

# **AUSTRALIAN YOUTH CHAMPIONSHIPS 2016** **SUPPLEMENTARY REGULATIONS**

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## **1 General**

- 1.1 The Australian Youth Championships (AYC) comprise:  
Australian Youth Teams (AYT) – January 9-11;  
Australian Youth Pairs (AYP) – January 11-12;  
Australian Junior Team Selection (AJTS) – Phase 1, January 13-15, Phase 2, January 16;  
Supplementary competitions – January 13-15.  
These events are conducted by the Australian Bridge Federation (ABF) in accordance with the ABF Tournament Regulations (ABF TR) as augmented by these Supplementary Regulations.
- 1.2 The venue is the Canberra Bridge Club, Canberra, ACT.
- 1.3 Players must use the methods and equipment in the manner specified by the Tournament Organiser (TO). Players must record the score for each board after it is played and before the commencement of the next board. It is an offence to leave the table at the conclusion of a match without first confirming the completeness and validity of the data entered into the scoring unit. Every player present at the table is equally responsible for the accuracy of the scores.
- 1.4 Smoking and drinking of alcoholic beverages will not be permitted in the playing area at any time. The playing area is defined to also include any area set aside for score-up and/or the display of results. Contravention of this regulation may result in disciplinary score penalties and possible exclusion from the Championships.
- 1.5 Mobile telephones, iPads, iPods and other electronic communication equipment must be switched off during session time. Breach of this regulation incurs a disciplinary penalty, after one warning.
- 1.6 Mobile telephones, iPads and other electronic communication equipment may not be consulted or used during the session, unless a specific exception is permitted by the CTD. Breach of this regulation incurs an automatic disciplinary penalty in the first instance. In the case of further breaches by the same unit, the CTD will assess a more severe penalty, which may include forfeiture or disqualification.
- 1.7 The ABF Youth Committee and those appointed to conduct the AYC reserve the right to regulate player behaviour and attire both in and around the playing rooms during the ABF Youth Week. This regulation applies both to sessions of play and periods between sessions. All participants are expected to treat others with courtesy appropriate to ABF tournaments.
- 1.8 The organisers will have the right to sanction players who abuse alcohol or other intoxicating drugs. This includes:  
- players who present to playing sessions in an evident state of intoxication,  
- players who present offensive behaviour as a result of being intoxicated in or around the playing area

between sessions,

- players under 18 who consume alcohol or other intoxicants,
- any players who consume alcohol or other intoxicants in the playing area,
- players who provide alcohol to players under 18.

Sanctions for breaches of this code can include (but are not restricted to):

- removal from the session of play in question,
- suspension for one or more sessions of play,
- longer term suspension from Youth or other ABF events.

- 1.9 Expressions used here that have not been assigned a specific definition will be interpreted by referring first to the ABF Tournament Regulations, thereafter to the Laws of Duplicate Bridge, 2007, and finally to their ordinary English meaning. In the event of doubt or dispute, the decision of the CTD shall be final and conclusive.

## **2 Officials**

- 2.1 The Tournament Organiser is Erin Tewes.
- 2.2 The Chief Tournament Director is Bruce Crossman.
- 2.3 The Appeals Committee Convener is Andy Hung.
- 2.4 The ABF Youth Committee representative is Nye Griffiths.
- 2.5 The Recorder is Andy Hung.

## **3 Eligibility and Substitutions**

- 3.1 At the time of commencement of an event, each Australian resident entrant must be a financial member of the ABF Masterpoint Scheme and of an organisation affiliated to the ABF or to an Australian State Bridge Association. Overseas players become honorary members of the Foreign Players Club.
- 3.2 Players in the AYP and AYT must have been born after 31-12-85.
- 3.3 To be eligible for the AJTS, a player must be eligible to represent Australia in international competition and have been born after 31-12-90.
- 3.4 In the AYT, each team must play as a unit for at least 66% of the rounds to be played (fractions rounded down).
- 3.5 In the AJTS Phase 1, each pair must play as a partnership in at least 7 of the 9 rounds.
- 3.6 No substitutes will be permitted in the Finals of the AYP or AYT or in the AJTS Phase 2.
- 3.7 The CTD may allow emergency substitutions for substantial cause and may impose any conditions in doing so and may take whatever other action is considered necessary to keep the tournament in motion.
- 3.8 To ensure the smooth running of the tournament, the TO may nominate a “house contestant” to compete in any event. The TO will make every effort to nominate eligible players, but is at liberty to nominate others in case of necessity. The conditions under which the “house contestant/s” compete will, subject to ABF TR 1.9, be at the discretion of the CTD.

## **4 Systems**

- 4.1 GREEN, BLUE and RED systems are permitted without restriction.

- 4.2 BROWN STICKER conventions are only permitted in the AYP, AYT and AJTS. Eligible pairs may claim “protected pair” status

## 5 Seating

- 5.1 Seating rights for each match will be determined by toss of a coin.

## 6 Disciplinary and Procedural Penalties

- 6.1 The general provisions of ABF TR 10 concerning punctuality and slow play apply. The table of penalties is listed in the Appendices.
- 6.2 The disciplinary penalty for breach of regulations relating to smoking (1.4) and mobile phones (1.5, 1.6) is 3 VPs.

## 7 Correction Period and Time of Appeal

- 7.1 The period for correction of scores under Law 78C shall expire at the start of the first session on the following day of the AYC, with the following exceptions. The period for correction of scores for the current session and all prior sessions of the corresponding event shall expire 30 minutes after the posting of the scores for the session in the following instances:
- a) qualifying session 2 of the AYP;
  - b) the final session of the AYT (for corrections in the AYT affecting qualification to the AJTS);
  - c) the final session of AJTS Phase 1;
  - d) the final session of AJTS Phase 2.
- 7.2 The Time for lodging an Appeal against a Director’s Ruling (Law 92B) for each match expires 30 minutes after the score is made available for inspection.

## 8 Fouled Boards

- 8.1 In the AYT, the result of a fouled board is cancelled and a substitute board is played at both tables unless the result of the match is known or any of the players has left the table at the conclusion of that round. In these cases the board is cancelled and a score of 3 IMPs is assigned for both sides.
- 8.2 In the AJTS, the result of a fouled board is cancelled and a score of 2 IMPs is assigned to both sides.

## 9 Event formats and Qualification

### 9.1 Australian Youth Pairs

- 9.1.1 **Qualifying** – 2 sessions of matchpoint pairs in one or two fields, depending on entries.  
**Final** - The Final will consist of either 5 tables playing 6 boards against all other pairs or 6 tables playing 5 boards against all other pairs over two sessions. The four pairs contesting the AYT Final shall be automatic qualifiers for the AYP Final.  
**Consolation(s)** - The Consolation(s) will be conducted over the same number of rounds and boards as the Final. Withdrawals from and additional entrants to the Consolation(s) will be permitted.
- 9.1.2 Should a pair be unavailable to compete in the final for whatever reason, that pair shall be replaced by the next placed pair in the same field.
- 9.1.3 There will be a carryover to the Final only, based on the total matchpoint score obtained in the qualifying, according to the following formula:  
$$C = (M * fp * ft) / (2 * qp * qt), - \text{rounded to the nearest } 0.1 \text{ MPs}$$

where:

C = the pair's carryover score to the final in matchpoints

M = the pairs' total MP score in the qualifying

fp = the number of pairs in the final

ft = the value of a top in matchpoints in the final

qp = the number of pairs in the qualifying

qt = the value of a top in matchpoints in the qualifying

## 9.2 Australian Youth Teams

### 9.2.1 A round-robin will be played over 5 sessions.

For 7 or 8 teams, the format will be 8 x 16 board matches, with a bye if necessary.

For 9 or 10 teams, the format will be 9 x 14 board matches, with a bye if necessary.

For 11 or 12 teams, the format will be 11 x 12 board matches, with a bye if necessary.

For 13 or 14 teams, the format will be 13 x 10 board matches, with a bye if necessary.

For 15 or 16 teams, the format will be 15 x 8 board matches, with a bye if necessary.

### 9.2.2 The IMP result in each match will be converted to Victory Points, using the appropriate WBF Victory Point scale.

### 9.2.3 Teams with a bye will receive 10 VPs for that round.

### 9.2.4 The top two teams from the round-robin shall qualify for the Final. Ties shall be broken by (i) number of wins; (ii) net IMPs; (iii) toss of coin.

### 9.2.5 For the Final, there will be a carry-over based on the net IMP score from matches between the opposing teams in the round-robin. It will be half the net IMPs if the higher ranked team in the round-robin had a positive net IMP score and one-third of the net IMP score otherwise. The carry-over will be limited to 15.5 IMPs and will be further adjusted by 0.5 IMPs in favour of the higher placed team in the event that it is an integer so as to ensure that a tie cannot occur in the Final.

### 9.2.6 The Final, to be played behind screens, shall be played in four 12-board segments (48-boards).

### 9.2.7 The round-robin draw shall be made so that, as far as possible, teams eligible for the AJTS will be drawn to play against each other in the later rounds of this event.

## 9.3 Australian Junior Team Selection - Qualification

### 9.3.1 Prior to session 3 of the AYT, pairs eligible for the AJTS will be required to indicate whether they are contending. Pairs who indicate their intention to be contending are committed to participate in the AJTS should they so qualify. Qualifiers will be determined on the basis of results from the AYT. At the discretion of the CTD, which will be announced prior to the commencement of the AYT, results against teams of more than four players may not be counted in determining qualification if the CTD determines that relative playing strengths and/or excessive partnership variation may compromise the meaningfulness of results against that team or teams. In order to be eligible for qualification, both members of the partnership must have been born on or after 1-1-91, and both must satisfy the ABF residency requirements for international representation.

\* Criterion 1: The six pairs from the three highest placed eligible teams shall qualify. Eligible teams shall be teams of four players, all of whom are eligible for qualification. At the conclusion of the AYT, qualifying teams must nominate the partnerships who will contest the AJTS.

\* Criterion 2: In order to complete the field of 10 pairs, the four highest placed pairs who have not qualified via Criterion 1 will qualify to the AJTS. Ranking will be determined on the basis of Butler Datum results from the AYT, modified to take into account variations in standards of opponents. The formula to be used to calculate the Modified Datums is described in the appendices. To be eligible, they must satisfy the qualification eligibility requirements and the pair must have played as a partnership in all matches of the AYT, apart from matches in which substitutes were permitted in accordance with

these regulations. To be eligible for qualification under this criterion, it is not necessary that the pair's teammates also be eligible for the AJTS.

- 9.3.2 Tie-breaks in qualifying – Ties for qualifying positions under Criterion 1 will be broken in accordance with the ABF Tournament Regulations, detailed in the appendices. Ties for qualifying positions under Criterion 2 will be broken by successively deleting the result obtained against each of the tying pairs' lowest-placed opponents.
- 9.3.3 Replacement of unavailable or withdrawing pairs – In the event of a qualifying pair being unavailable or withdrawing prior to the AJTS, they will be replaced by the next highest placed pair, based on the modified Butler results. Should no such pair be available, the ABF Youth Committee or its representative can choose to fill the vacancy as they see fit.
- 9.3.4 ABF Declaration of Availability – Players in the AJTS Phase 1 must sign an ABF Declaration of Availability prior to the commencement of Phase 1. This will declare the player's availability and agreement to play in the designated event(s) should he or she qualify to the Australian Junior Team. Should there be more than one designated event, the player must advise on the declaration of availability the events for which he/she will be available. Note that both partners must indicate availability for an event or the pair will be ineligible for that event. Any player failing to complete the Declaration of Availability prior to the commencement of AJTS Phase 1 will be deemed to have withdrawn from the event and that pair will be replaced by the next eligible pair.

#### 9.4 Australian Junior Team Selection Phase 1

- 9.4.1 Format – If sufficient eligible entrants are available, then the format will be a 5-Table IMP-scored Pairs, with a round-robin of 20-board matches. If fewer pairs are available, then they will be formed into a similar movement as determined by the CTD. Teammates from the AYT will be drawn to play each other in the first match of the round-robin.
- 9.4.2 Scoring – Each pair's score on a board is IMP'ed against pre-determined datums sourced from a suitable IMP-scored event of standard similar or superior to that expected at a World Junior Championships level.
- 9.4.3 The net IMP result for each match will be converted to Victory Points using the continuous WBF VP scale for 14-board matches.
- 9.4.4 If the director awards an artificial adjusted score of average plus or average minus, this will equate to an IMP score of +2 or -2 respectively.
- 9.4.5 Tie-breaks – At the conclusion of Phase 1, ties shall be broken according to (in order):  
i) number of wins (10 VPs = half-win);  
ii) total net IMPs;  
iii) total score (in IMPs) of the head-to-head match;  
iv) recalculating totals by successively deleting each tying pair's worst result(s);  
v) lot.

#### 9.5 Australian Junior Team Selection Phase 2

- 9.5.1 Phase 2 Qualification – At the conclusion of Phase 1, the pairs finishing in first and second place will qualify to the Australian Junior Team. The pairs finishing third and fourth will proceed to Phase 2.

##### 9.5.2 Format and Session Times

Phase 2 will be played as an IMP-scored head-to-head match compared against a pre-determined datum on each board.

Phase 2

Session 1	January 16	12.15 pm	16 boards
Session 2	January 16	3.20 pm	16 boards
Session 3	January 16	5.30 pm	16 boards

- 9.5.3 Phase 2 Carry-forward – The third placed pair will carry-forward an IMP score of one-half the difference between their final VP score in AJTS Phase 1 and that of the fourth placed pair. If this carry-forward is an exact integer value, the third placed pair will carry forward an additional 0.1 IMPs. The maximum carry-forward is 12.1 IMPs.
- 9.5.4 Scoring will be by net IMPs, including carry-forward.
- 9.5.5 The winner of Phase 2 will qualify to the Australian Junior Team.

## **Appendices**

### **Penalties for Late Arrival, Slow Play, Failure to enter or check scores**

The penalties for Late Arrival and Slow Play under ABF TR 10 are:

0-5 mins	warning for first offence, then 1 VP for each subsequent offence
5-10 mins	1 VP
10-15 mins	2 VPs
15-20 mins	3 VPs
20-30 mins	5 VPs

For late arrival in excess of 30 minutes, the CTD may assess a more severe penalty including forfeiture of the match and/or disqualification from the event.

When boards are cancelled by the director due to a failure to complete them on time, the following penalties may be applied to both pairs:

One board	1 VP
Subsequent boards	2 VPs

When players fail to enter scores into the scoring unit before leaving the table, or where an incorrect score has been entered and agreed, the following penalties may be applied to both pairs:

First offence	warning
Subsequent offences	1 VP per occasion

### **Tie-breaking**

Unless otherwise noted, significant ties in IMP scored events are broken by (in order): sum of opponents' VPs, number of wins, net IMPs, lot.

### **Forfeits in IMP-scored events**

In the case of a forfeit in the AYT, the offenders will be given a score of 0 VP.

The non-offending team's score will be adjusted, at the end of the event, to the highest of:

- 13 VPs,
- the mean VP score of the non-offending team for its completed matches, and
- the mean VP score of the opponents of the offending team in completed matches (not including forfeited matches of the offending team).

In the case of a forfeit in the AJTS Phase 1, the offenders will be given a score of 0 VP.

The non-offending pair's score will be adjusted, at the end of the event, to the highest of:

- 13 VPs,
- the score of the non-offending pair in its other match against the offending pair,
- the mean VP score of the non-offending pair for its completed matches, and
- the mean VP score of the opponents of the offending pair in completed matches (not including forfeited matches of the offending pair).

## Australian Junior Team Selection Qualifying: Modified Datums

For the AYT, the datum score on each board will be calculated by averaging the scores obtained after deleting the two extremes. Each pair's score will be compared to this score to obtain their net IMPs on the board. At the end of the match, the net IMPs for each pair will be totalled. The "Match Datum" will be calculated as the positive net IMPs to a maximum of +50, plus one-tenth of any IMPs in excess of 50, or, in the case of the "losing" pair, the negative net IMPs to a minimum of -50, minus one tenth of any IMPs in excess of 50.

In determining the Modified Datums, the following will be calculated for each pair:

$CD_n$  = the Modified Datum of Pair n

$MD_n$  = the total of all Match Datums of Pair n

$AD_n$  = the average Match Datum of Pair n (equal to  $MD_n$  divided by the number of matches played by Pair n)

$$CD_n = MD_n + (AD_a/2 + AD_b/2 + \dots + AD_z/2)$$

where  $AD_a$ ,  $AD_b$ , ... are the average Match Datums of Pair n's opponents