

4. BASIC RESPONSES

Jump raises - minors	0-6 pts
Jump raises - Majors	0-6 pts
Jump shifts after minor opening	Weak or criss cross
Jump shifts after Major opening	Reverse Bergen
Responses to strong 2 suit open.	Controls
Responses to 2NT opening	Puppet & transfers

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Top	Top
Four or more with an honour	4th highest	4th Highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Highest	Highest
In partner's suit	Natural Count	Nat. Count
Discards	Low enc.	Low enc.
Count	Natural	Natural
Signal on partner's lead:	Low enc.	Low enc.
Signal on declarer's lead:	inference of suit preference	Reverse Smith peter
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB	1430	4♣ Gerber <input type="checkbox"/>
Asking Bids <input checked="" type="checkbox"/>	Cue Bids <input checked="" type="checkbox"/>		

7. OTHER CONVENTIONS

Inverted minor.	Rosenkranz doubles
After Jacoby 2NT & inverted minor we give point range.	Kickback on H suit
Lebensohl	Minorwood
	Wolff sign off

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 3298 Kevin Steffensen
& Names: 220825 Carolyn Miller

Basic System: 2/1

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ 3 11+ 1♥ 5 10+

1♦ 3 11+ 1♠ 5 10+

1NT 15-17 may contain 5 card Major

1NT Responses 2♣ Stayman

2♦ H 2♠ Clubs

2♥ S 2NT Diamonds

(Dbl) Redouble = relay to Clubs other

2♣ Game Force

2♦ 6-9 pts 6 Diam.

2♥ 6-9 pts 6 H.

2♠ 6-9 pts 6 S.

2NT 20-22

3NT Gambling (No outside entry)

other

2. PRE-ALERTS

Drury (3 & 4 Card)

Reverse Berger raises

Inverted minors and criss cross

System often on over interference & double

Reverse Smith Peters

3. COMPETITIVE BIDS / OVERCALLS

Doubles T/O & support

Negative DBL thru 4 H

Responsive DBL thru

Jump overcalls Weak

Unusual NT Lowest 2 unbid

1NT overcall: (immediate) 15-18 with stopper

(re-opening) 10-14 (Stopper ?)

Immediate cue: (minor) Both Majors

(Major) Other Major & minor

Over: Weak Twos Nat. and X= T/O

Opening Threes Nat. and X= T/O

Opponent's transfers X shows Transfer suit & bidding implied suit is T/O

Opponent's 1NT Capp. X= Penalty 2C= single suit 2D= Both Majors 2H/S = Major & minor

2NT = Both minors

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4 D	2♦ 6-9 with clubs	3♦ Splinter
1♥ 4 H	2♥ 6 H and 0-6 pts	3♥ Spl.
1♠ 4 S	2♠ 6 S and 0-6 pts	3♠ Spl.
1NT Balanced 6-10 pts	2NT 11/12	3NT 13-15 To Play
2♣ 10 plus	3♣ clubs 0-6 pts	4♣
other		
1♦ 1♥ 4 H	2♥ 6 H and 0-6 pts	3♥ Spl.
1♠ 4 S	2♠ 6 S and 0-6 pts	3♠ Spl.
1NT 6-10	2NT 11/12	3NT 13-15 To play
2♣ Nat. Game Force	3♣ 6-9 with Diamonds	4♣ Spl.
2♦ 10+	3♦ diamonds 0-6 pts	4♦
other		
1♥ 1♠ 4 S	2♥ 3 H 8-10 pts	3♦ 6-9 pts. 4 card supp.
1NT 6-12 Forcing	2♠ Weak S	3♥ 0-6
2♣ Nat. Game Force	2NT Jacoby GF	3♠ Spl.
2♦ Nat. Game Force	3♣ 10-11 pts. 4 card supp.	3NT 4333 shape
other		
1♠ 1NT 1 Round Force 6-12	2♠ 3 S 8-10 pts	3♥ Spl.
2♣ Nat. GF	2NT Jacoby GF	3♠ 0-6
2♦ Nat GF	3♣ 10-11 pts. 4 card supp.	3NT 4333 shape
2♥ Nat GF	3♦ 6-9 pts. 4 card supp.	4♣ Spl.
other		
1NT 3♣ Weak minors	3♠ Strong Majors	4♦ minorwood
3♦ Strong minors	3NT To Play	4♥
3♥ Weak Majors	4♣ minorwood	4♠
other		
2♣ 2♦ 0 Controls	2NT 3 controls (3 Kings)	3♥
2♥ 1 control	3♣ 3 controls (Ace & king)	3♠
2♠ 2 controls	3♦	3NT
other		
2♦ 2♥ Nat Forcing	3♣ Feature ask	3♠
2♠ Nat Forcing	3♦ To Play	3NT To play
2NT Shortage ask	3♥	4♣
other		

Notes

2♥ 2♠ Nat. Forcing	3♦ Nat Forcing	3NT To play
2NT Shortage ask	3♥ To Play	4♣
3♣ Feature ask	3♠	4♥
other		
2♠ 2NT Shortage ask	3♥ Nat Forcing	4♣
3♣ Feature ask	3♠ To play	4♥
3♦ Nat Forcing	3NT To play	4♠
other		
2NT 3♣ Puppet stayman	3♠ Both minors 5/5	4♦ minorwood
3♦ Tfr.	3NT To Play	4♥
3♥ Tfr.	4♣ minorwood	4♠
other		

9. CONVENTIONS

Unusual NT: 2 lowest unbid

4th Suit Forcing One round Game force

NT Checkback Priorities: 3 card supp.

Defence to 3NT opening

Defence to Opening Twos X= T/o

Multi 2♦ X= 16+ Bids are natural

RCO style 2-s

Other 2-s

Defence X= Clubs 1D= Both Majors, 1H/S = Major & minor, 1NT= Both minors, All bids to at 2/3/4 level are transfers
strong (2♣):
1♣ / 2♣

Over 1NT Interference Nat.

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X= T/o

4♥ X= T/o

4♠ X= Penalty

10. OTHER NOTES