} / \mathrm{j}$ | Team A <br> V <br> Team <br> D/F <br> Team B <br> v <br> Team <br> D/F <br> Team C <br> v <br> Team <br> D/F | Team 1 <br> v <br> Team <br> $3 / 4$ <br>  <br>  <br>  <br>  <br> Team 2 <br> v <br> Team <br> $3 / 4$ | 9 |

