AUSTRALIAN BRIDGE FEDERATION Incorporated - ARBN 053 651 666 in association with the TASMANIAN BRIDGE ASSOCIATION Inc.

2002 The Mercury AUSTRALIAN SWISS PAIRS CHAMPIONSHIP

Country Club Casino, Launceston Saturday 19th & Sunday 20th October, 2002

INFORMATION FOR ENTRANTS

1. Playing Schedule:

The 2002 Australian Swiss Pairs will be played over ten 12-board Rounds, as follows:

Saturday, 19/10/2002:

10.00 am (lunch - approx. 1.15 pm)	ROUNDS 1 and 2 [Boards 1-24]
2.15 pm (dinner - approx. 5.30 pm)	ROUNDS 3 and 4 [Boards 1-24]
7.45 pm (finish - approx. 11.00 pm)	ROUNDS 5 and 6 [Boards 1-24]

Sunday, 20/10/2002:

10.00 am (lunch - approx. 1.15 pm)	ROUNDS 7 and 8 [Boards 1-24]
2.15 pm (finish - approx. 5.30 pm)	ROUNDS 9 and 10 [Boards 1-24]

2. Draw:

The field will be seeded. The draw for Round 1 will then be made with pairs seeded in the top and bottom quarters of the field drawn randomly against the middle half of the field.

From Round 2 onwards, the draw will be immediate, i.e. the results of the previous round will determine the Swiss draw for the next.

3. Scoring:

During each 12-board round, scores for all boards will be entered on a table record sheet. Once the score entries have been checked by both pairs at the end of play in each round, the North player is asked to deliver the record sheet promptly to the scoring area, so that the datums (averages) can be calculated quickly and the draw for the next round made.

For Rounds 1,2,and 3 ONLY, scoring will be by IMP against a datum calculated as the arithmatic mean of the scores remaining afterelimination of thefour extreme scores (i.e. Average Butler)**For rounds 4 to 6 inclusive** the datum will be calculated as the arithmetic mean of the scores remaining after the elimination of the two extreme scores in the top one third (rounded up)of the tables in the field (i.e. "Leaders Butler).**For Rounds 7 to 10 inclusive,** the datum will be calculated as the arithmatic mean of the scores remaining after elimination of the two extreme scores in the top 10 tables in the field (i.e. "Leaders Butler).In all cases,IMP will be converted to VP in accordance with the modified WBF scale for a 12-board match

The datums will be announced and/or posted as quickly as possible at the end of each round. All pairs are expected to maintain a careful record of their results for each round on a personal

score card or in a score book, and to check their own results against those calculated by the Directors using the computer scoring program.

4. Master Points/Australian Playoff Qualifying Points:

0.96 Gold Master Points per round will be awarded to pairs who win a round by 16-14 VPs or better (i.e. +3 IMPs difference or more). When a round is drawn 15-15 VPs each (0-2 IMPs difference), however, the Gold Master Points for that round are shared at the rate of 0.48 Gold Master Points each.

Australian Playoff Qualifying Points will be awarded to the leading pairs overall: 20 for first, 15 for second, 10 for third and 5 for fourth.

5. Recorders:

The Recorder is a highly regarded individual in the bridge community who has agreed to make himself or herself available to talk with competitors about matters of the type which may be difficult for the Directors to handle effectively during the course of a tournament. Such matters as aggressive behaviour, discourtesy, ethical problems, even suspicions of cheating, can be brought to the notice of the Recorder who will then deal with the matter in strictest confidence. If you have a problem that you consider is not just a matter of applying the Laws, please bring that problem to the attention of the Recorder.

The ABF has accepted the appointment of two Recorders in Tasmania. At least one Recorder will be named at the venue and be available throughout this year's event.

6. Time:

The playing schedule is quite tight to allow for 10 x 12-board rounds during the course of the weekend, particularly as an immediate draw must be completed half way through each session. Accordingly, it will be important for all entrants to play strictly to time. You are encouraged to read and take careful note of the following procedures which will be applied with respect to the time allowed per round:

A time limit of 84 MINUTES per 12 board round will apply. This represents seven minutes per board. Provided that the last board of a round is in play at the expiry of 84 minutes, a "GRACE PERIOD" of 5 minutes will apply during which that board may be completed without penalty. If one board (or more) is not completed in 89 minutes, both pairs* at the table shall automatically incur the following penalties:

1ST OCCASION: LOSS OF GRACE PERIOD

[i.e. all boards in all rounds thereafter must be completed within <u>84</u> minutes, or the following penalties will <u>automatically</u> apply]

2ND & 3RD OCCASION: 1 VP EACH 4TH & SUBSEQUENT OCCASIONS: 2 VP EACH

In extreme cases of slow play (particularly those judged to be disruptive to the movement), the Directors shall have the power to impose a more severe penalty. The Chief Director will try to advise all pairs formally when automatic slow play penalties have been incurred but he is not obliged to do so. A list of slow play penalties will, however, normally be displayed on the notice board.

[* All pairs are reminded that the onus is on them to protect their own rights by calling the Director when they believe they could be penalised unfairly as a consequence of consistently slow play by their opponents.]

7. Systems - Rights and Obligations for Red System Pairs:

Green, Blue and Red Systems will be permitted, with protection (see "Protected Pair" below) throughout for eligible pairs. Pairs intending to play a system with one or more Red conventions are no longer required to lodge prior to the start of play a written summary of the call/s that make their system Red, but they will be expected to advise a Tournament Director that they are playing a Red System so that a red sticker can be displayed on the display chart for the information of potential opponents. Any pair which fails to comply may be refused permission to use a Red System. Written defences to Red Conventions are permitted at the table.

A "Protected Pair" is a pair where both players are below the status of National Master, or one player is below the status of Local Master, and which chooses to play a GREEN System throughout an event or stage of an event. To claim "Protected Pair" status, the pair must display on the front of their Systems Card a GREEN sticker (which designates they are playing a GREEN System), together with a BROWN sticker (which designates their claim for protection against RED Systems). Such pairs must confirm with the Tournament Director prior to the start of the event or session that their system is GREEN, after which the Director will supply the relevant stickers.

In events or sessions where the Regulations allow pairs to claim "Protected Pair" status, pairs playing RED Systems will be required to ascertain before the start of each round whether their opponents are a "Protected Pair". If so, the pair playing the RED System must revert to a GREEN or BLUE system for that round.

ABF Standard System Cards are to be used and all pairs must have two systemically identical cards - one for each of their opponents - available at the table for use in each Round.

8. 2003 Australian Swiss Pairs Championship:

The 2003 Australian Swiss Pairs Championship will be held in Hobart over the weekend of 18th and 19th October, 2003, in the Boardwalk Gallery, Wrest Point Hotel-Casino, Sandy Bay Road, Sandy Bay. If you would like to receive forward advice about the 2003 event, please complete the "please keep me on the mailing list" slip below and either post it to the 2003 Convenor, Barry Kelly, or deliver it personally to a Director during this year's Swiss weekend.

[PLEASE TEAR OFF AND RETURN]

ADDRESS:		-	,
TELEPHONE NUMBER: (
TELEPHONE NUMBER: ()	•••••	•

Please return this slip to:

Barry Kelly, Convenor, 2003 Australian Swiss Pairs Championship, 22 Mirool Place, MOONAH TAS. 7009 'PHONE: 03 6228 5247 FAX: 03 6231 1043; EM: kellybg@netspace.net.au

VICTORY POINTS

12 BOARD MATCHES

[WBF VP Scale - modified]

IMPs Difference

Victory Points

0 - 2	15 - 15
3 - 6	16 - 14
7 - 9	17 - 13
10 - 12	18 - 12
13 - 16	19 - 11
17 - 20	20 - 10
21 - 24	
25 - 28	22 - 8
29 - 32	23 - 7
33 - 36	
37 - 40	25 - 5
41 - 45	25 - 4
46 - 50	
51 - 55	25 - 2
56 - 61	
62 PLUS	25 - 0