

## 4. BASIC RESPONSES

Jump raises - minors	Preempt	Other: <b>Inverted</b> 2m:10+ / Jump-other-m: 7-9 / Jump: 0-6
Jump raises - Majors	Preempt	Other: <b>Bergen Raises</b> 4m: <i>Splinter</i>
Jump shifts after minor opening	Jump-other-m: Fit 7-9 / Jumps (0)3-6 Natural	
Jump shifts after Major opening	<b>Bergen</b> 3♣:7-9 / 3♦:10-12 / 3NT: 13-15 4(3)33, oM=3, 11-12	
Responses to strong 2 suit open.	2♦ Negative or Waiting / others: 5+ good quality suit and 8+ points	
Responses to 2NT opening	3♣ Stayman / 3♦:♥♥ / 3♥:♠♠ / 3♠: minors / 4♣:♥♥/4♦:♠♠	

## 5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead All (K from AK doublet)	K: Unblock or Count, A/Q*
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	{Sometimes J from Jxx}
In partner's suit	same	same
<b>Discards</b>	Low Encourage	
<b>Count</b>	Low-High = Even	
<b>Signal</b> on partner's lead:	Low Encourage	same
<b>Signal</b> on declarer's lead:	Reverse Count	v NT Reverse Smith Echo at trick 2

**Notes** Natural Suit Preference where applicable (including singleton in dummy vs Suit)

Vs NT we lead the King as a Power Lead, asking for Unblock, or Reverse Count.

\*The Ace or Queen lead can be from AK or KQ combinations, asking for attitude.

## 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430 4♣ Gerber  when? 4-suit Kickback

**Slam Notes** Show **Specific** Kings. Q Ask (Trump suit = No, Show Kings if Yes)

Cue Bids  First or Second Round (don't cue shortage in partner's suit)

Asking Bids  Stopper Asking below 3NT, Control Showing (or Cue Raise) above 3NT

## 7. OTHER CONVENTIONS

Jacoby Raises	Rosenkrantz XX	4-Way Checkback
Inverted Minors	Fourth-Suit GF	Fit Showing Jumps by Passed Hand
Splinters (not 1♠: 4♥)		Support X / XX (compulsory < 2-suit)
Natural and Last Train Game Tries		Georgeout After Reverses
Weak Raises, Cue Raises and Giorgio 2♣		SA-Texas after 1NT Opening / Overcall and 2NT

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Exclusion Keycard: 0, 1, 1+Q, 2, 2+Q & **Step Gerber**

PDF Form Rev. 13F21 by RoL

Smolen @3-level after 1NT & 2NT

MyRev. **March 2024**

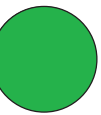
Kickback: 4♠ over ♥s, 4♥ over ♦, 4♦ over ♣ are Keycard

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Mini-Multi: 4♣ 'transfer ME' 4♦: YOU play 4♥/♠ to play



AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	695221	<b>Vanessa Brown</b>
& Names:	599964	<b>Will Jenner-O'Shea</b>
Basic System:	<b>Standard</b>	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3+♣	1♥ 5+♥	11+ if balanced
1♦ 3+♦	1♠ 5+♠	can be weaker with shape
1NT 15 - 17		may contain 5 card Major <input checked="" type="checkbox"/>

<b>1NT Responses</b>	2♣ Simple Stayman	Other:
2♦ → ♥		2♠ → ♣ / 3♣: <i>Superaccept</i>
2♥ → ♠		2NT → ♦ (or both minors) / 3♦: <i>Superaccept</i>
other 3♣: Minors GF / 3♦: Asks 5c M / 3M: 6-card M slam try / 4m: Transfer to M / 4M to play		

2♣ Game Force or 22-23 Bal	2♦: <i>Negative or Waiting then 2♥ Kokish Relay for 24+ Bal</i>
2♦ <b>Mini-Multi Weak 2 in a Major (0) 4-7 can be 5 NV</b>	4th: 2♦/2♥/2♠ <i>Natural, 10 - 14</i>
2♥ <b>4+/4+ Both Majors (0)4-10 points 5/5+ When Vul</b>	
2♠ Weak 2 in ♠ 8-10	2NT: <i>Feature Ask, repeat suit with minimum</i>
2NT 20 - 21 w/ 4-way SA Texas	3NT 5♠/6+♥, (8)10-14
other 4m opening: Destructive Natural, not happy to play 3NT	

## 2. PRE-ALERTS

Weak Jump Direct Raises (0) 4 - 6	Cue by Advancer might not promise a fit (Liam)
Weak Jump Raises in Competition (0) 4 - 9	
2♦ Mini-Multi	2♥ Both Majors
	3NT 5♠/6+♥

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	5/5 Lowest Unbid Suits
1NT overcall - immediate	15 - 18	Immediate cue of minor	5/5 Majors, usually weak
1NT overcall - re-opening	(10)11 - 14	Immediate cue of Major	5/5 Other and a minor
Over weak twos X = T/O, Natural		Over opening threes	Natural
Over opponent's 1NT	<b>Modified Cappelletti</b> 2♣: 5+/4+ Majors / 2♦: One Major	X: Pen v Weak NT	
	2♥: ♥ and a minor / 2♠: ♠ and a minor / 2NT: minors	X: 4Major & 5+minor v Strong NT (inc 16)	
	2NT: <i>Enquiry, Bid unknown suit or better suit with minimum</i>		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 3+♦, Forcing (6-9♣ ***)	2♦ 6♦, 3-6	3♦ <sup>(6)</sup> 7♦, 3-6
1♥ 4+♥, Forcing	2♥ 6♥, 3-6	3♥ 7♥, 3-6
1♠ 4+♠, Forcing	2♠ 6♠, 3-6	3♠ 7♠, 3-6
1NT <b>11-12 INV</b>	2NT 5+♣, 7-9, criss-cross	3NT 13-15 <sup>(16)</sup>
2♣ 5+♣, 10+, <b>Forcing</b>	3♣ 5+♣, 0-6, <b>Weak</b>	4♣ Pre-emptive
other 4M: to Play	*** 1♣ p 1♦ can be 6-10 with Clubs, since 1NT is 11-12	
1♦ 1♥ 4+♥, Forcing	2♥ 6♥, 3-6	3♥ 7♥, 3-6
1♠ 4+♠, Forcing	2♠ 6♠, 3-6	3♠ 7♠, 3-6
1NT <sup>(4)</sup> 6 - 10	2NT 11-12	3NT 13-15 <sup>(16)</sup>
2♣ 4+♣, 10+, Forcing	3♣ <sup>(4)</sup> 5+♦, 7-9, criss-cross	4♣
2♦ <sup>(4)</sup> 5+♦, 10+, <b>Forcing</b>	3♦ <sup>(4)</sup> 5+♦, 0-6, <b>Weak</b>	4♦ Pre-emptive
other 4M: To Play		
1♥ 1♠ 4+♠, Forcing	2♥ 3 <sup>(4)</sup> ♥, 6 - 9	3♦ 4+♥, 10 - 12
1NT <sup>(4)</sup> 6 - 10 (wk fit poss)	2♠ 3♥, 10 - 12	3♥ 4+♥, 0 - 6
2♣ 4+♣, 10+, Forcing	2NT 4+♥, 13+	3♠ Spinter
2♦ 4+♦, 10+, Forcing	3♣ 4+♥, 7 - 9	3NT (3♥)334, 13 - 15
other 4♣/4♦: Splinter / 4♥: Pre-emptive Raise / 4♠: <b>To Play</b> 5♥: FU5H		
1♠ 1NT <sup>(4)</sup> 6 - 10 (wk fit poss)	2♠ 3 <sup>(4)</sup> ♠, 6 - 9	3♥ 3♠, 10 - 12
2♣ 4+♣, 10+, Forcing	2NT 4+♠, 13+	3♠ 4+♠, 0 - 6
2♦ 4+♦, 10+, Forcing	3♣ 4+♠, 7 - 9	3NT (3♠)334, 13 - 15
2♥ 5+♥, 10+, Forcing	3♦ 4+♠, 10 - 12	4♣ Splinter
other 4♦: Splinter / 4♥: <b>To Play</b> / 4♠: Pre-emptive Raise		
1NT 3♣ 5/4 Minors, Game+	3♠ 6+♠, Game+	4♦ Transfer to ♠
3♦ Asks 5 cd Major	3NT To Play	4♥ To Play
3♥ 6+♥, Game+	4♣ Transfer to ♥	4♠ To Play
other We use 4♣/♦ Transfers over interference		
2♣ 2♦ Most Hands	2NT No	3♥
2♥ 5+♥, good suit, 8+	3♣ 5+♣, good suit, 8+	3♠
2♠ 5+♠, good suit, 8+	3♦ 5+♦, good suit, 8+	3NT
other		
2♦ 2♥ Pass or Correct	3♣ Natural, Non Forcing	3♠ Pass or Correct
2♠ Pass or Correct	3♦ Natural, Non Forcing	3NT To Play
2NT Artificial Enquiry, Inv+	3♥ Pass or Correct	4♣ Transfer ME to your suit
other 4♦: Bid your suit - YOU play	<b>4♥: To Play / 4♠: To Play</b>	

**Notes** After 2♦ Interference below 3NT, 4♣/4♦/4♥/4♠ still apply.

1NT: 3♣: Minors: then 3♦ asks shortage, 3♥/3♠ show 5 cards, 3NT= good stoppers.

1NT: 2NT is either Diamonds or Weak both minors, Opener uses 3♦ as 'prefers Diamonds'

2♥ 2♠ Preference	3♦ Natural, Non-Forcing	3NT To Play
2NT Artificial Enquiry, Inv+	3♥ Not Invite	4♣ Transfer ME to your suit
3♣ Natural, Non-Forcing	3♠ Not Invite	4♥ To Play
other 4♦: Bid Your Better Suit	5♥: FU5H	
2♠ 2NT Artificial Enquiry, Inv+	3♥ Natural, Forcing	4♣ <b>Step Gerber</b>
3♣ Natural, Forcing	3♠ Not Invite	4♥ To Play
3♦ Natural, Forcing	3NT To Play	4♠ To Play
other		
2NT 3♣ Simple Stayman	3♠ minors, Game+	4♦ → ♠
3♦ Transfer to ♥	3NT To Play	4♥ → ♣ 4NT and 5min NAT
3♥ Transfer to ♠	4♣ → ♥	4♠ → ♦ & other bid is KC
other <b>4-Way SA-Texas after 2NT</b>		

## 9. CONVENTIONS

<b>Unusual NT:</b>	Lower 2 unbid suits	Weak or Very Strong
<b>4th Suit Forcing</b>	One round <input type="checkbox"/>	Game force <input checked="" type="checkbox"/>
<b>NT Checkback</b> <input checked="" type="checkbox"/>	Priorities: 3-Card Support for Major, 4-card Majors, 5-card minors	
<b>Defence to 3NT opening</b>	and 2NT <b>Modified Cappelletti (rare: Forgettable)</b>	
<b>Defence to Opening Twos</b>	X: Takeout. Bids Natural. 4-level bids are (non)L Michaels	
Multi 2♦	1 <sup>st</sup> X: 16+, 2 <sup>nd</sup> X: Takeout, 3 <sup>rd</sup> X: Penalties	
RCO style 2-s	Direct Overcalls sound / Jump Overcalls are Very Strong	
Other 2-s	Pass with some 11 - 15 then X or bid	
<b>Defence to</b>	1♣ : X: 4Major, 5+minor	
<b>strong</b>	1NT: 5/4minors 2-level Modified Cappelletti, 2NT 5/5 minors	
♣	1-level and 3-level suit bids are Natural <b>After 1♣ &amp; 1♠ P 1♦, 1NT is a Giorgio Raise</b>	
	2♣ : X: Both Majors, 2NT: Both minors, 3♣ Clubs	

**Over 1NT Interference** lebensohl 2NT: Weak with a suit lower than overcall

**Lebensohl - other uses**

**Take out of 4 level pre-empts** 4♣/4♦ X: Takeout  
 4♥ X: Good Hand / 4NT: Minors 4♠ X: Good hand / 4NT: 2 suits Takeout

## 10. OTHER NOTES

If we open and they X, then XX shows 10+points and no fit. All further X are Penalties

If they X our 1NT. Pass: To Play / Bids: Natural and weak / XX Suggests running

3NT: 4M/Pass: to Play // 4m: slam try in M // 4NT = 6KC

After a 3rd/4th seat 1M opening, we play Rosenkrantz & Giorgio

2♠/3♦/3♥/3♠ - p - 4♣ and 3♣ - p - 4♦ are **Step Gerber** 0, 1, 1+Q, 2, 2+Q

Vanessa got 12 PQP in 2016, and won her QFnl match! & won the 2022 Open Playoff (\*sub)

**After 1NT: 3♣: 3♦ asks shortage/ 3M shows a 5card suit /3NT to play /4m sets minor**